

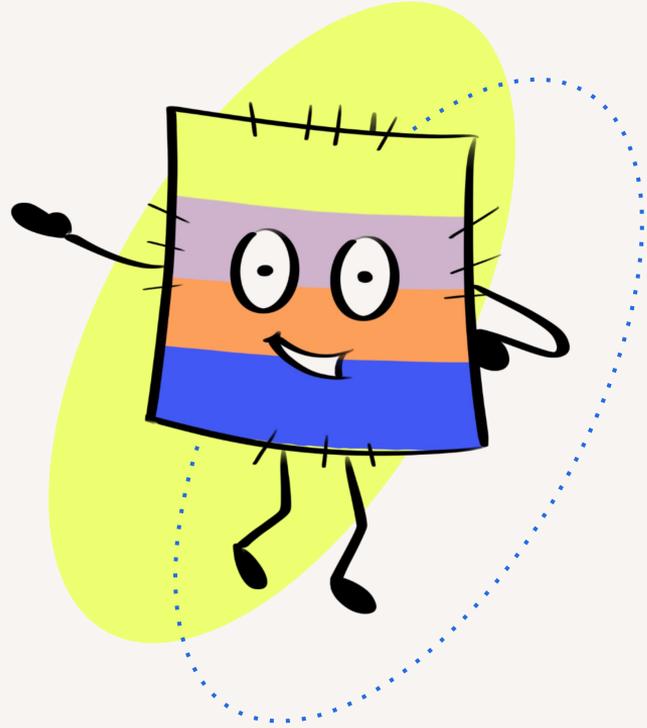
patch

Low-fi Prototyping & Pilot Usability Testing



Overview

- ◆ Problem & Solution
- ◆ Mission Statement
- ◆ Selected Interface & Rationale
- ◆ Low-fi Prototype:
 - Simple, Medium, Complex Tasks
- ◆ Experiment
- ◆ UI Changes + Summary



The Problem: Fast Fashion

Consumers rely on, “cheap, disposable clothing, made indiscriminately... without consideration for environmental and labor conditions (Vox)” to follow trends.



The Solution: Patch

Makes it easier to make sustainable choices when shopping for clothing. This browser extension helps you think through your purchases and find sustainable alternatives that fit your style.



Mission & Value Proposition

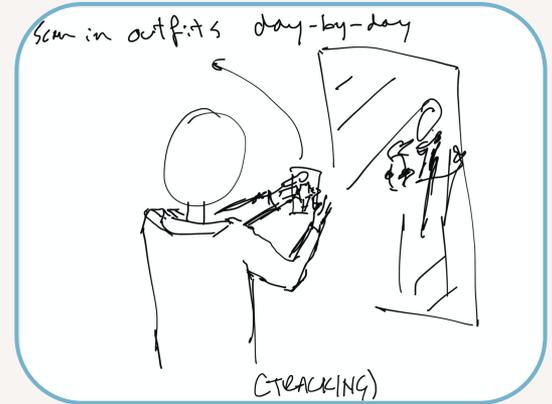
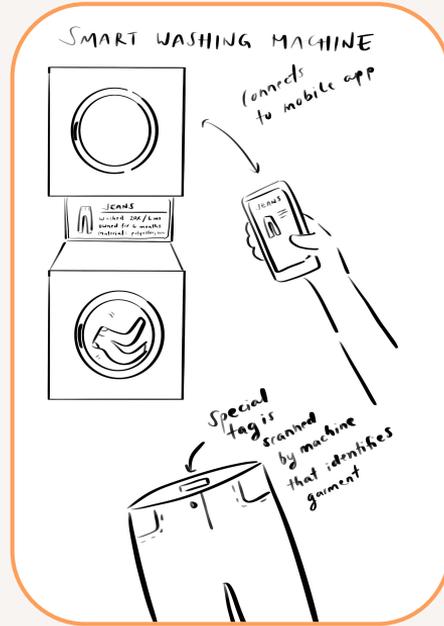
Patch's Mission:

Patch aims to help consumers move away from Fast Fashion and impulsive purchasing. By making sustainable shopping attainable, fun, and instinctive, it helps users build a habit of thinking deeper about their purchases. Patch provides consistent nudges and facilitates social connections around these efforts.

