



**Pife:Med-Fi
Prototyping**



Agenda

1. Value, Prop, Problem and Solution Overview
2. Revised Interface Design
3. Tasks
4. Prototype Overview

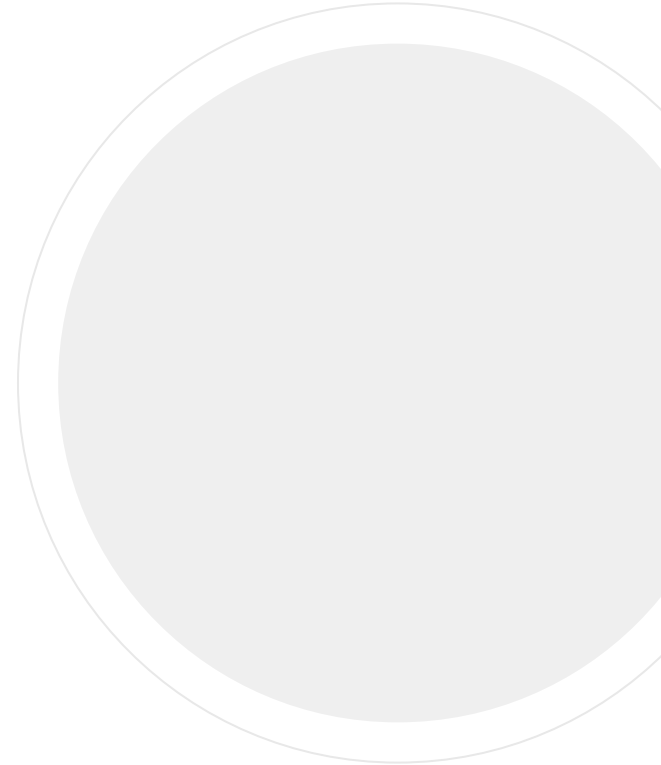
Value Prop, Problem, and Solution Overview





Background

- Musicians feel as if they have **nothing to practice for** and **no one to practice with**, which leads to a **lack of motivation** to practice



