

SkillSwap

Hi-fi Prototype 3

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skillSwap

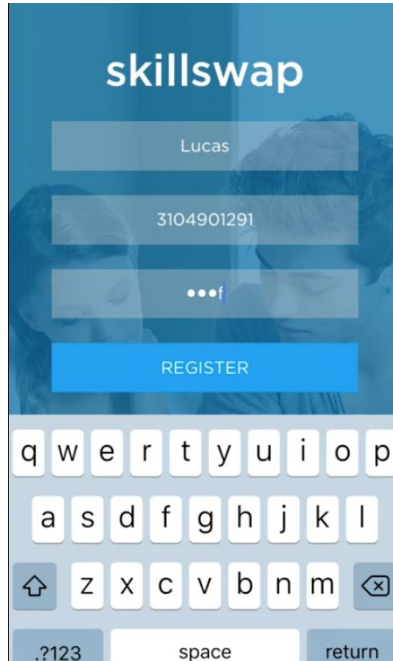
Outline

1. Major Interface Changes
2. Task Breakdown
3. Demo
4. Future Work

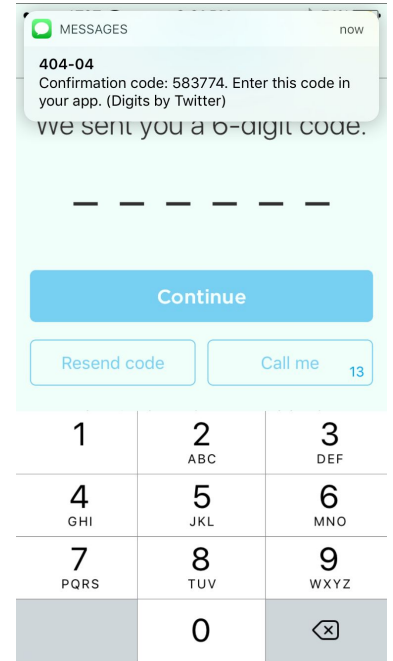
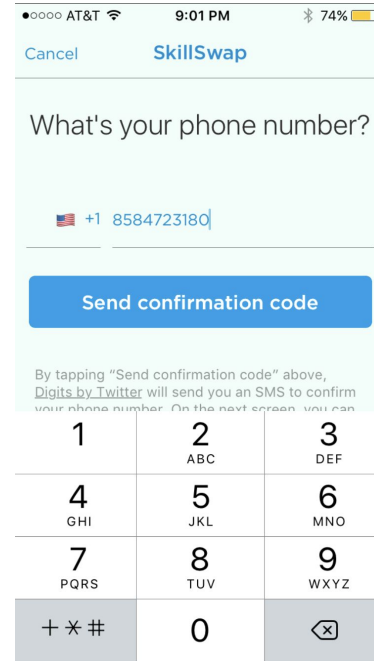
Interface Changes