Value Proposition

Shop smarter, style sustainably.

Interfaces

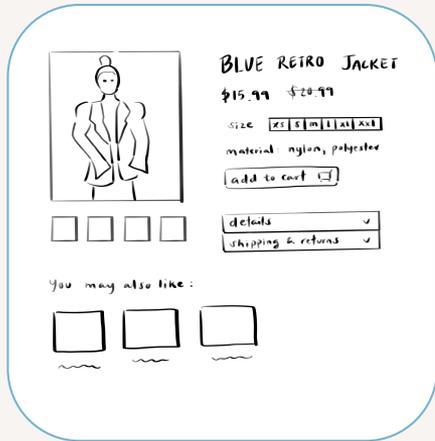




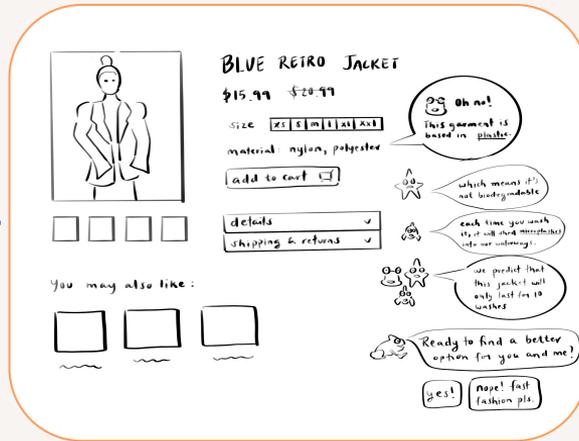
Selected Interface

A browser extension that provides interventions throughout the shopping experience, guiding users toward more sustainable choices. It encourages users to give and receive help from friends to find items that fit their style.

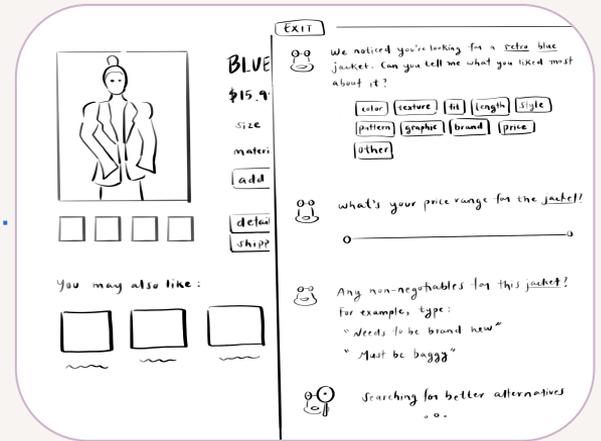
Browsing fast fashion website:



Patch recognizes site and offers to help find alternative:

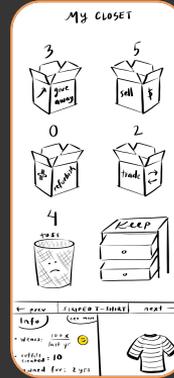


Enter attributes of desired item, Patch sources options.



Selection Rationale

- ◆ Tough to insert ourselves into the shopping process through mobile apps & other media involving standalone applications
- ◆ Several of us have sustainability apps downloaded; none of them see regular use
- ◆ Pro: Access user browsing → insert more precise interventions into the shopping process
- ◆ Con: Not as easy to track closet, other tasks involving photography (helps us with specificity at least)



