

Low-Fi Prototyping & Pilot Usability Testing

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Chapter I
Value Proposition

Value Proposition

Break New Ground

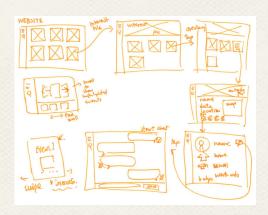
Meet New People

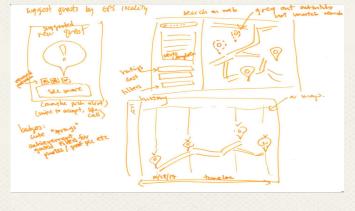
Tighten Your Community

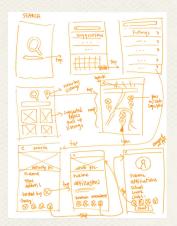


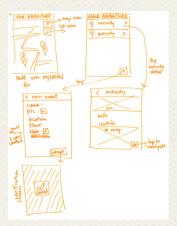
Chapter II Selected Interface

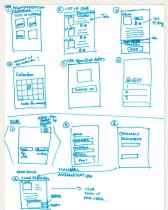
UI Interface

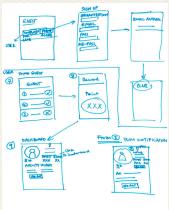




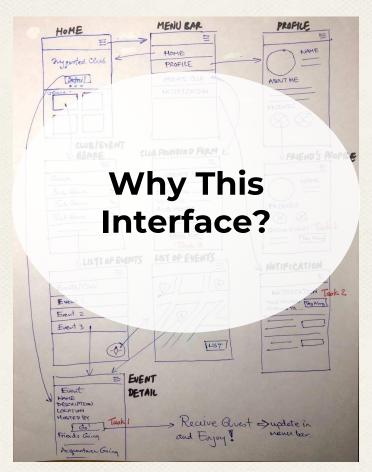


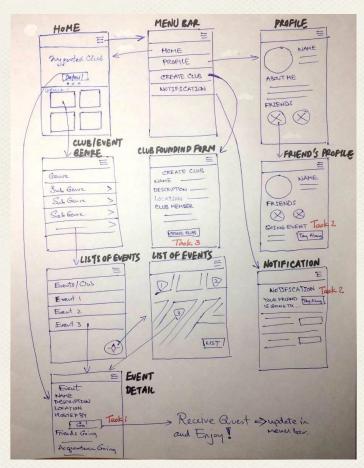






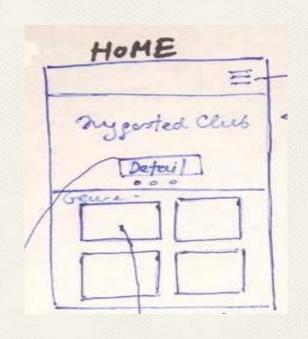
Selected Interface





General Rationale

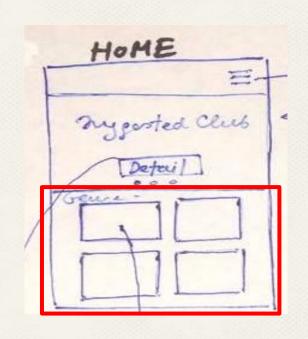
1. Mobile Application



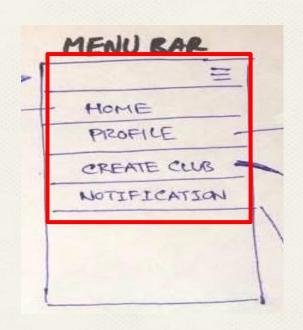
- 1. Mobile Application
- 2. No Search Input



- 1. Mobile Application
- 2. No Search Input
- 3. One Click To Club/Event



- 1. Mobile Application
- 2. No Search Input
- 3. One Click To Club/Event
- 4. Search By Category



- 1. Mobile Application
- 2. No Search Input
- 3. One Click To Club/Event
- 4. Search By Category
- 5. All Tasks in Menu Bar