1. Secure Login System

Old version

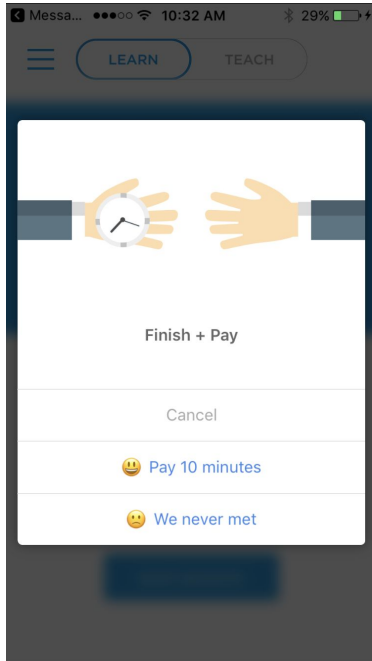


New version

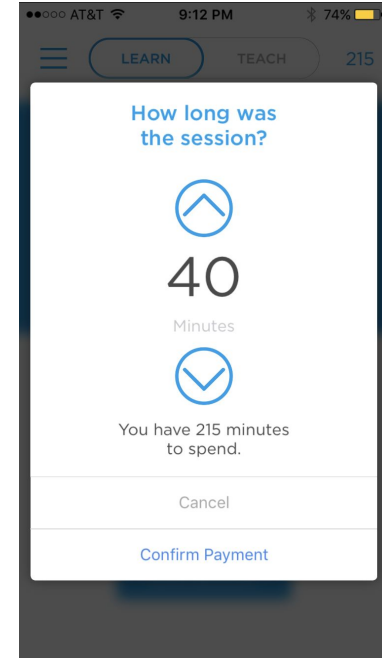
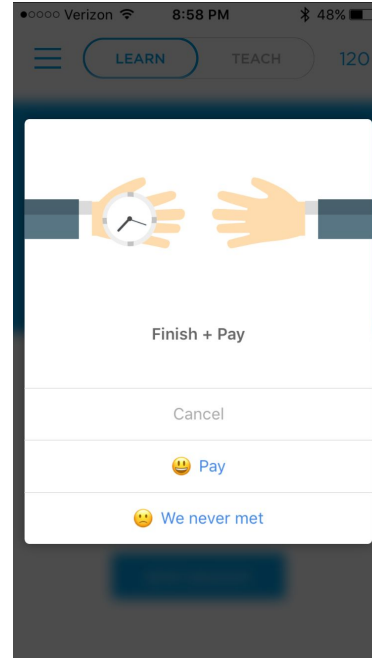


2. Overtime system

Old version

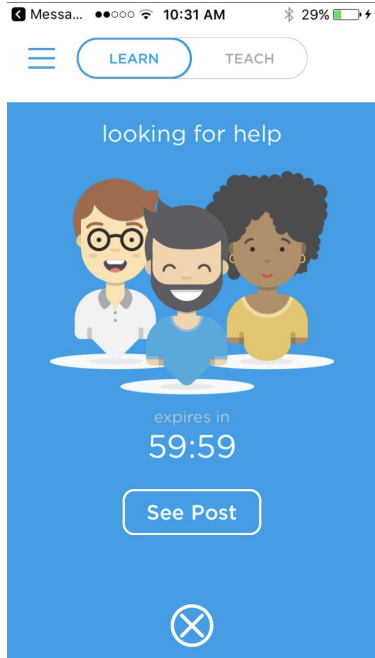


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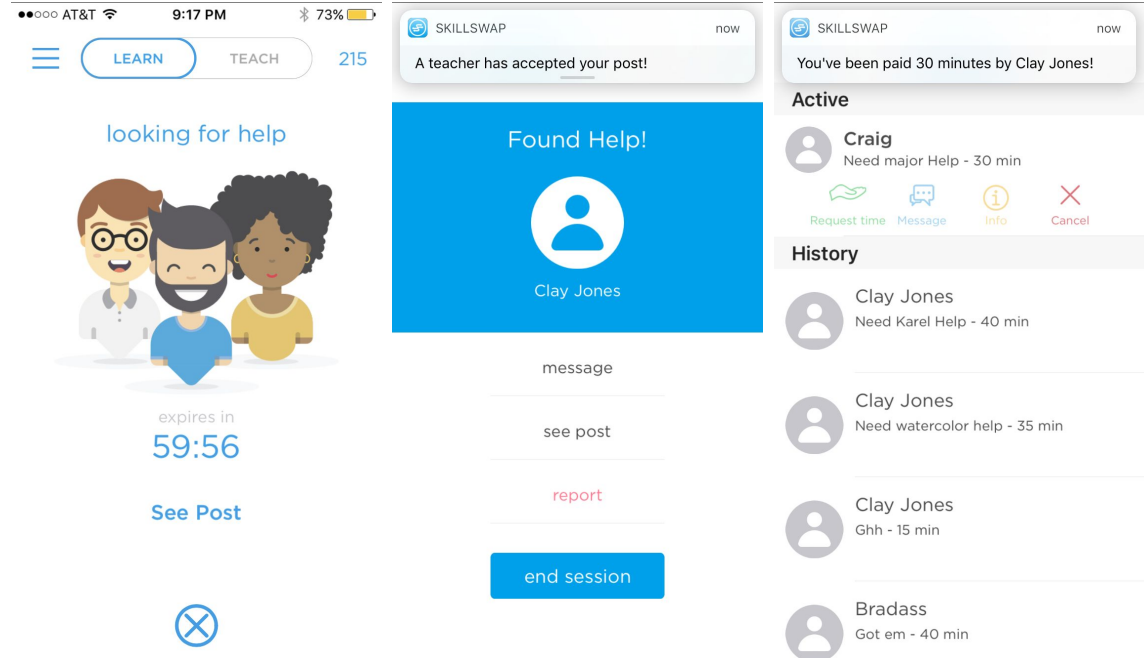