Sketch of Mobile App Interface

	webapp/browser extension	mobile app
PROS & CONS	<ul style="list-style-type: none"> easy of giving the shopper a feedback mechanism on the status of their items provides possible alternatives to choice of clothes easy to just link to another website provides nudges right at the source, fast fashion website 	<ul style="list-style-type: none"> uses more advanced technology. At least analyze photos, audio always on-hand (trading) good for taking photos of clothes (trading, tracking) more gamification is possible
Pro	<ul style="list-style-type: none"> targets sustainability at the source - time of purchase can access website content can be underutilized - reminding but not pushing doesn't require as much data from user to engage to user needs to learn app 	<ul style="list-style-type: none"> more of a social aspect can be implemented notifications possible at any time can be applied to in-person shopping with you during in-person shopping (sequencing)
Con	<ul style="list-style-type: none"> privacy concerns around users' shopping habits and storing data hard to communicate with users in the app - no one to target or nudge marketing/promotional content interested in distributing the information harder to provide guidance on closet 	<ul style="list-style-type: none"> trading clothes can be tedious/difficult process user has to open app or allow notifications to be triggered no access to other apps app covers more tasks in general - more features to build
	<ul style="list-style-type: none"> not with you during in-person shopping uploading photos has more chance factors (trading) need to explore other ways of assessing sustainable, personal style in-person shopping requires when launching items or something 	<ul style="list-style-type: none"> user has to do a lot of the work user takes initiative consistently tasks are more complex in overall more phone notifications → more cluttering user's digital environment



Low-fi Prototype Structure

Task Flow> Prototype in Balsamiq

SIMPLE

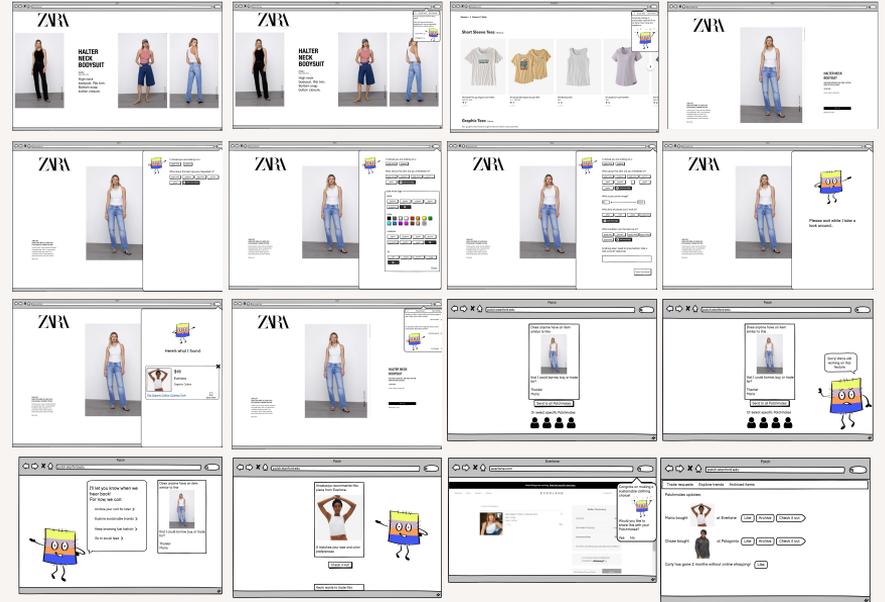
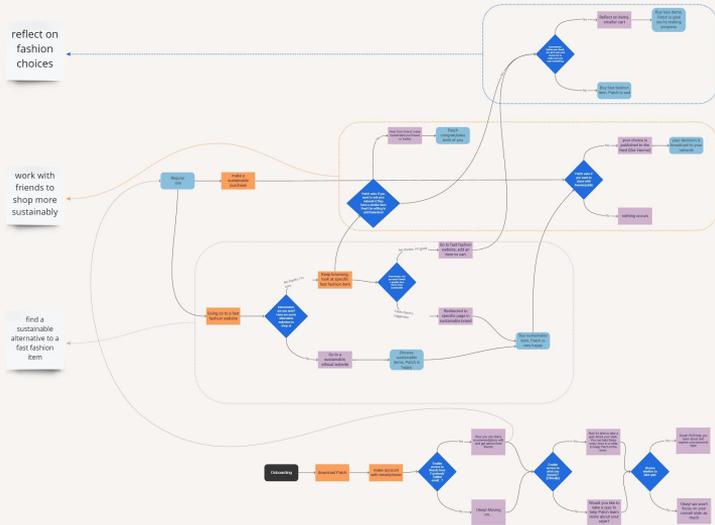
reflect on fashion choices

