



2Fit

- Fit Together -

Akhil Jariwala, Matthew Landis,
Autumn Warren, Kaughlin Caver

Online/Local Community
November 1, 2019

Meet the 2Fit Team!



Matthew Landis

Computer Science

Junior

Fun Fact: I love apple juice



Kaughlin Caver

Computer Science

Senior

Fun Fact: Singer/Songwriter



Akhil Jariwala

Business

MBA2

Fun Fact: I dance salsa!



Autumn Warren

Computer Science

Junior

Fun Fact: I can (kinda) play the uke

Outline

01



Value Proposition, Problem,
Solution

02



Tasks

03



Revised Interface Design

04



Prototype Overview





Problem/ Solution



Problem/ Solution Overview

Due to conflicting schedules, differing goals, and the intimidating gym atmosphere, exercisers often struggle to find and connect with a workout partner.

2Fit **empowers** users to connect with others who have similar **abilities**, **goals**, and **schedules**. Once matched, 2Fit helps workout partners reach their fitness goals together.



- Fit Together -





3 Tasks

Tasks



 Find **compatible** fitness buddies
complex

 **Schedule** joint workouts
medium

 **Join and host** group fitness events
simple



Revised Design

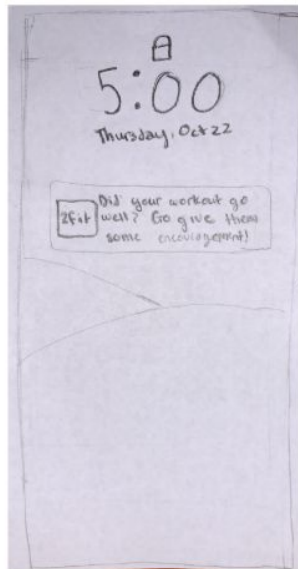
Change 1: Demoted Support task & Added Group Events



Before:

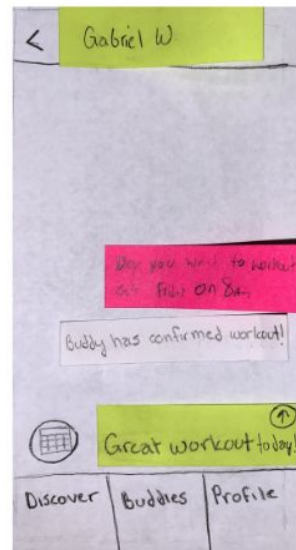
Users did not understand the importance of the support feature. Users stated the support task was too simplistic and wanted access to group oriented fitness activities.

Lock screen with notification



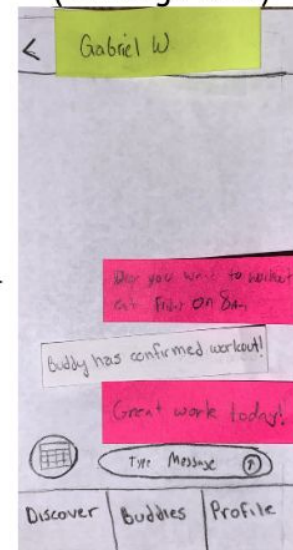
Open notification

Buddy message screen



Click the **send button** to send the prewritten message

Buddy message screen (message sent)



Change 1: Demoted Support task & Added Group Events



After:

We implemented a new task where users can join and host group fitness events. The support feature is now at a lower priority in our design. This allows for users to benefit from group events rather than just one to one buddy matching.



Change 2: Revised Design of Tile Heuristics



Before:

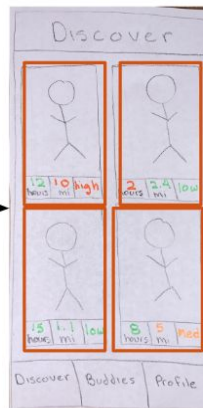
Users were confused about the meaning behind the mile and hours details on the tiles. Users also had a difficult time matching with a partner because there were so many options with no filtering preferences available.

Tester's profile page



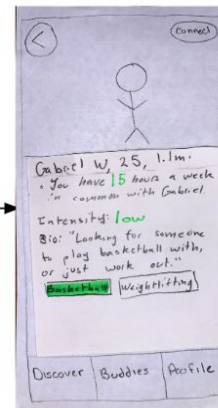
Click "Discover" to go to the discover page

Discover Page



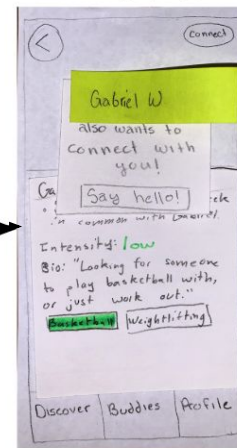
Click on a person to view their full profile