3. Notifications

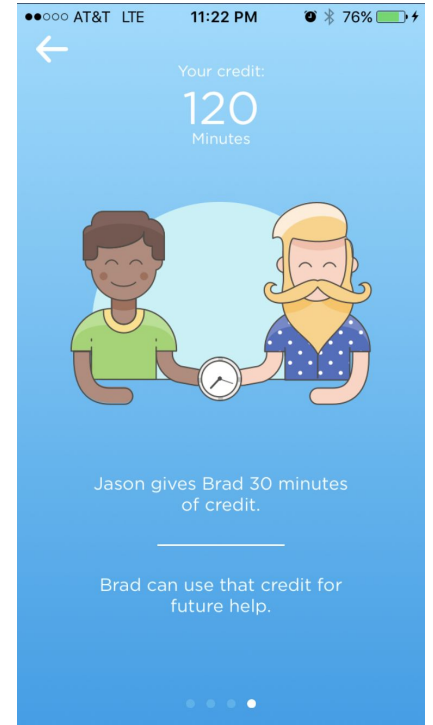
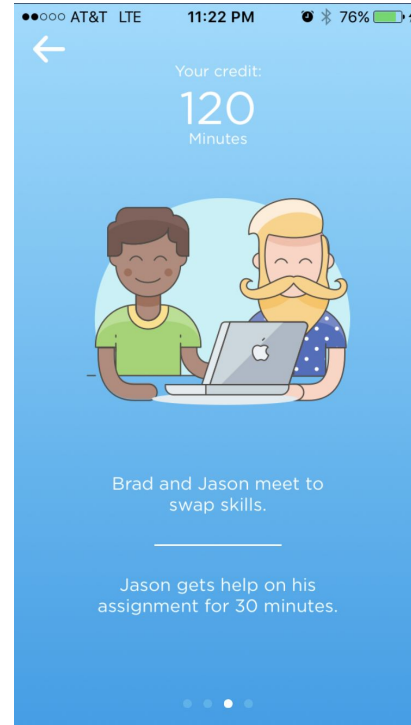
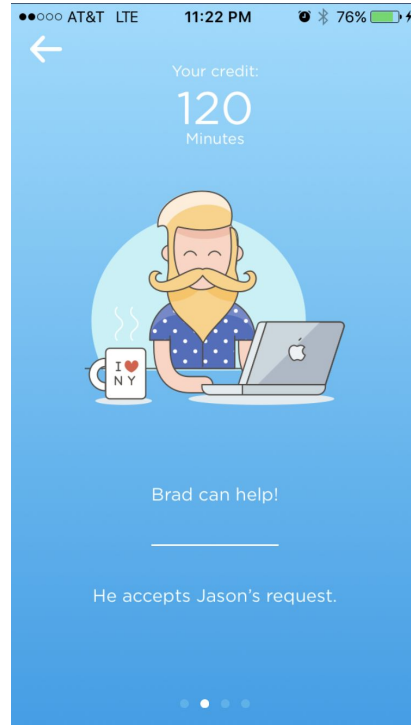
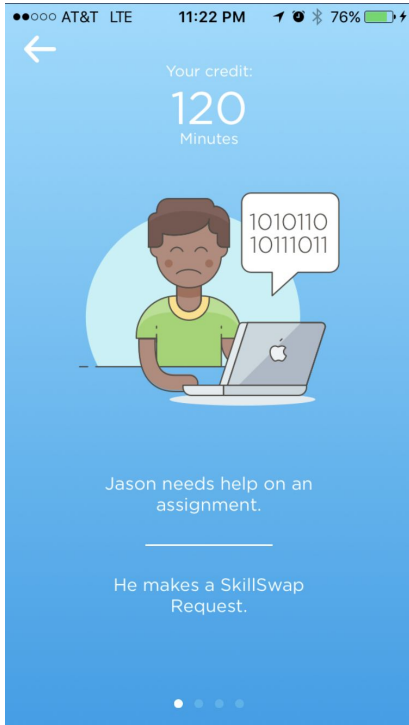
Old version