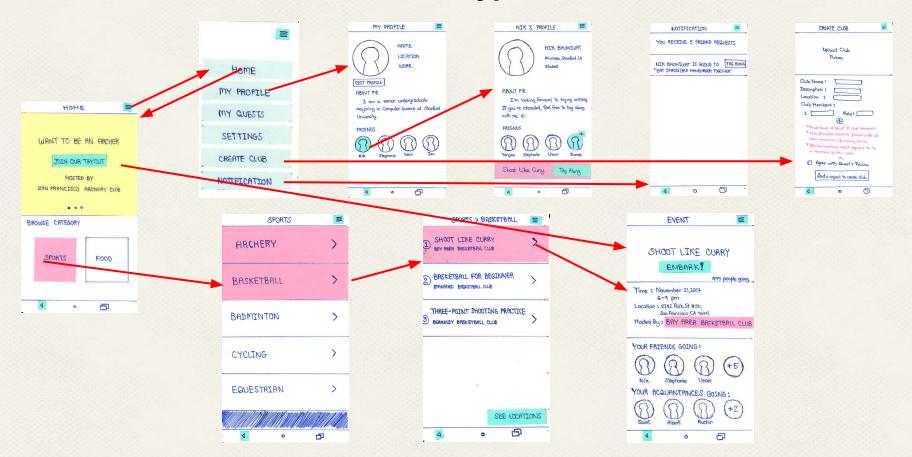


- 1. Mobile Application
- 2. No Search Input
- 3. One Click To Club/Event
- 4. Search By Category
- 5. All Tasks in Menu Bar
- 6. List Event By Location



Chapter III
Low-fi Prototype
Structure

Low-fi Prototype Structure





Chapter IVTask Flows

Task #1: Find Existing Club/Event

Method 1: Suggested Club/Event

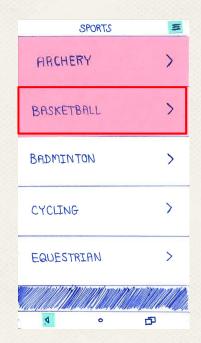


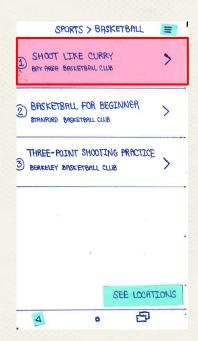


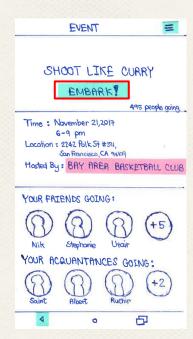
Task #1: Find Existing Club/Event

Method 2: Select Category





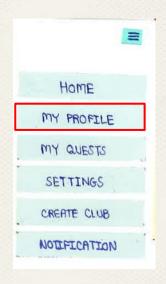


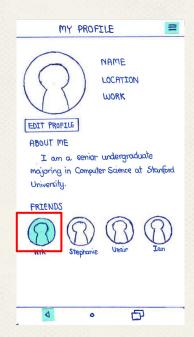


-Task 2: Tag Along To Event w/ Friends-

Method 1: Friends's Profile









Task 2: Tag Along To Event w/ Friends

Method 2: Notification



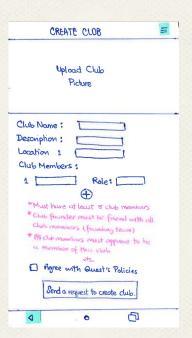




Task 3: Creating Your Own Club









Chapter V Experimental Method

Component

- 1. Environment
- 2. Participants
- 3. Procedure & Member Roles
- 4. Tasks
- 5. Test Measure

Content



Tresidder Union

Component

- 1. Environment
- 2. Participants
- 3. Procedure & Member Roles
- 4. Tasks
- 5. Test Measure

Content



FedEx Stanford Office

Component

- 1. Environment
- 2. Participants
- 3. Procedure & Member Roles
- 4. Tasks
- 5. Test Measure