Mission Statement

**Always
Have A
Friend to
Practice
With**



Pife

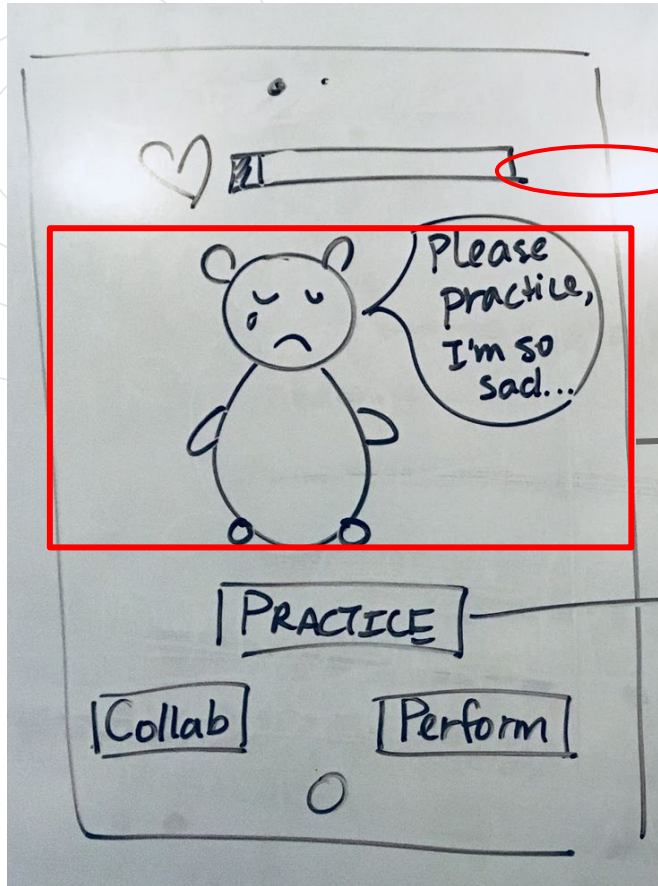
Revised Interface Design



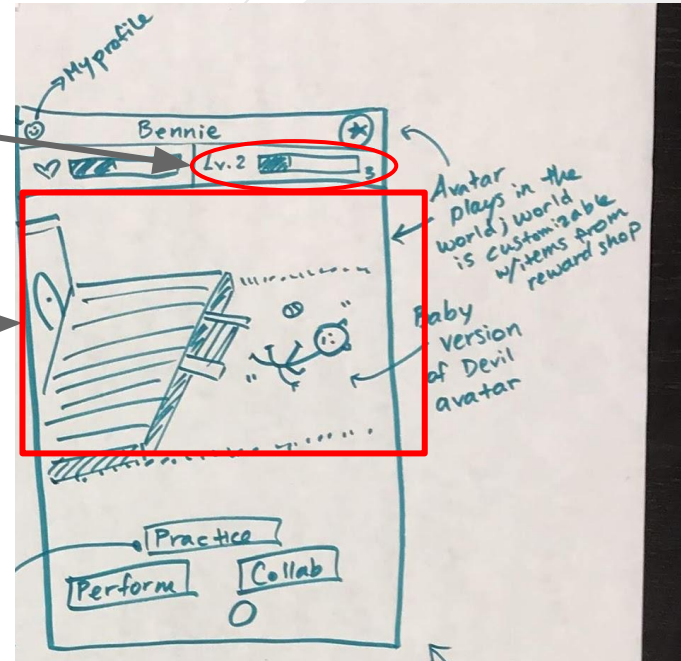
Biggest Interface Changes

- Improve **user connection with avatar** by placing the avatar in a **home setting** and allowing for avatar **evolution**
- Improved **community engagement** with ability to **respond** to feedback and ability to give **live reactions** + audience profiles during performances
- Added **clarity** to tools through intermediary screens, clearer buttons and prompts