A buddy profile page



Click on "Connect" to connect with a buddy

Connected with buddy page



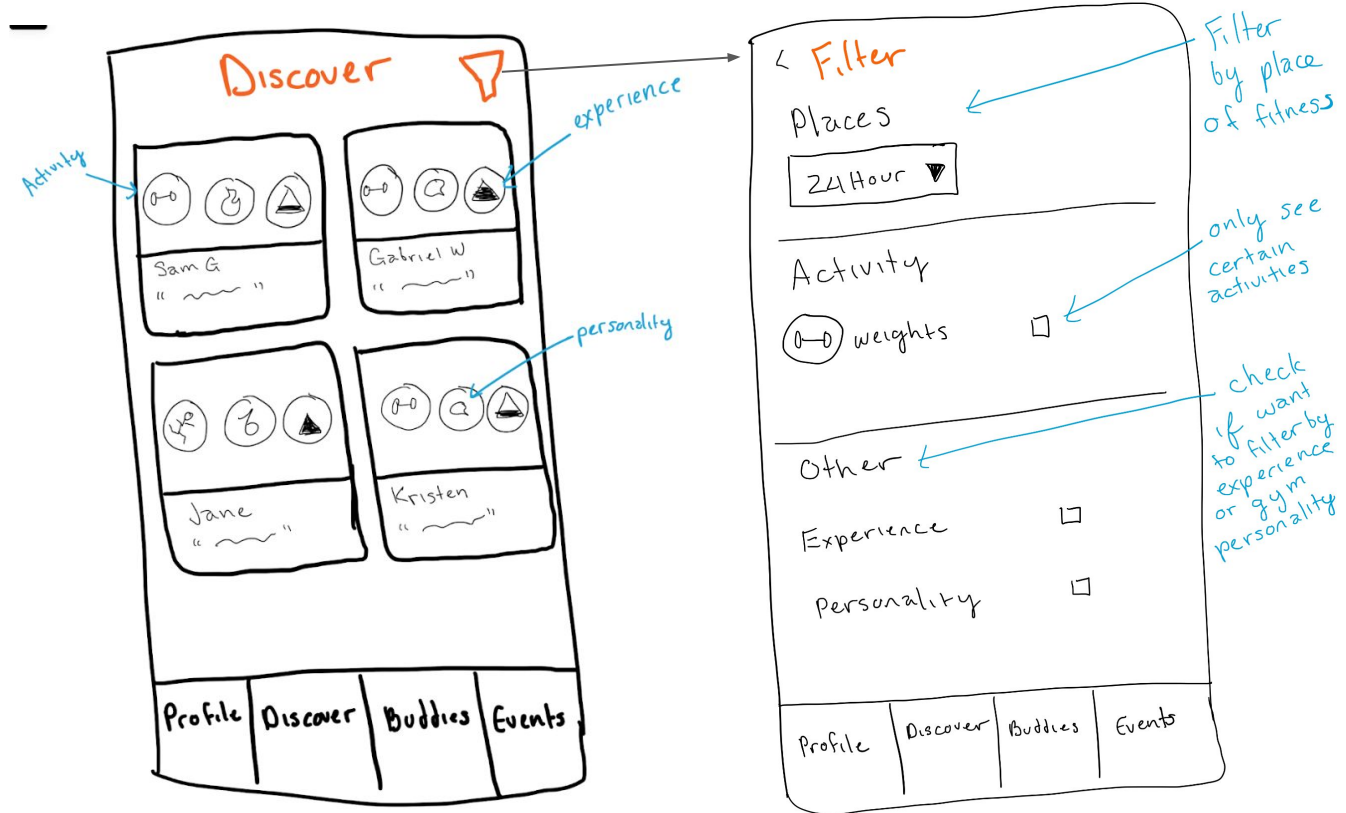
The buddy also connected, so the task is complete

Change 2: Revised Design of Tile Heuristics



After:

We wanted to make sure the users prioritize activities and workout personality and experience level before taking into consideration what other person looked liked



Change 3: Scheduling interface improvements



Before:

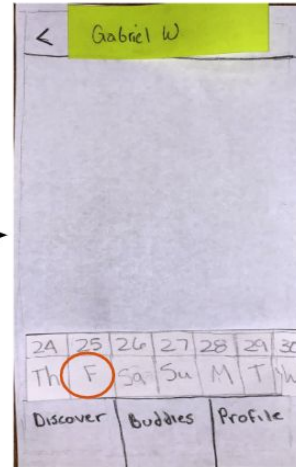
Users bypassed the schedule button and typed a message to schedule workouts. Users did not understand why the specific times were shown and felt limited in options.

Buddy message screen



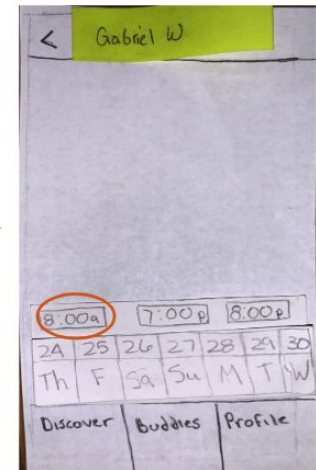
Click the **calendar button** to schedule

Calendar Screen



Click the **Friday** to find suggested hours

Calendar Screen

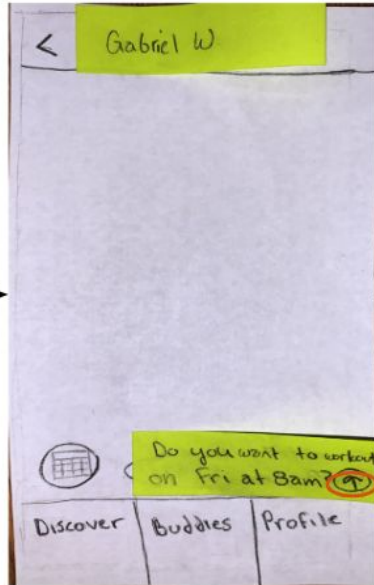


Click **8am** to choose the time to workout

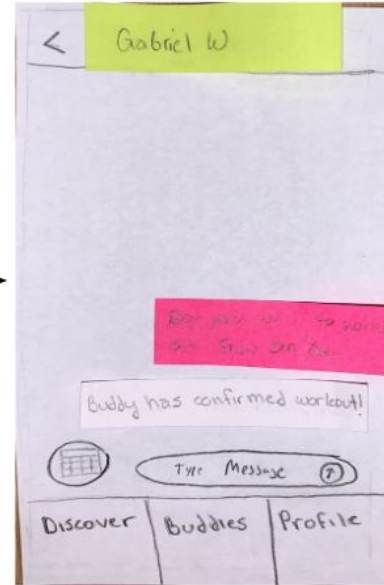
Change 3: Scheduling interface improvements