Content

Participation #1

- A senior studying Biology at Stanford
- Working at Stanford CareerCenter
- Originally from Miami
- Like video games, HBO, and hanging out with friends

Component

- 1. Environment
- 2. Participants
- 3. Procedure & Member Roles
- 4. Tasks
- 5. Test Measure

Content

Participation #2

- Working at FedEx
- Originally from RedwoodCity
- Like hiking, museums, and hanging out with friends

Component

- 1. Environment
- 2. Participants
- 3. Procedure & Member Roles
- 4. Tasks
- 5. Test Measure

Content

Participation #3

- Working at FedEx
- Originally from Long Beach
- Like sports

Component

- 1. Environment
- 2. Participants
- 3. Procedure & Member Roles
- 4. Tasks
- 5. Test Measure

Content

Member Role

Stephanie

- Facilitator
- Notetaker

Nik

Computer

Uzair

Processing data

Component	Content
1. Environment	<u>Step 1</u>
	Ask for their time and to sign a consent
2. Participants	form
3. Procedure & Member Roles	Step 2 Read the prepared script for introduction
4. Tasks	and explain about task <u>Step 3</u>
5. Test Measure	Take note on what they perform

Component

- 1. Environment
- 2. Participants
- 3. Procedure & Member Roles
- 4. Tasks

5. Test Measure

Content

Task 1

Find an existing club/event

Task 2

Tag along to an event with a friend

Task 3:

Create a club

Component

Content

- 1. Environment
- 2. Participants
- 3. Procedure & Member Roles
- 4. Tasks
- 5. Test Measure

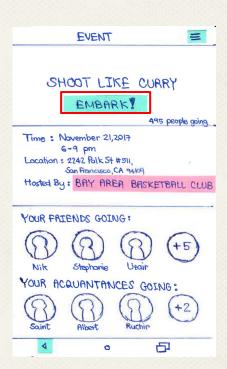
Test Measure

- Point of Confusion
- Looped Action
- Click something else
- Comment while performing



Chapter VI Experimental Results

Task 1: Finding An Existing Club or Event Participant 1



Hesitant for 3 seconds!!!

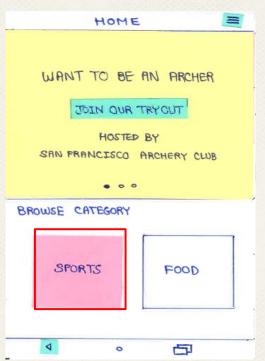
Task 1: Finding An Existing Club or Event Participant 2

- Skip suggested activity like participant 1
- Except that he does not hesitate on "Embark!" button

Participant 3

- Skip suggested activity like participant 1&2
- Ask if "Embark!" button is the right button to register

Task 2: Tag Along To An Event With Friend(s) Participant 1



Try to press unavailable friends

"How would I send a notification to join me?"

Task 2: Tag Along To An Event With Friend(s)

Assumption

- Limitation of Low-fi Paper Prototype
- Should be able to see all friends' profile

Quick Solution for next participant

 Assume that if the participant click on friend's profile, it will show Nik's profile in which it will have a tag along button at the bottom

Task 2: Tag Along To An Event With Friend(s)

Participant 2

- Go to all options in menu bar except my profile
- Go to my profile and friend's profile multiple times but could not find tag along button
- After three cycles, he succeeds the task

Participant 3

- Pull out a friend profile and click tag along very easily
- Mention "This is cool. I'd download it."

Experimental Results: Participant 1 -

Task 3: Found a Club

Go Smoothly for all participants



Chapter VII
Suggested UI Change

Suggested UI Change

- Add "Friends" button to menu bar
- Change Word "Embark" to "Going to Event"
- Change Word "Tag Along" to "Going to Event"
- The first suggested activity is very essential. Change "archery" to something else such as "basketball"



Chapter VIII Summary

THANKS!

Any questions?

CREDITS

Special thanks to all the people who made and released these awesome resources for free:

- Presentation template by <u>SlidesCarnival</u>
- Photographs by <u>Unsplash</u>
- Backgrounds by <u>SubtlePatterns</u>