Revised DashBoard



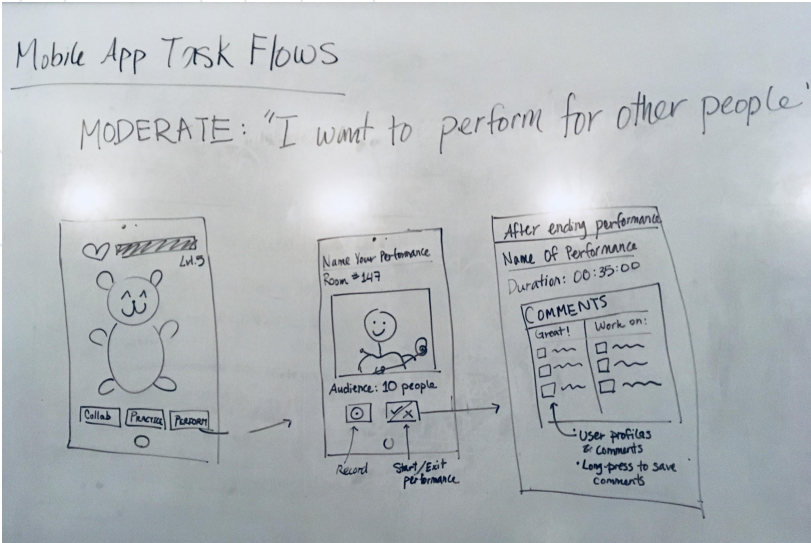
Include Level Up screen at end of app



Include interactive world for Avatar to Play In

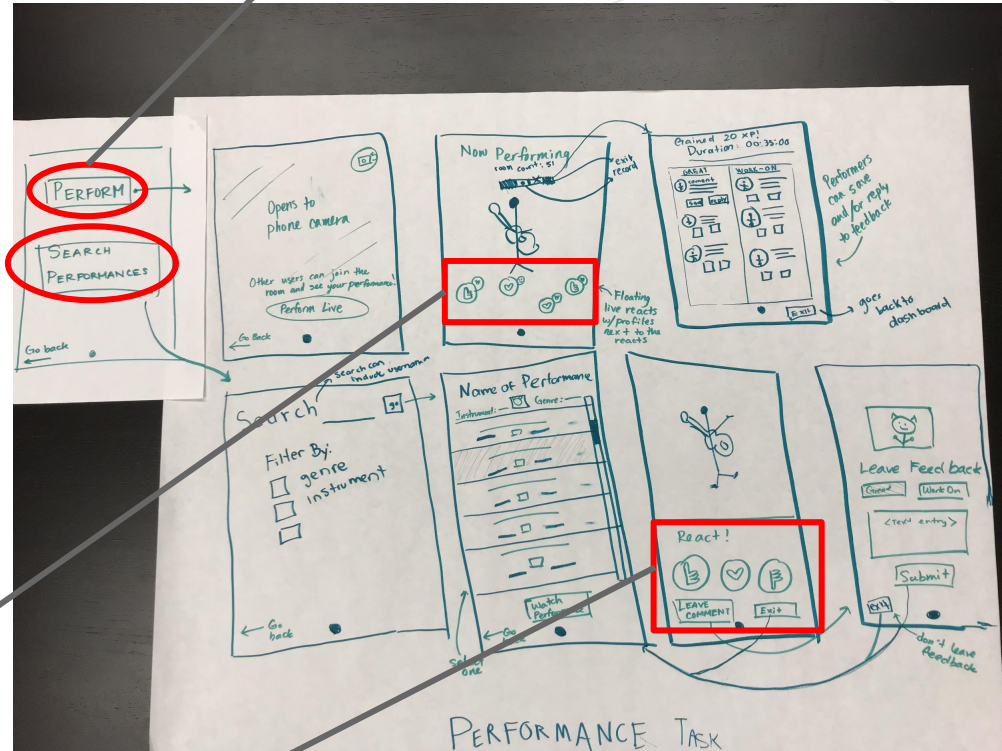
Revised Performance Task

Offer options to perform and search for performances



When performing, you can see the reacts of your viewers

You can react people's performances

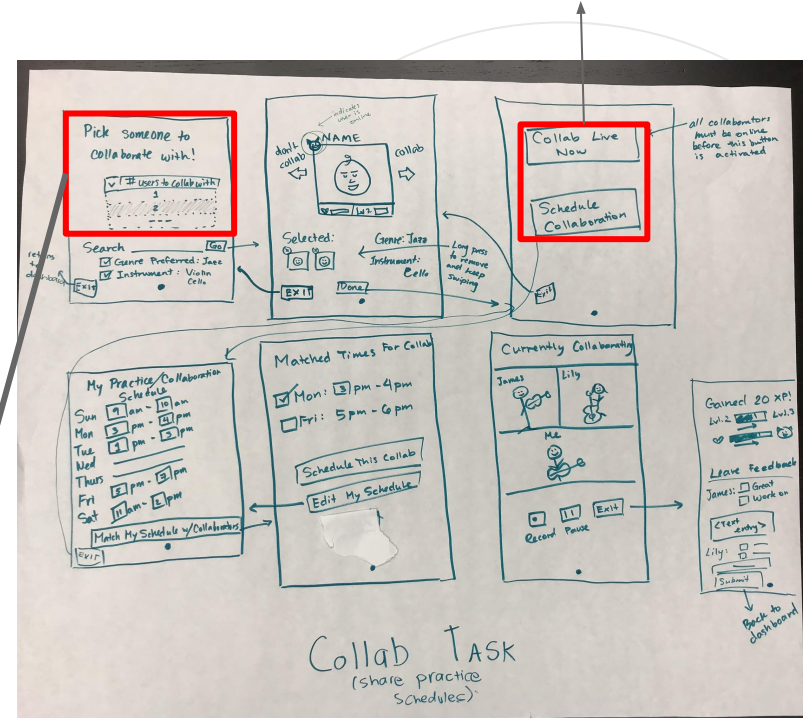
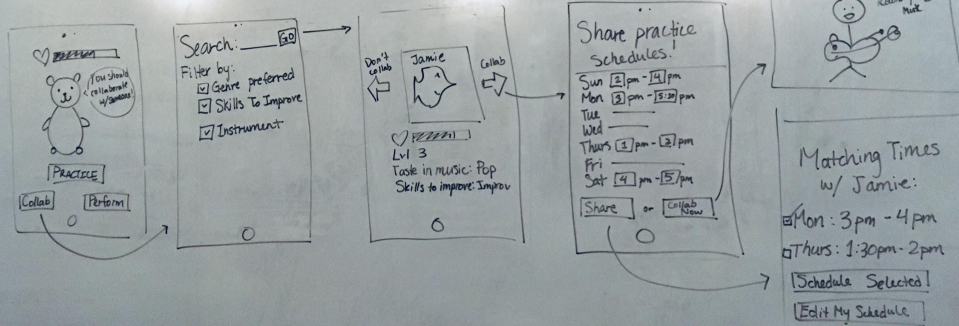


New Collaboration Task

If user online, you can initiate an instant live collab, or schedule on later

Mobile App Task Flows

COMPLEX: "I want to share practice schedules with another person"

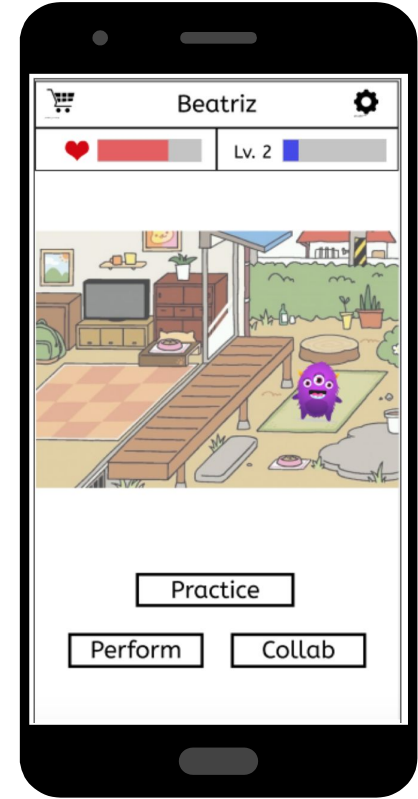
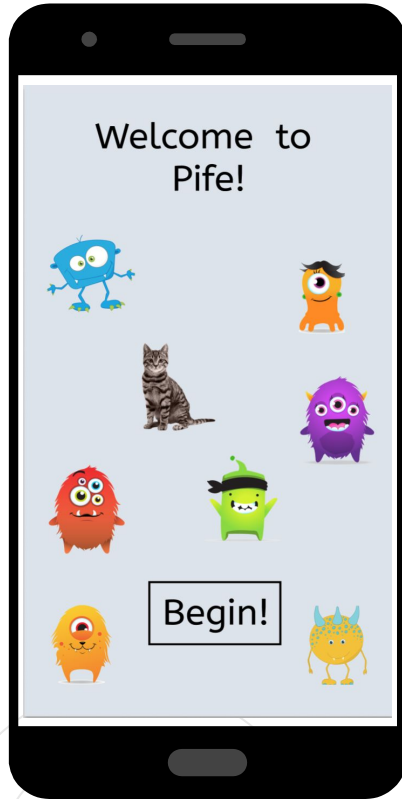


