Rechords

Jourdann F., Vy M., Tiffany M.
README FOR RECHORDS MOBILE

OPERATING INSTRUCTIONS:

For this medium-fi prototype, we used InVision. The mobile application emulates an iPhone. If you click anywhere on the screen that isn't clickable, InVision will briefly highlight the areas that you are allowed to click. Users can click on icons, tabs, keyboards, etc. to navigate through the app.

WIZARD OF OZ & HARDCODED FEATURES:

We hardcoded the following:

- Any text input
- Wizard of Oz: The Shazam feature correctly recognizing your song and auto-filling it into the "New Rechord" page
- Location is auto-generated
- Wizard of Oz: When you tap the microphone to do speech-to-text, it autofills the textbox
- Already existing rechords (personal, friends, and Crothers)
- Wizard of Oz: When you enter your friend's name, it assumes that there is a friend database and takes your friend's name from there

LIMITATIONS:

Due to the limitations of InVision, some of the animations that would happen between icons doesn't exist. Additionally, speech-to-text was a feature we couldn't implement because Invision doesn't allow for that. Due to the limitations of InVision, we also had to force the user to enter in a memory description, but in the real app, the user would be able to skip that feature. To focus on the main tasks, we simplified our task flows. We would expect our final app to have a database for friends so that you can look them up to share rechords with them. Additionally, we plan on implementing an alert when you receive a song, as well as a notification that will remind you to add a memory description (if you decided to skip this step when originally creating the corresponding rechord). Other unimplemented functions were deleting and favoriting rechords, the "sort by" feature, and dropdown functionality for all rechords.