MEDIUM

work with friends to shop more sustainably

COMPLEX

find a sustainable alternative to a fast fashion item

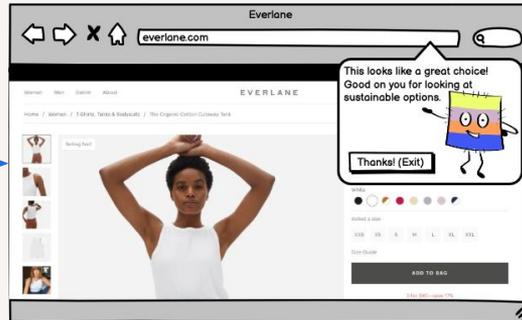
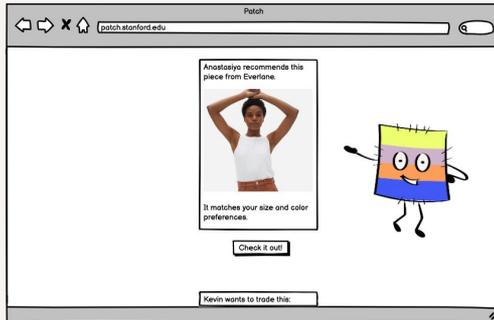
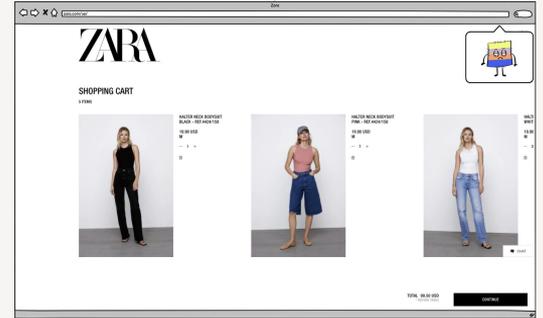
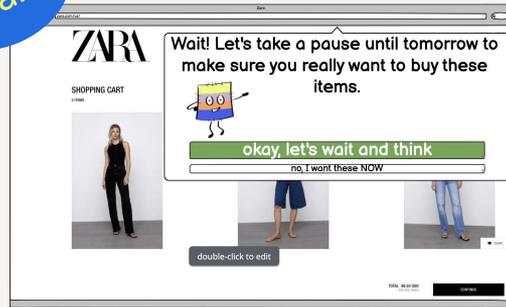