Message Screen



Workout confirmation



Click **send button** to send the message to schedule

Change 3: Scheduling interface improvements



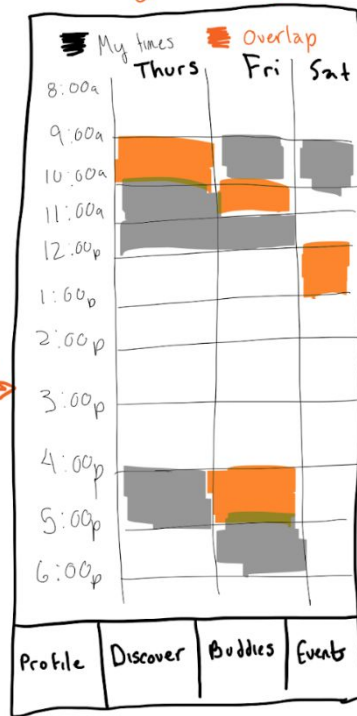
< Wednesday, October 30, 2019 8:58 PM

After:

We implemented a schedule design that provides the user with more options and clearly clarifies the overlaps in available times between the user and buddy



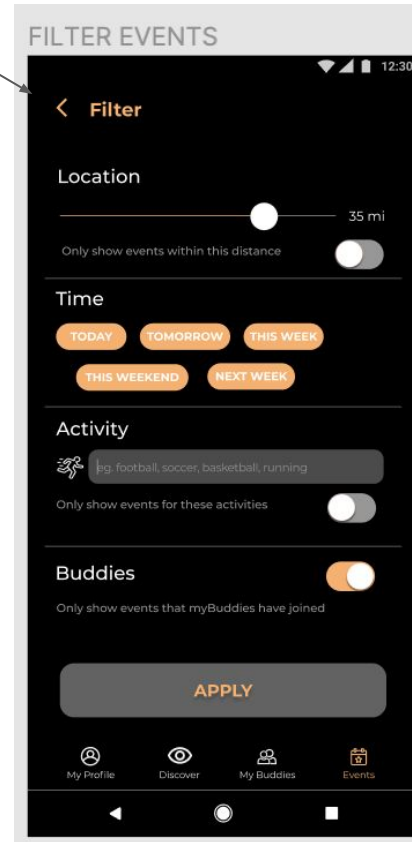
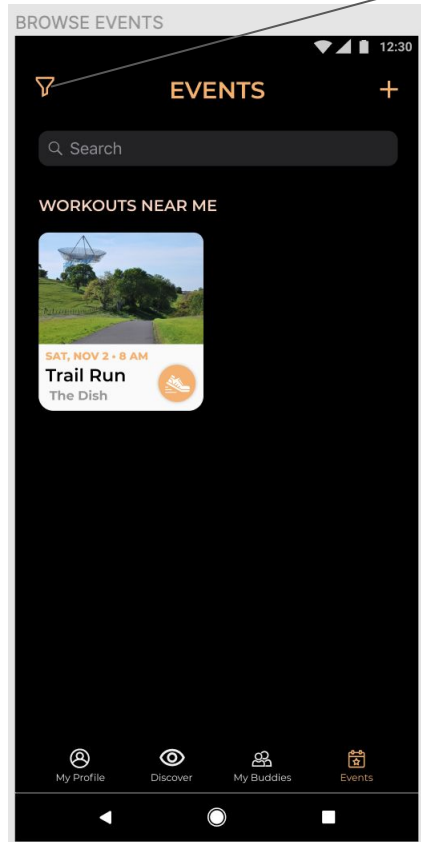
Press



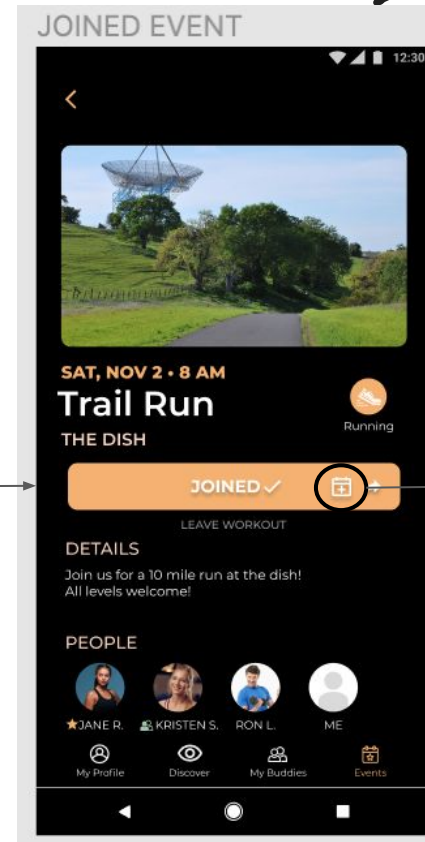
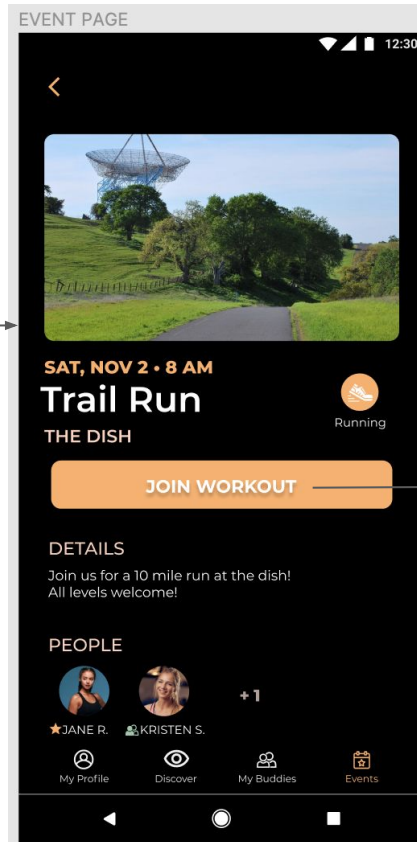
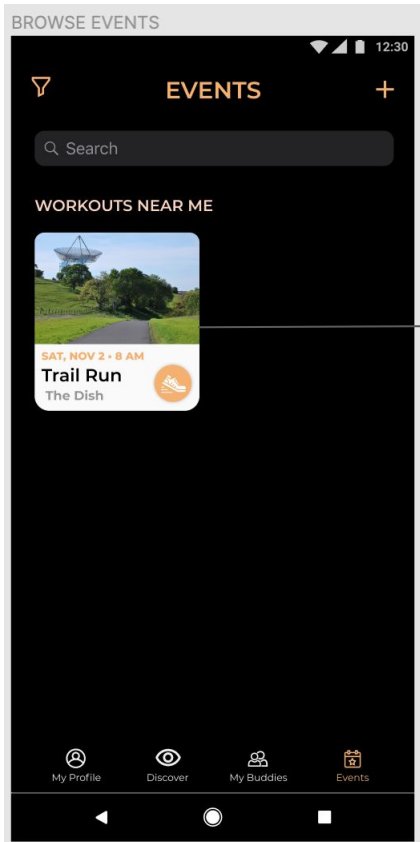


