

# High Fidelity Prototype

## Installation Guidelines

### Via .ipa file

1. Download the .ipa file
2. Plug in your iPhone (iPhone 6 works best)
3. Open XCode
4. Go to Windows > Devices
5. Select your iPhone
6. Drag the .ipa file into the “Installed Apps” section

### Via Github

1. Download .zip file from <https://github.com/mxiao26/CS147>
2. Open .zip file and launch XCode project via [Sign Along.xcworkspace](#) (do not launch from .xcodproj)
3. Build and run the XCode project using the iPhone 6 simulator

### Notes:

- ideal compatibility is with Swift version 2.2
- Autolayout constraints are tailored to iPhone 6; avoid using with iPhone 5/s

## Limitations

1. We use a sample set of concerts/contests.
2. An interpreter can upload a video, but the video will not be displayed with the submissions (video submissions are hardcoded).
3. New messages sent by a user will not be saved.
4. We do not track the votes for each contest, so a contest winner will not be programmatically determined.