You can collaborate with 2+ users


Mid-Fi Prototype Tasks and Task flow



Signing in

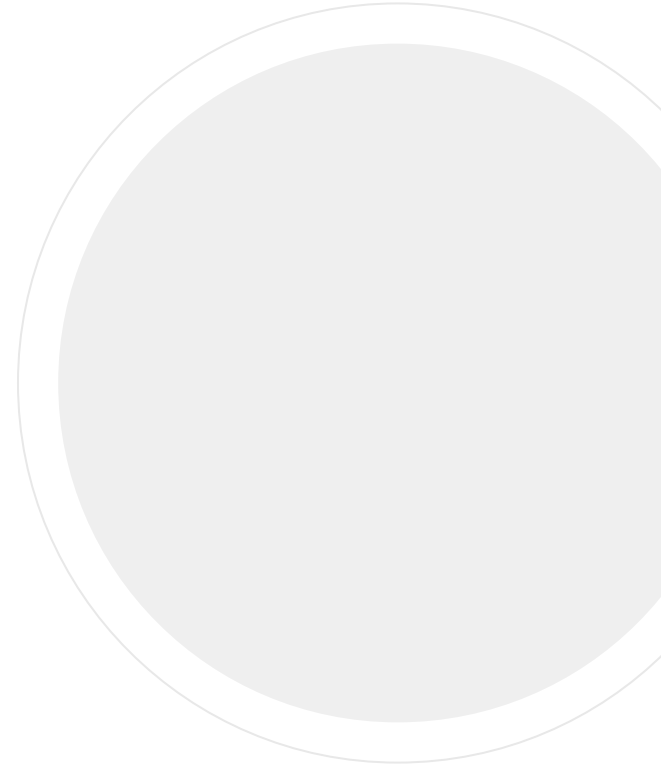


Avatar now has personality, level-up growth and ability to roam a digital world, which helps create a connection between user and avatar