Task Flow 1

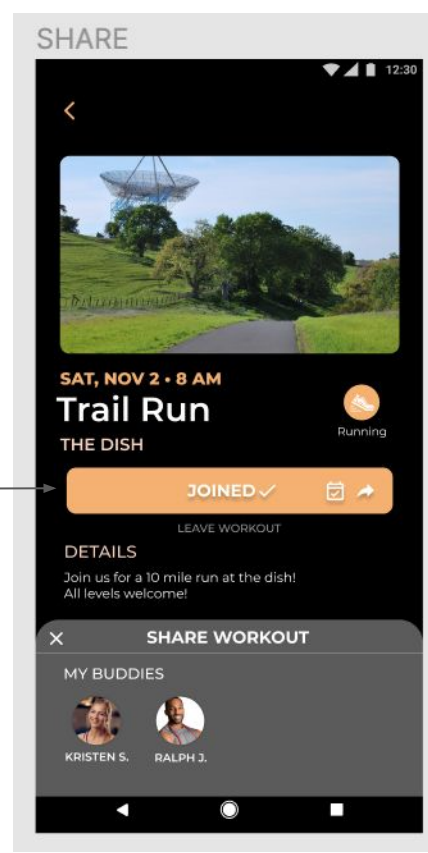
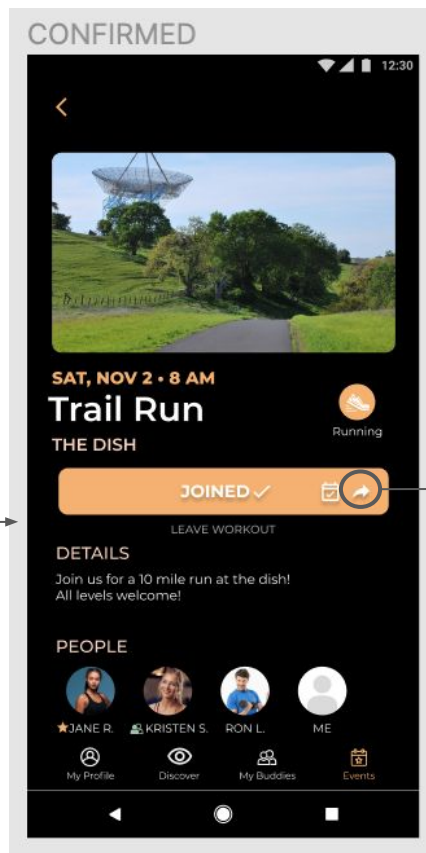
Task Flow 1: Filter event



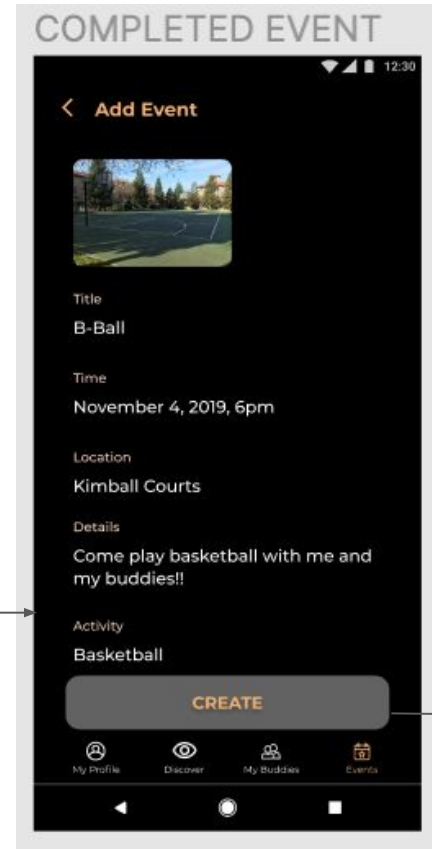
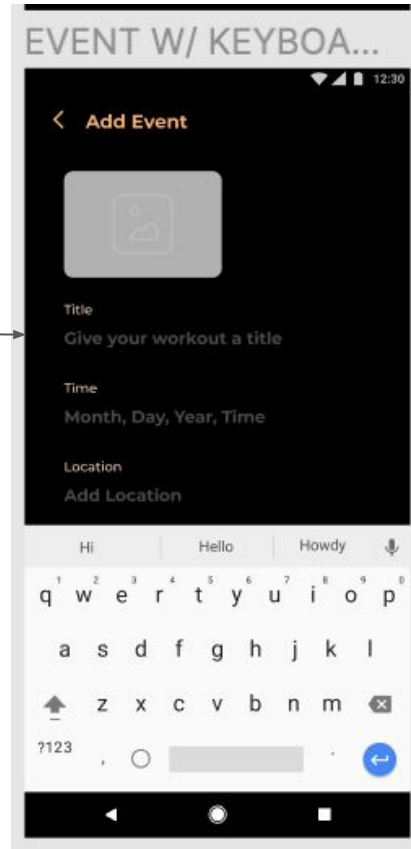
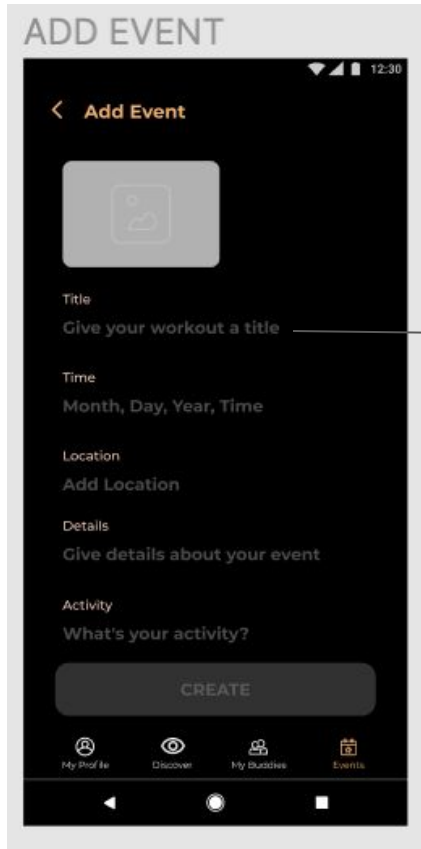
Task Flow 1: Joining Event