Low-fi Prototype: Simple Task

Task: Reflect on fashion choices

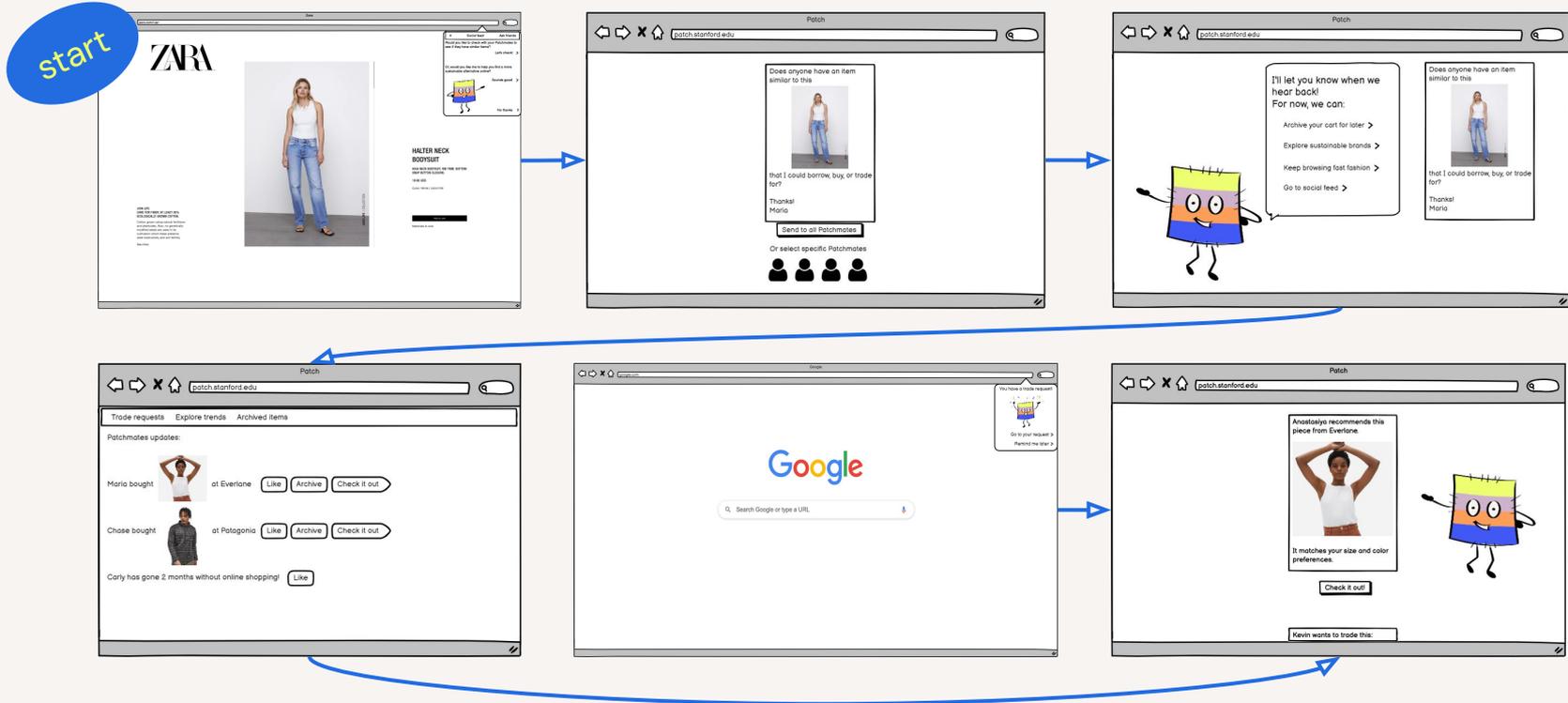
start





Low-fi Prototype: Medium Task

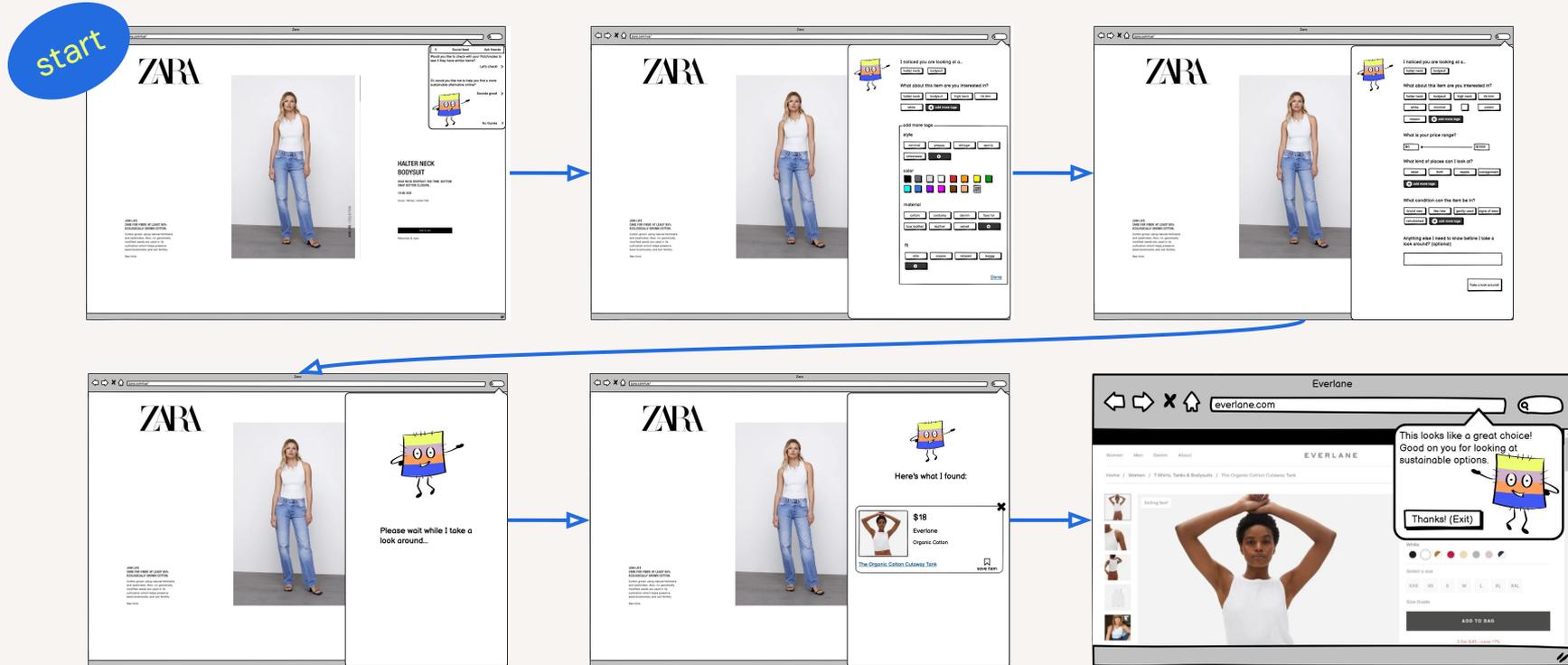
Task: Work with friends to shop more sustainably



Low-fi Prototype: Complex Task



Task: Find a sustainable alternative to a fast fashion item





Experiment: Method

Testing simple task (2 paths):

- ◆ Reflect on your Amazon cart with us **OR**
- ◆ Tell us about times when you keep items in your cart