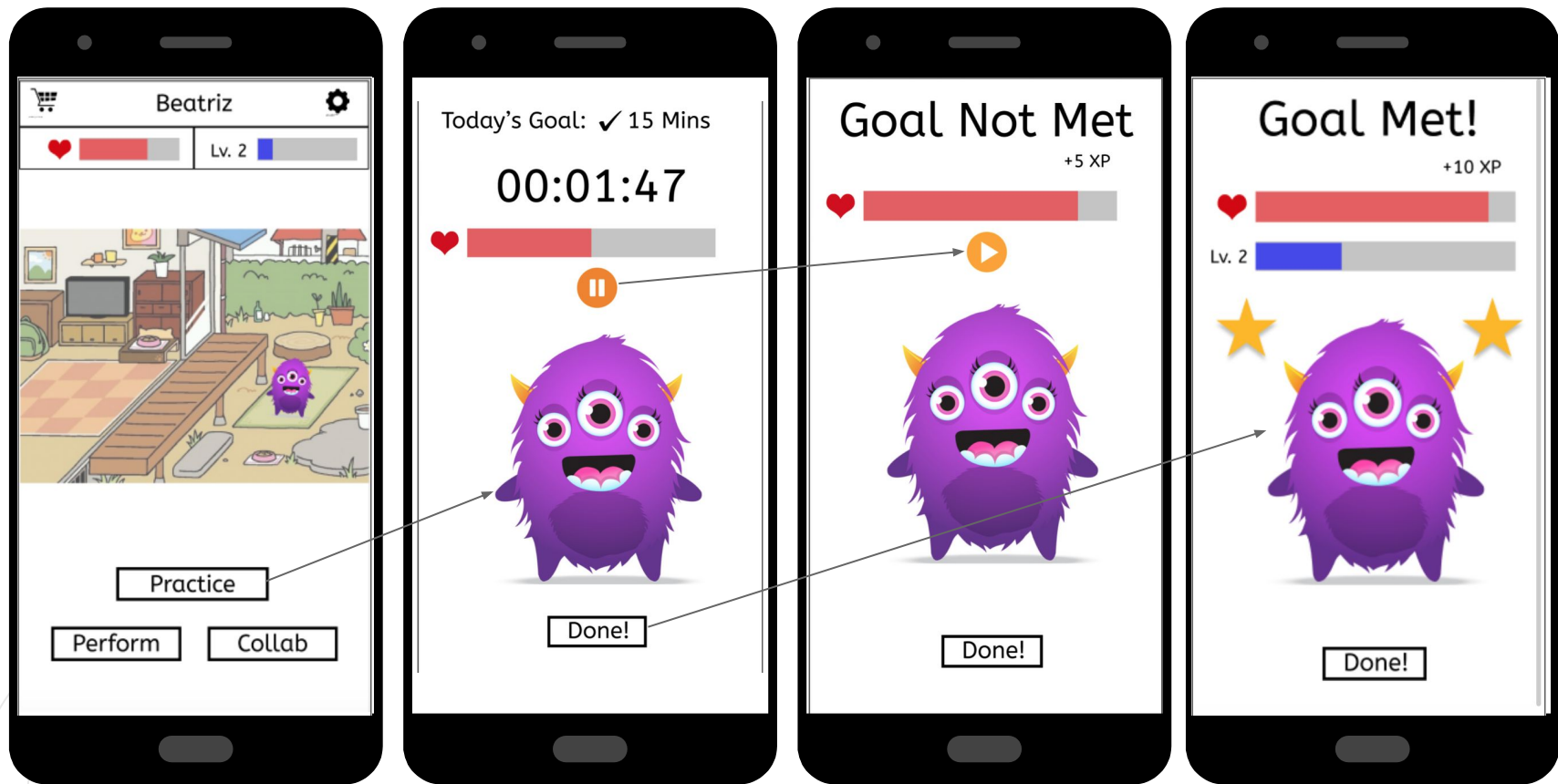


Task 1 – Simple

“I want to feel motivated to practice.”



Task 1: "I want to feel motivated to practice."



Added practice goal selection (see second screen)

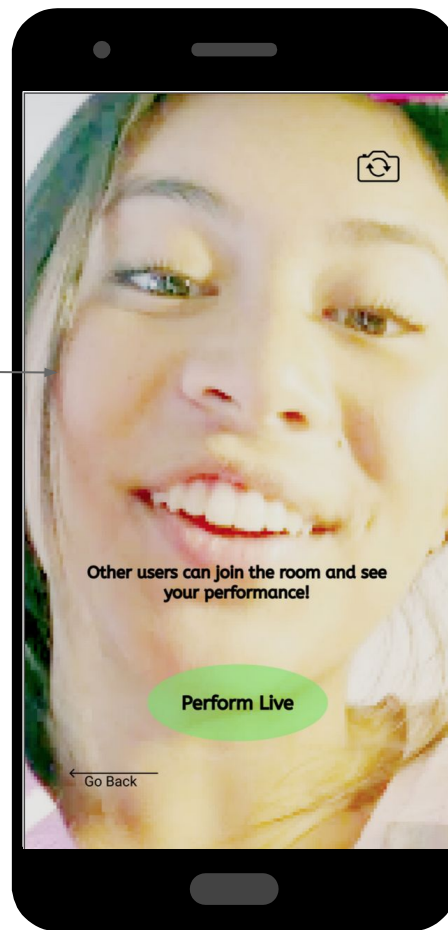
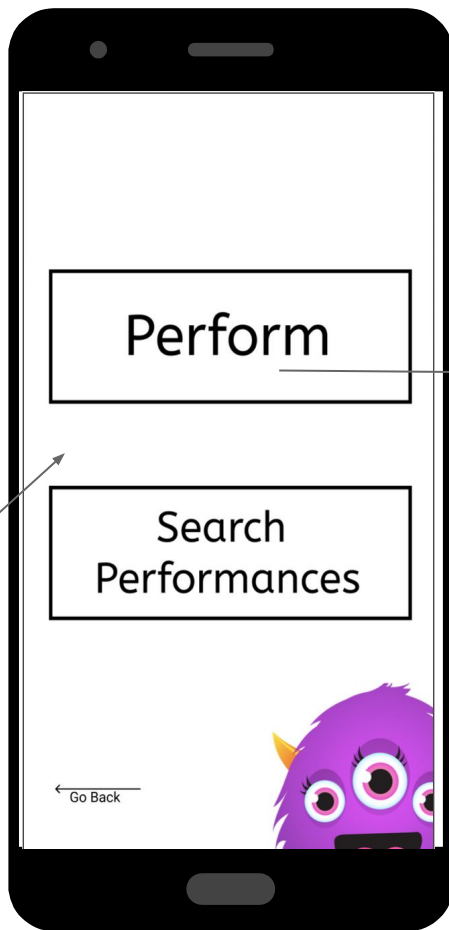
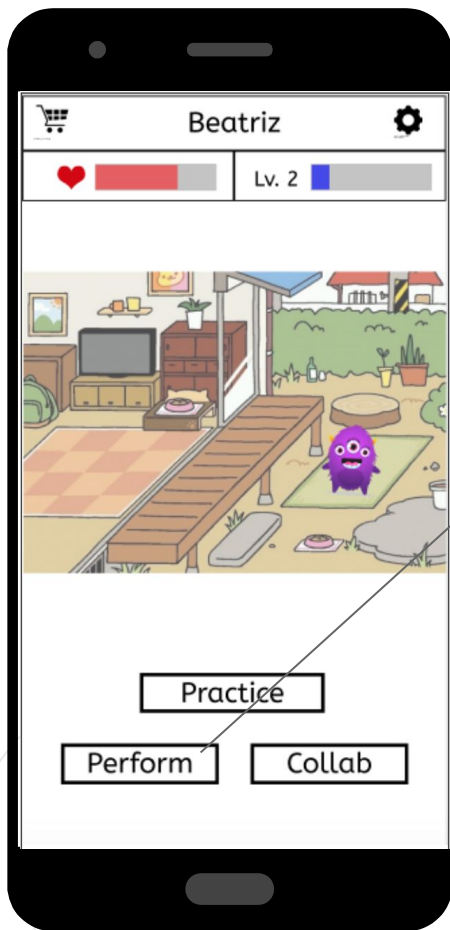


Task 2 – Moderate

“I want to feel perform in front of others.”