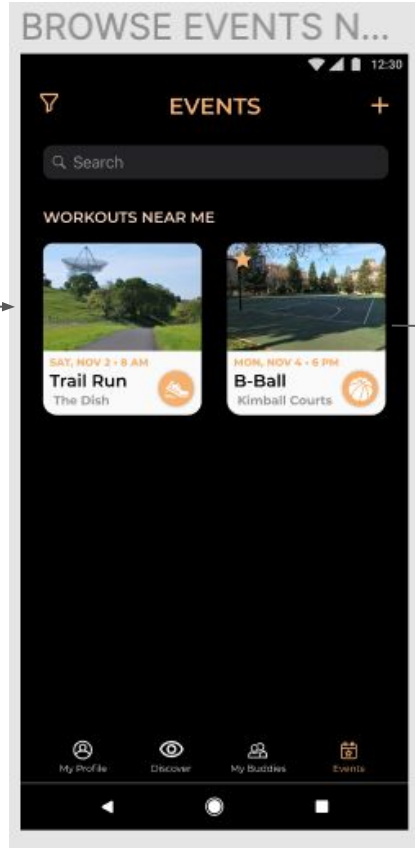
Task Flow 1: Joining Event Continued



Task Flow 1: Host Event



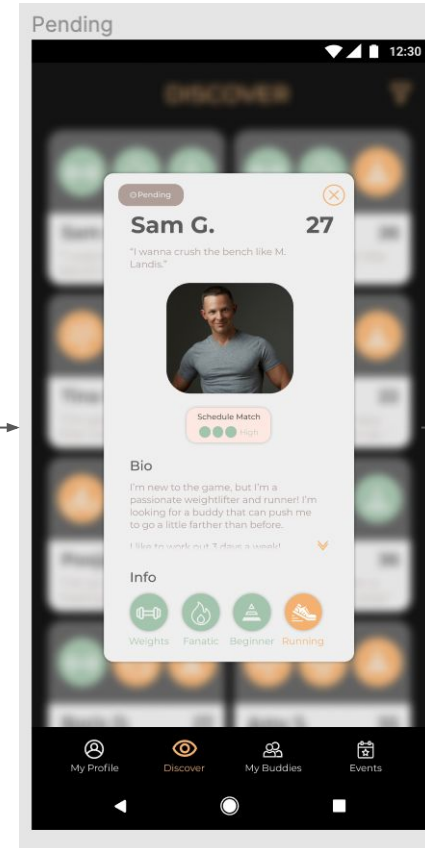
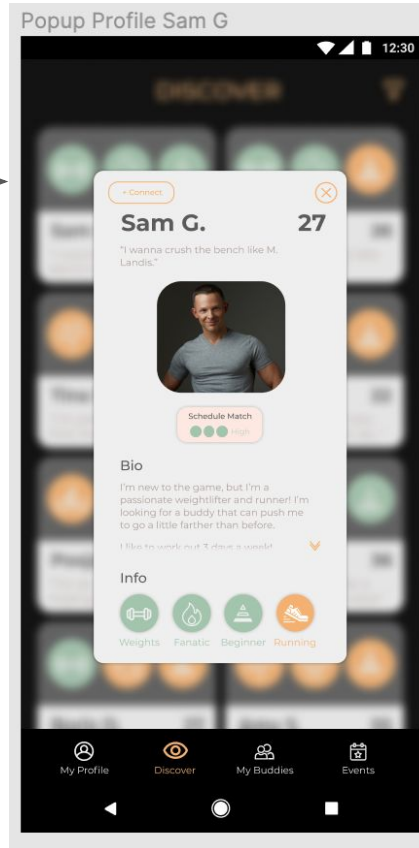
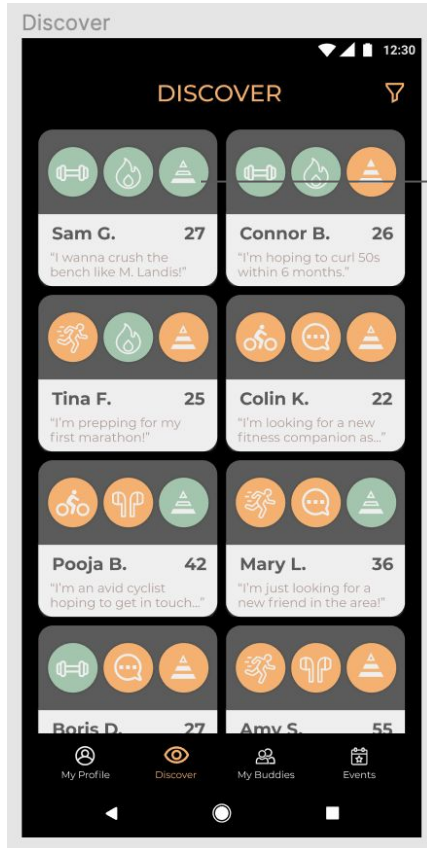
Task Flow 1: Host Event Continued