Testing medium task (2 paths):

- ◆ Get your friends' advice on how to get a particular item sustainably **AND**
- ◆ After buying a sustainable piece, post about it and check out what friends are up to.

Testing complex task:

- ◆ Choose a sustainable item instead of a fast fashion item with Patch's help



Users We Tested With

User 1

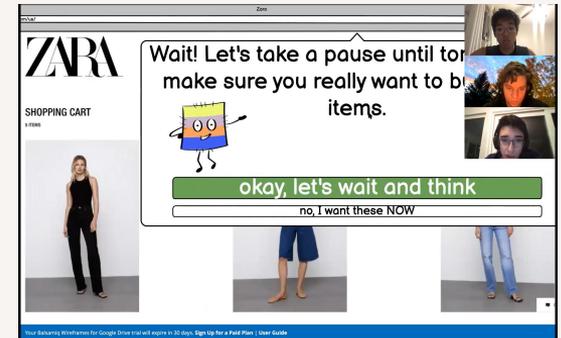
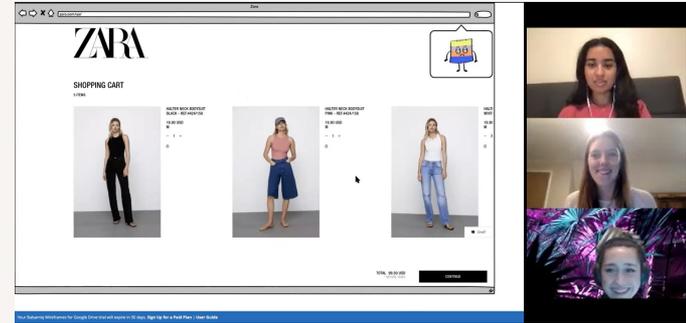
- ◆ College student, buys fast fashion but mindful about purchases