New version

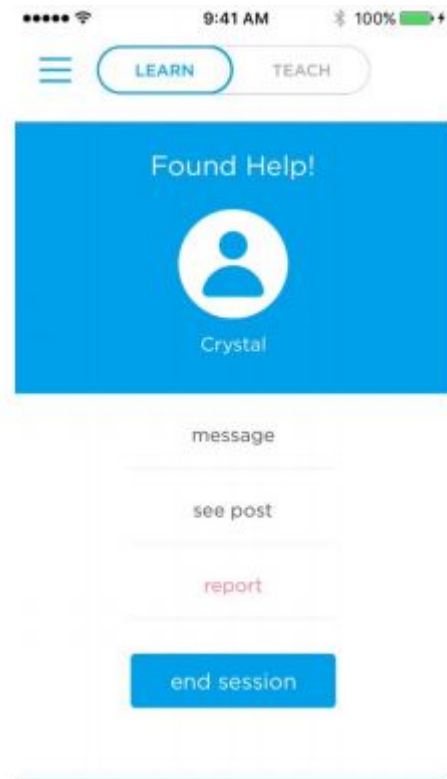
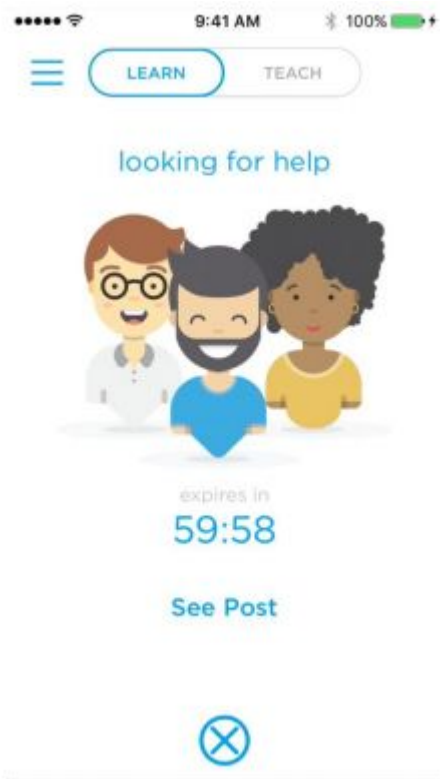
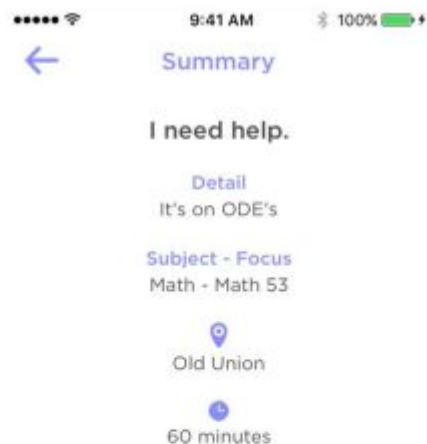


4. Tutorial

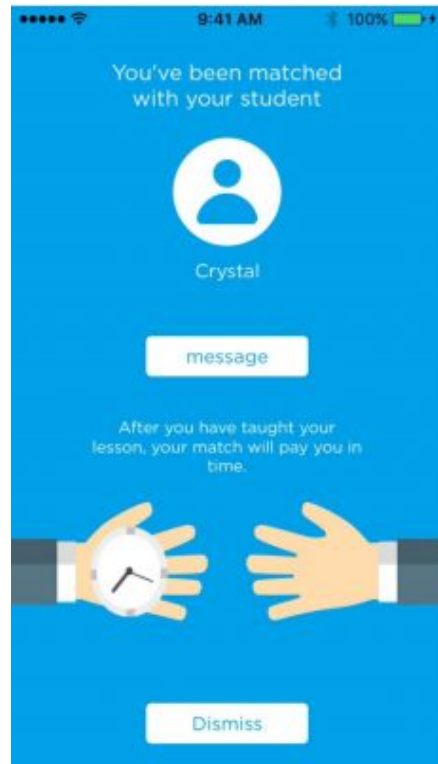
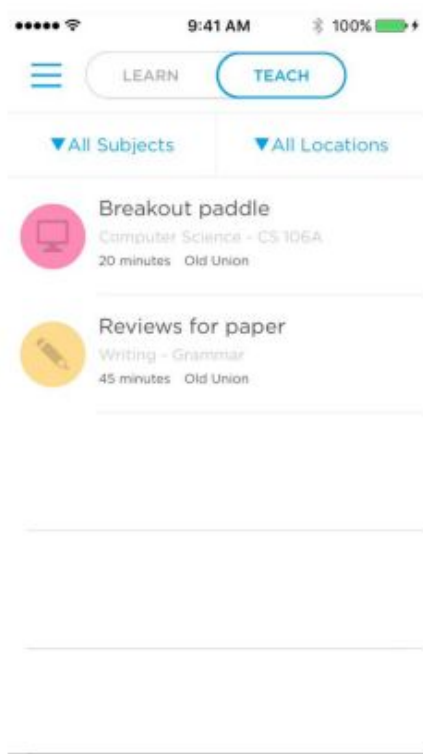


