

# thundr

## Final Prototype README

Austin Jones • Caroline Willis • Emma Alderton • Daniel Kharitonov

March 17th, 2019

Our prototype supports iPhones 7 / 8 / X / XS running iOS 12.1 and later. The webApp can be accessed by going to <https://thundrweb.herokuapp.com/>. Thundr IOS app can be installed from <https://web.stanford.edu/~austinhj><sup>1</sup>.

### Limitations

This is a prototype, where some features that would be present in the commercial-grade application have been omitted. These include:

- An Android client
- An intro tutorial walking the user through features
- An option to redirect user into the App store from QR if the app is not installed
- Ability to rename brainstorm channels
- The use of machine learning to automatically group similar ideas
- An option to restrict the number of votes each user can cast
- An option to submit drawings and images as ideas
- Enterprise-grade security and performance

### Hard-Coded Features

none

---

<sup>1</sup> Due to limits on Apple student developer program, the app can only be installed to iPhones whitelisted for the use of the CS194h development team.