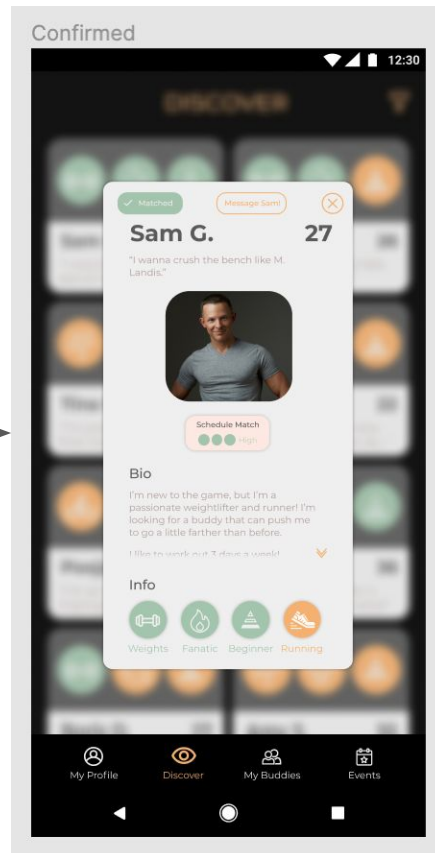
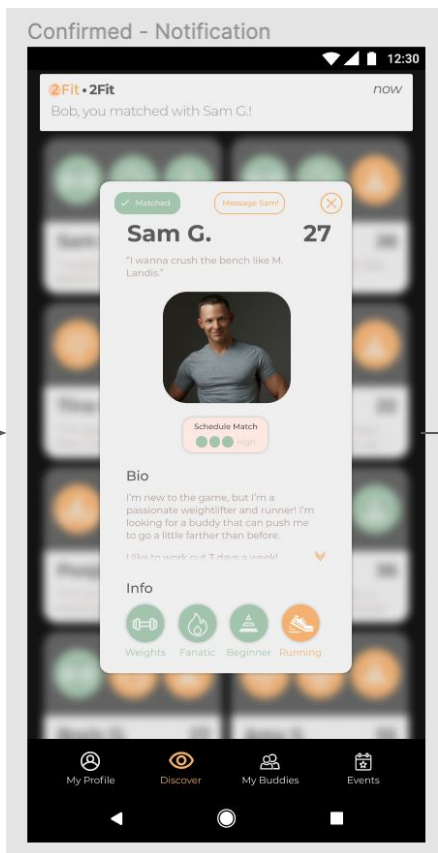


Task Flow 2

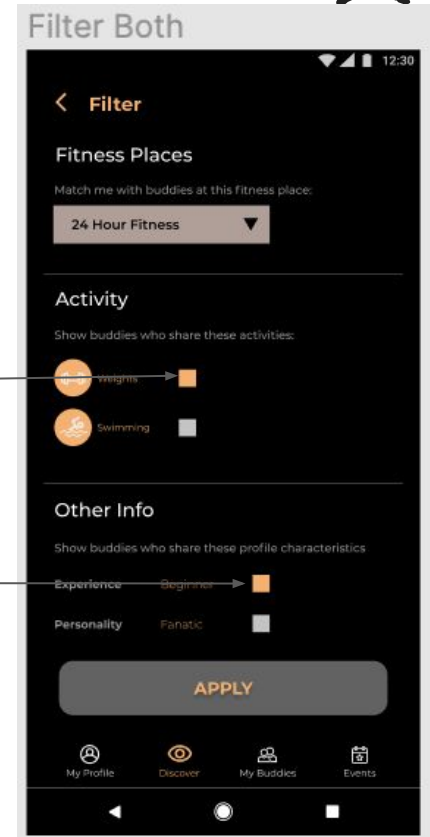
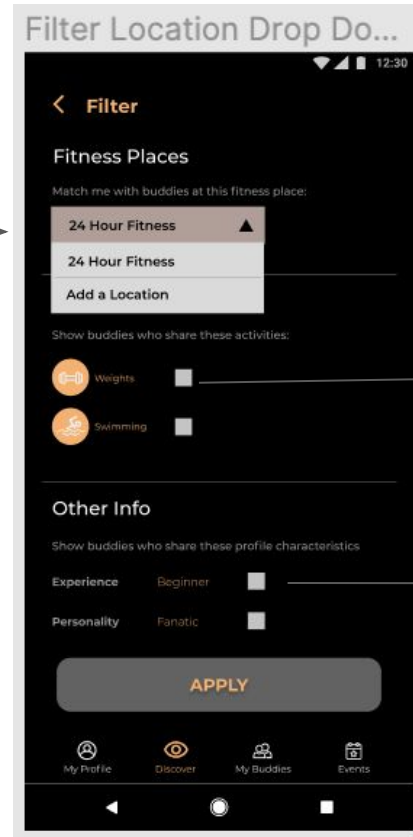
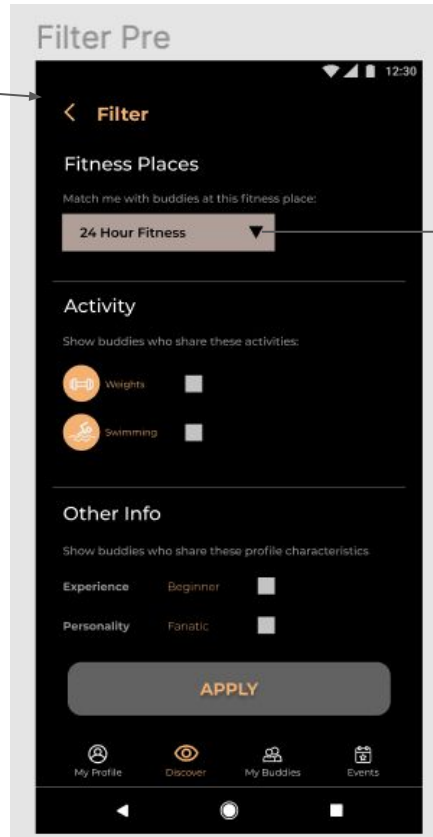
Task Flow 2: Discover Fitness Buddies