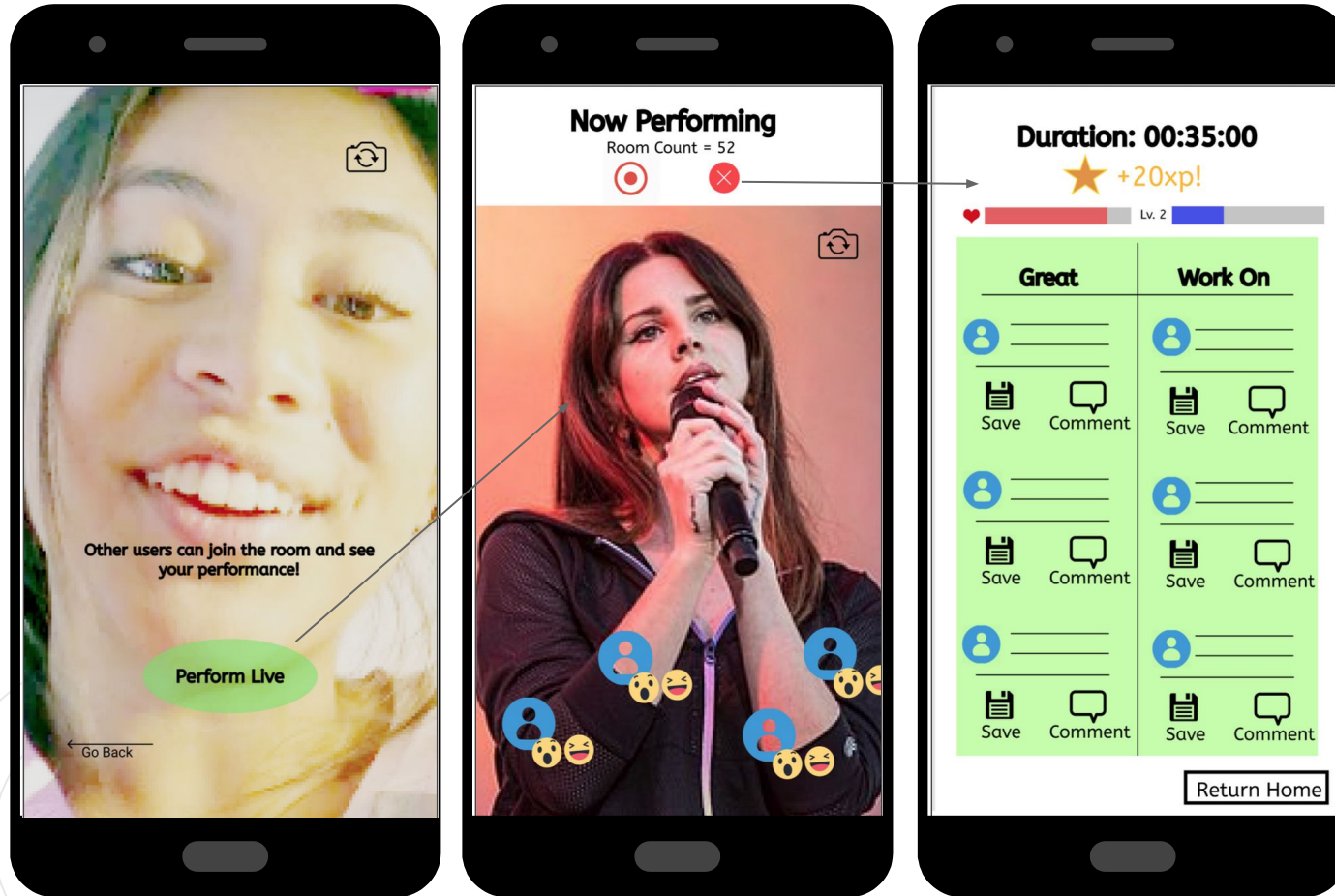
Task 2: "I want to perform in front of others."



Added ability to **search** for performances

Added more **prompts** to **guide** user through Performance tool and add **clarity**

Task 2: "I want to perform in front of others."