Task Flows & Demo

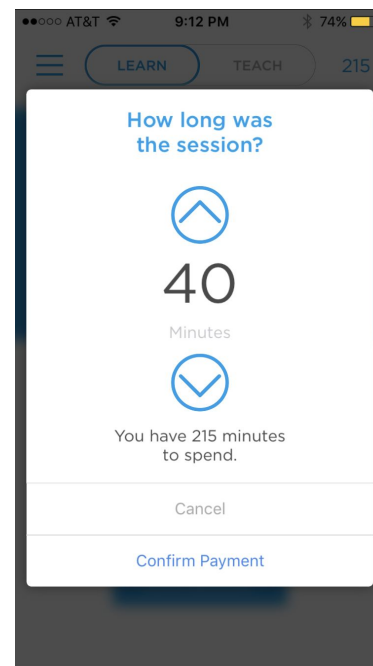
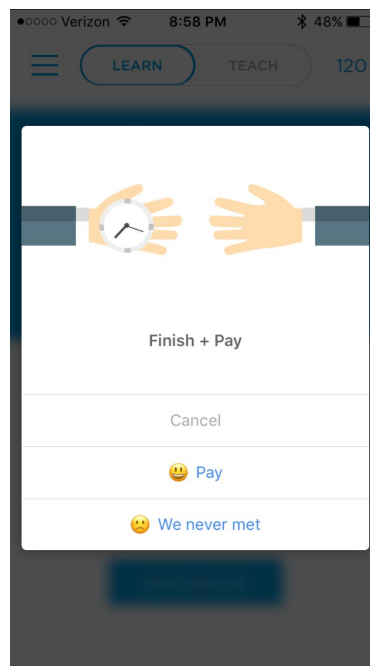
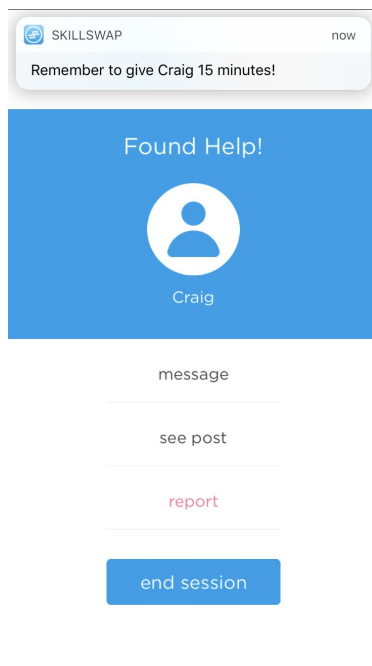
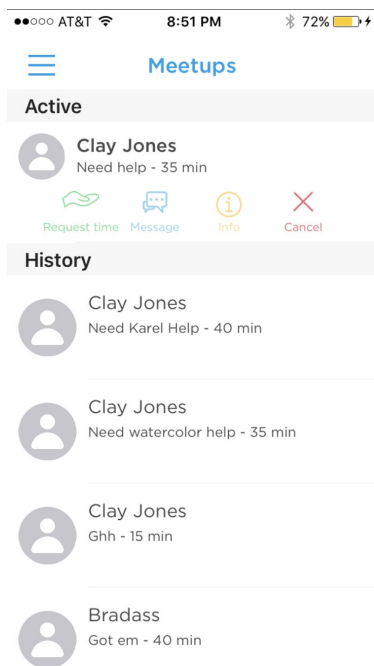
Task 1: Find a Skill and Send a Request



Task 2: Match with Someone and Teach a Skill



Task 3: Manage Payments



Future Work

What we *didn't* implement

1. Buying minutes
 - a. Why: credit card processing

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2. User-added tagging
 - a. Why: Database constraints

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1. Buying minutes
 - a. Why: credit card processing
2. User-added tagging
 - a. Why: Database constraints
3. In-app messaging system
 - a. Time constraints

Plans for the future...

1. Populating database

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2. Implement reporting on backend

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1. Populating database
2. Implement reporting on backend
3. Cover flow edge cases when offline

Conclusion

Summary

1. Implementations

- a. Secure login, Overtime, Notifications

2. Tasks

- a. Getting help, Giving help, Managing payment

3. Future plans

- a. Populate database, Reporting, Edge cases

Thank You

Questions?