User 2

- ◆ College student, engages in retail therapy, less mindful about sustainability now that she is using her own credit card

User 3

- ◆ College student, occasional thrift shopper, "loungewear" aesthetic





Users We Tested With

User 1

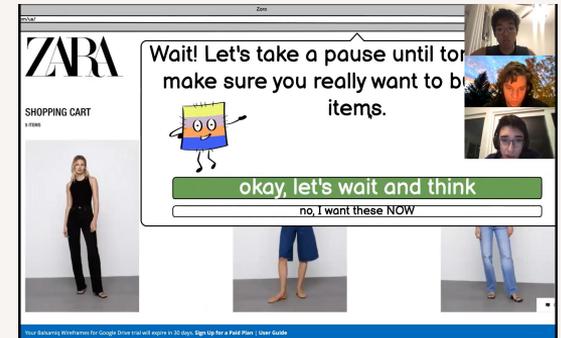
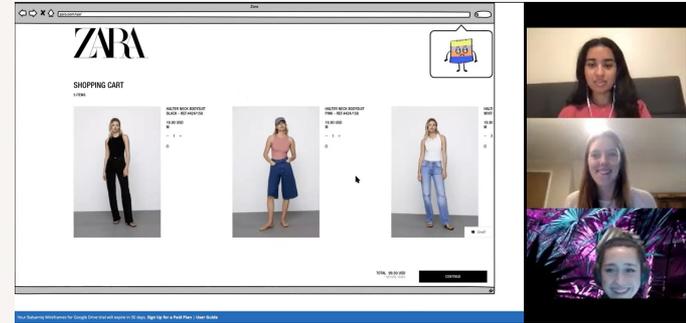
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Experiment Results: Errors

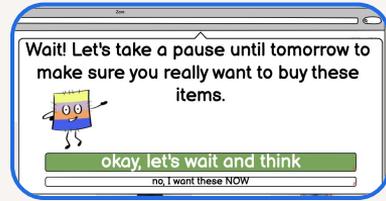
- ✦ Hard for people to identify **where to look** on the page for some of the things we asked about
- ✦ Took some work to read/identify key features
- ✦ People **looked around the rest of the page** before looking at Patch
- ✦ User 1 confused about meaning of “consignment”
- ✦ User 2 confused about meaning of “archive”



Experiment Results: Successes

- ◆ The **persistence** of interventions appealed to our users

- ◆ Users **loved the “Wait”** option



- ◆ **Patch's reactions** to user choices were popular



- ◆ User 1: felt like it was **the opposite** of the annoying “do you want free stuff” pop-ups



UI Changes



- ◆ **Make Patch less “crusty”**
 - Get rid of stitches that jut out – looking a bit like whiskers...
 - Or... get rid of patch? Opt for a more serious character?
- ◆ **Make buttons more visible**
 - Closer to Netflix (bright, contrasting color) to pop more
- ◆ **The word “archive” was confusing for users; change to “save”**
- ◆ **Give context about different terms**
 - This might be some people’s first encounter with consignment, resale, refurbished, etc.
 - Could be text that pops up when a user hovers



Summary

- ◆ Our browser extension interface will provides opportunities for more targeted and consistent nudges integrated into the act of shopping
- ◆ We refined our tasks and problem space to better focus on opportunities for real change in user shopping patterns
- ◆ Users loved the overall functions of our product
- ◆ Users had trouble identifying how to interact with the extension initially, so we're working to address that in future interfaces



thanks!