Task Flow 2 Continued



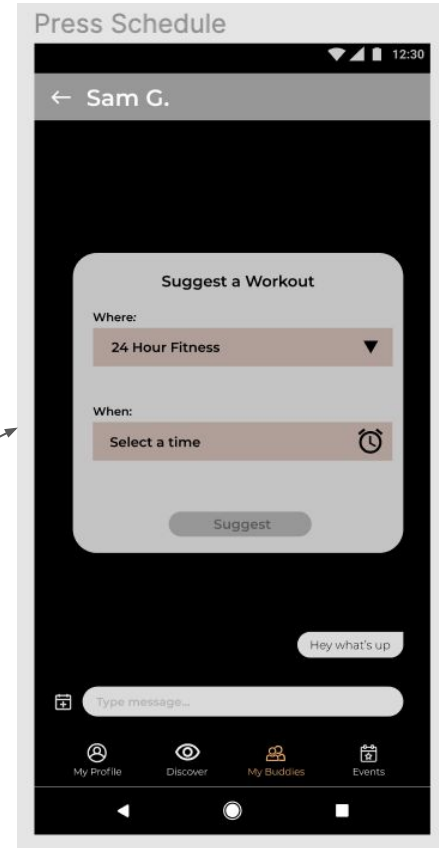
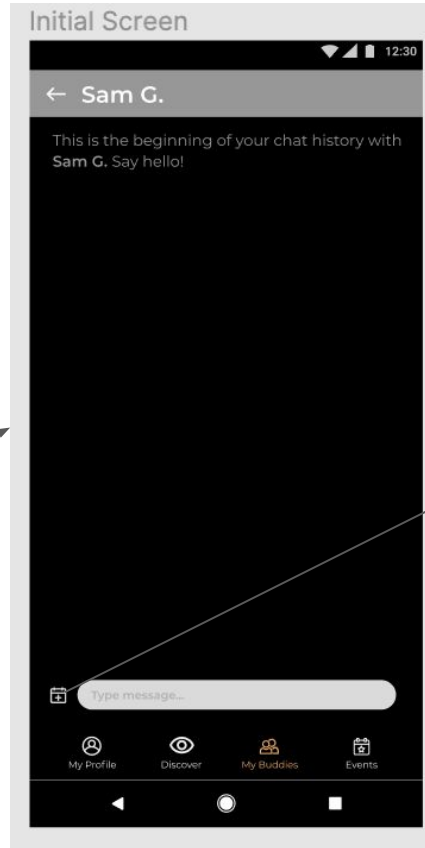
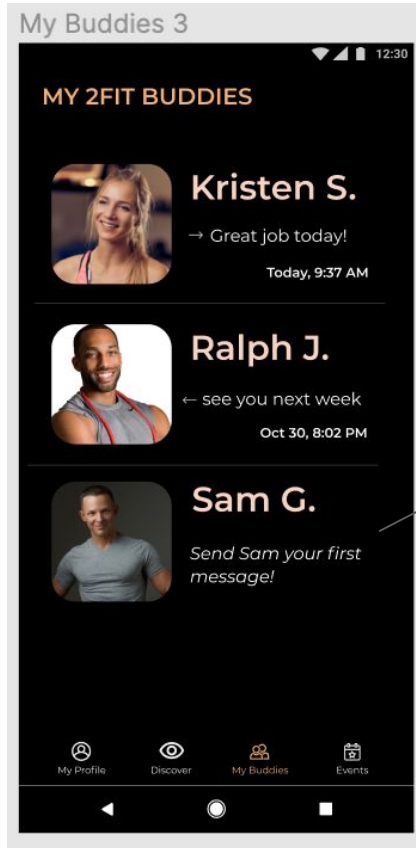
Task Flow 2: Filter Fitness Buddies



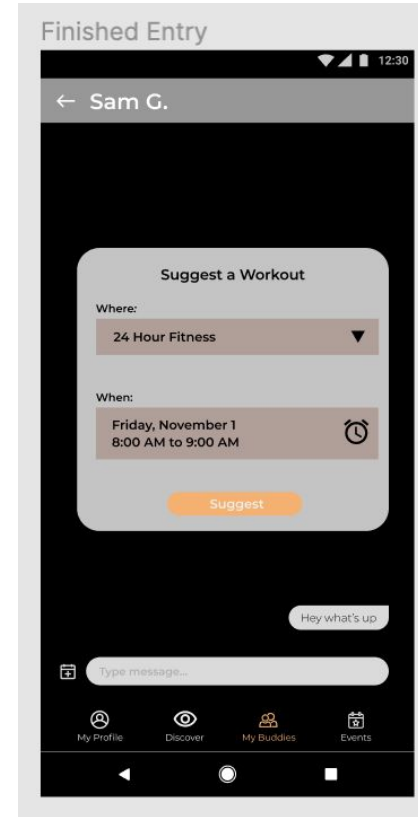
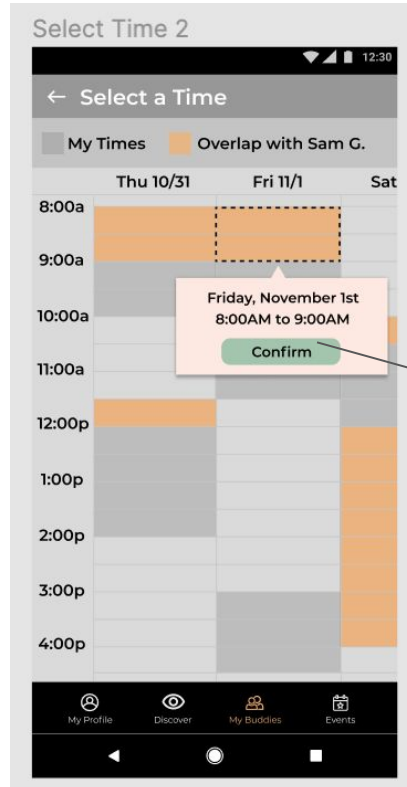
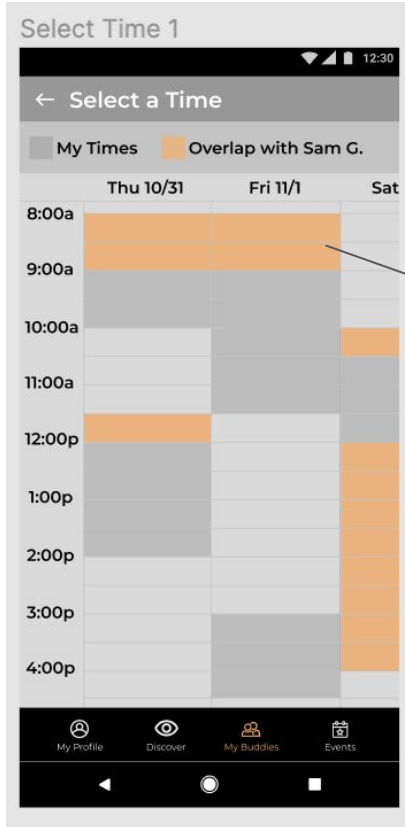