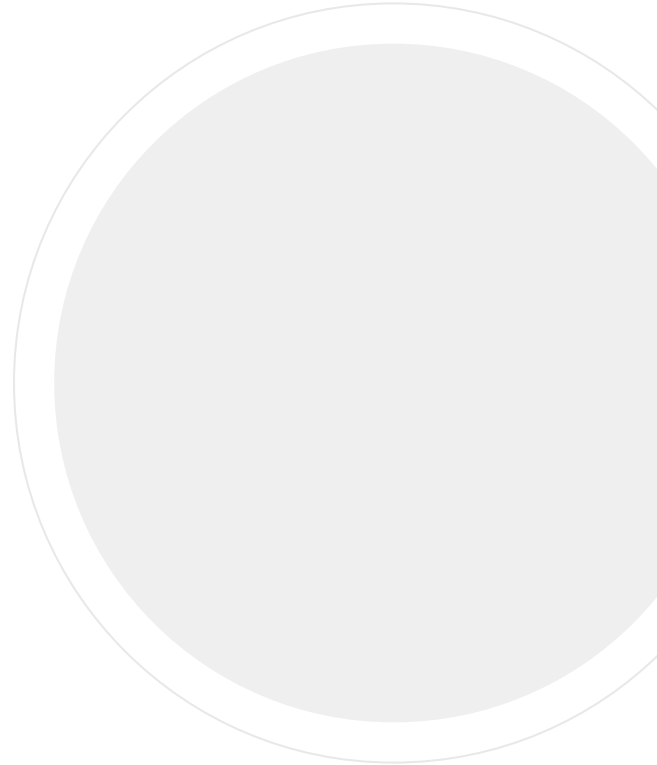
Added live **react** buttons attached to profile pictures to emphasize **audience presence**

Added feedback **reply** feature to encourage **community engagement**

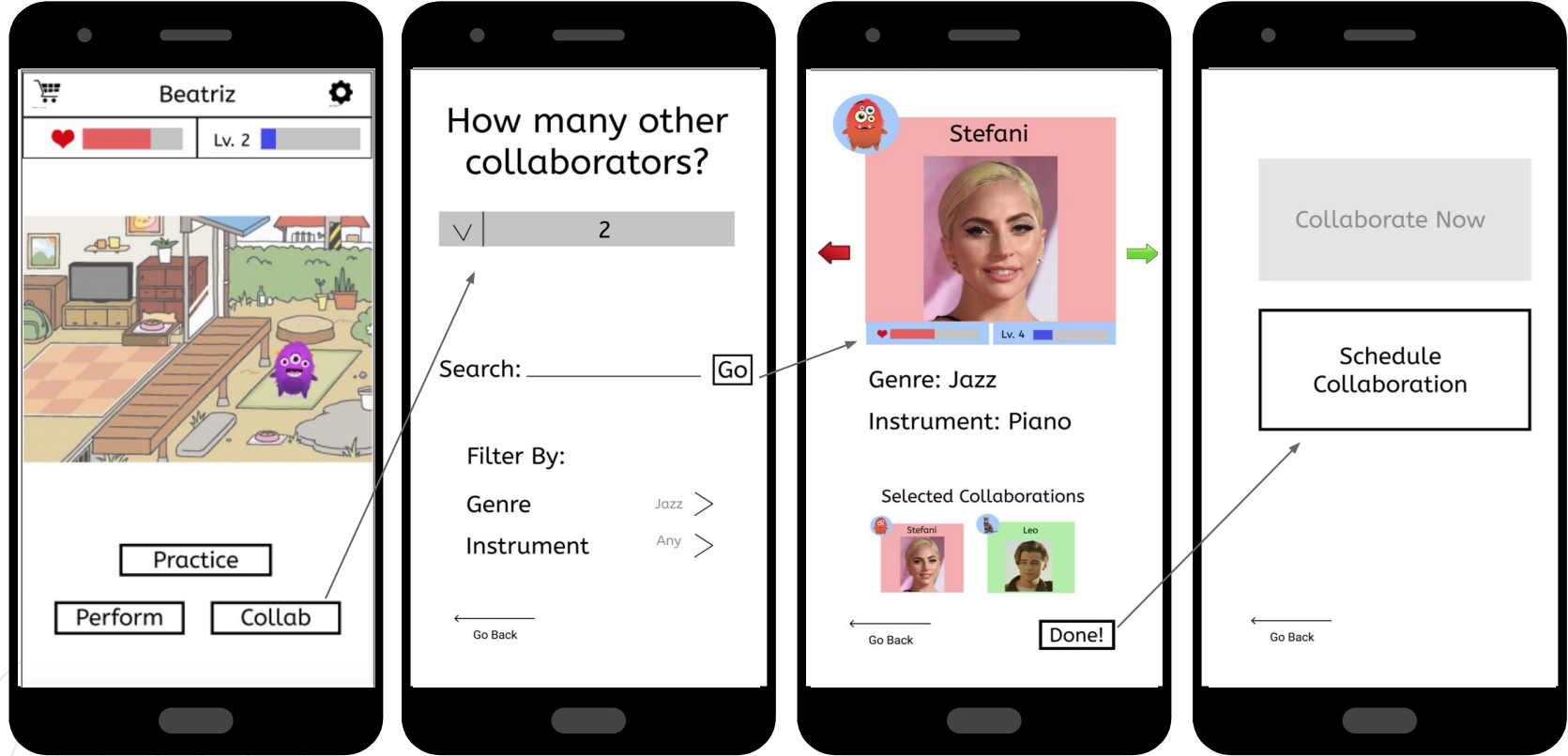


Task 3 – Complex

“I want to share my practice schedule with others.”

