

armoirReadme

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## HOW TO USE:

For this medium-fi design, we used Figma to prototype. The Figma page emulates the iPhone X screen; the computer mouse emulates the user's finger. Figma highlights clickable areas; users can click on buttons, bars, etc. to navigate between pages, toggle between options, expand sections, etc.

## WIZARD-OF-OZ & HARD-CODED FEATURES:

We have the following Wizard-of-Oz techniques:

Recommendations have to be generated after looking at user preferences and the options available to match them, this hasn't been implemented yet. We also use the Wizard-of-Oz technique for generation of tags under images and the auto-filling of images, which we still need to implement in code.

We have all our user information and items available as hard-coded content. Since armoire is a social platform for clothes, we created mock users, mock items, mock closets, mock descriptions, mock requests, mock tags etc., to simulate a full user experience and showcase all the features.

## LIMITATIONS:

Due to limitations on Figma, some user gestures and animations were left out or simplified like the drop down menus. For instance, in the final implementation, users will be able to slide through the closet of a person on the item information page and scroll down the search and explore feeds, which we don't currently have. Furthermore, in the final implementation, almost all pages have scrolling and are dynamic for that item/user/information.

To focus on our three tasks and simplify task flows, we left out intermediary steps of the logistics of planning out the borrowing and lending and inputting details. Login page is also left out as is the camera screen when uploading items. When looking at recommendations, the purchase online is missing as well.