Task Flow 3

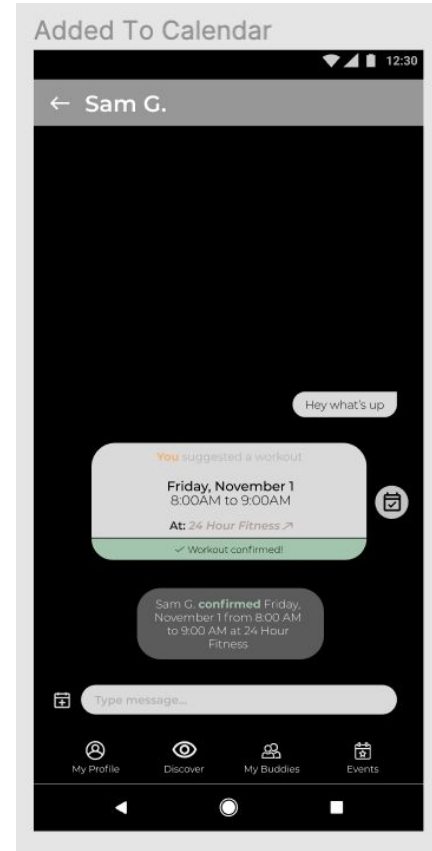
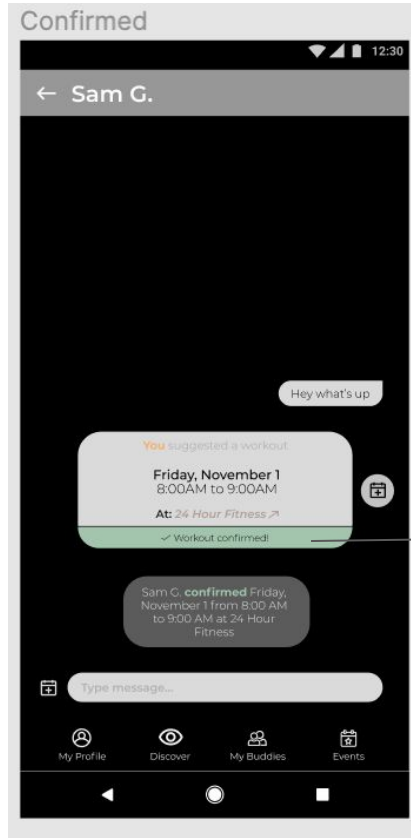
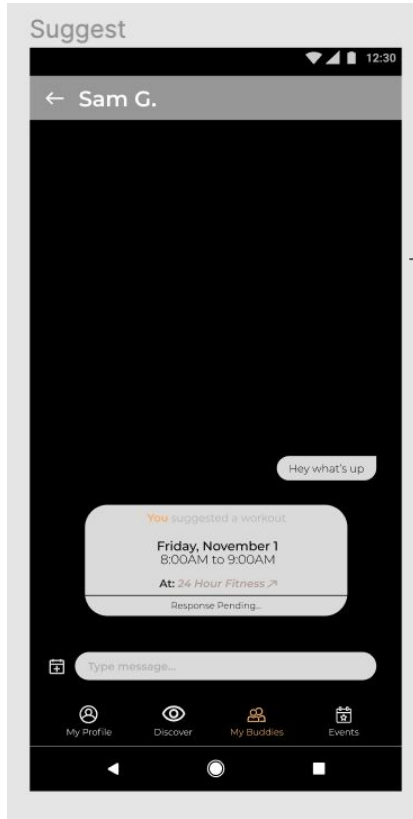
Task Flow 3



Task Flow 3



Task Flow 3





Prototype Overview

Prototype tools



Tools Used:

- Figma

What was easy?

- Very easy design and prototyping software.
- Has clear optimizations for ease of use.

What was hard?

- Did not allow for scrolling
- Fixed path between screens thus you can not try every profile in a flow
- Did not allow for user to input data.

Limitations/ Tradeoffs of current prototype



- Our prototype only allows for a user to travel through a single flow in the matching process.
- Users must use the profile we provide to them and can not create their own profile.
- In the schedule selection section users can only view their schedule and the overlaps with the partner schedule. User can not view full partner schedule.
- Users can not adjust the preset filters to their preferences.



Wizard of Oz Techniques/ Hard coded Features

- All user profile data (such as user schedule) are hardcoded because figma does not allow for a user to input data and there is no backend with a database of user information.
- Users must follow a fixed path through our prototype. For example they are only able to view Sam G.'s profile and there is a fixed time slot they can match with Sam G. on.
- We also had to hardcode the inter-user interactions, such as match acceptance and buddy messaging.



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Thank you

From the 2Fit team