

Quest - Medium-Fi Prototype README

Link to prototype: <https://marvelapp.com/553a1eg/screen/34168212>

OPERATING INSTRUCTIONS

The medium-fi prototype was created with Sketch, Photoshop, and Marvel. The Marvel app is embedded into our [team website](#).

- Tapping anywhere on the screen displays blue 'hotspots' representing interactive areas.
- Tap on various areas (e.g. menus, buttons) to move between screens.
- Tap the back arrow to go back to the previous action in a given task flow.
- Some screens can be scrolled down (if a scrollbar is shown on hover).
- Tapping on the menu in the upper left corner pulls up the navigational menu that allows users to quickly move through the application.
- If the user clicks/taps on areas that are not clickable, the Marvel app will show blue highlighted hotspots where interactions have been implemented.

PROTOTYPE LIMITATIONS

- Since some task flows pass through the same screens, the back button may go to the previous screen of a different task flow.
- Not all buttons have been made interactive as of yet.
- The search icon at the top of each screen will allow users to search for activities, friends etc but has not been implemented in this iteration.
- All suggested events are hard coded into the prototype. The real application would make suggestions based on the user's initial interest form.
- We don't have an onboarding process yet that explains the basic terminology to the user
- Notifications and person-person interactions are skipped.

WIZARD OF OZ TECHNIQUES / HARD CODING:

- We did not use any Wizard of Oz techniques.
- We did include hard-coded content in this prototype to simulate the user experience, including the two events on the homepage, as well as the profile of the user, and the profile of one of the user's friends..
- The suggested events are also hard-coded for now as we have no back-end to make real suggestions.