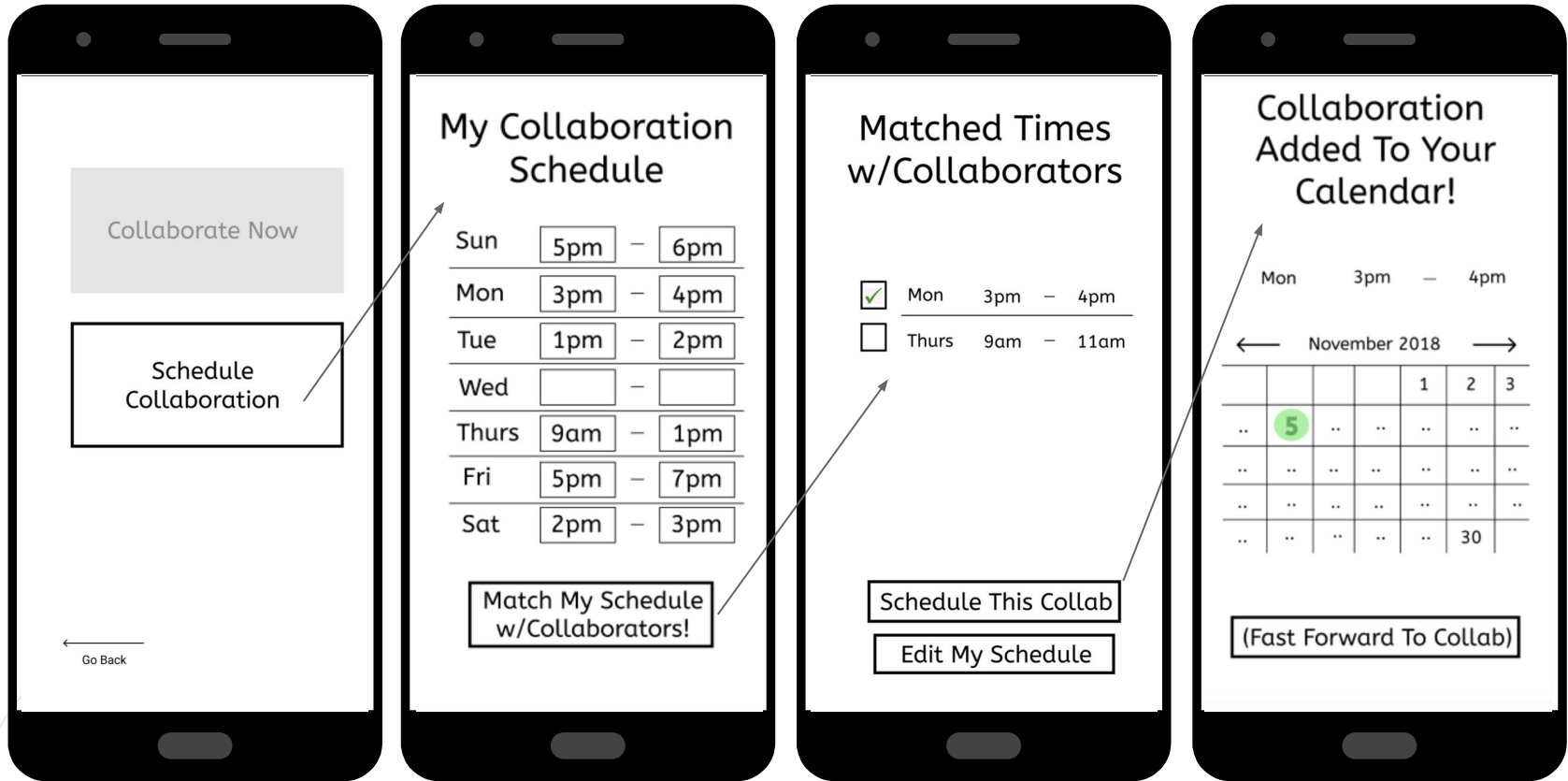


Task 3: "I want to share my practice schedule with others."



User can now choose number of collaborators; added prompts for clarity and guidance through Collaboration tool

Task 3: "I want to share my practice schedule with others."



Added clearer buttons to add clarity to scheduling tool

Prototype Overview



Tools

Figma & Marvel

- Figma - Great for screen creation
- Marvel - Great for interaction design
- Two separate tools made general editing difficult



Limitations/Tradeoffs

- Limitations
 - Hard to hard-code other avatars
 - Creating tutorials/storyline for gamification aspect
 - Hard to bring up keyboard to type
- Hard-coded Details
 - Level-Up Feature - we wanted to get across the gamification aspect of our app

UI Changes + Summary



UI Changes and Summary

1. Added clarity to avatar character
2. Included live audience feature for performances
3. Extended collaborations to a 2+ party

Link:

<https://marvelapp.com/7deidfd>



Appendix





User Profile Storyboard

