

# **Interactive Medium-Fi Prototype**

# Hello!

## This is our team



Kerry Wang



Tatiana Grossman



Anna Wang



# **Knock**

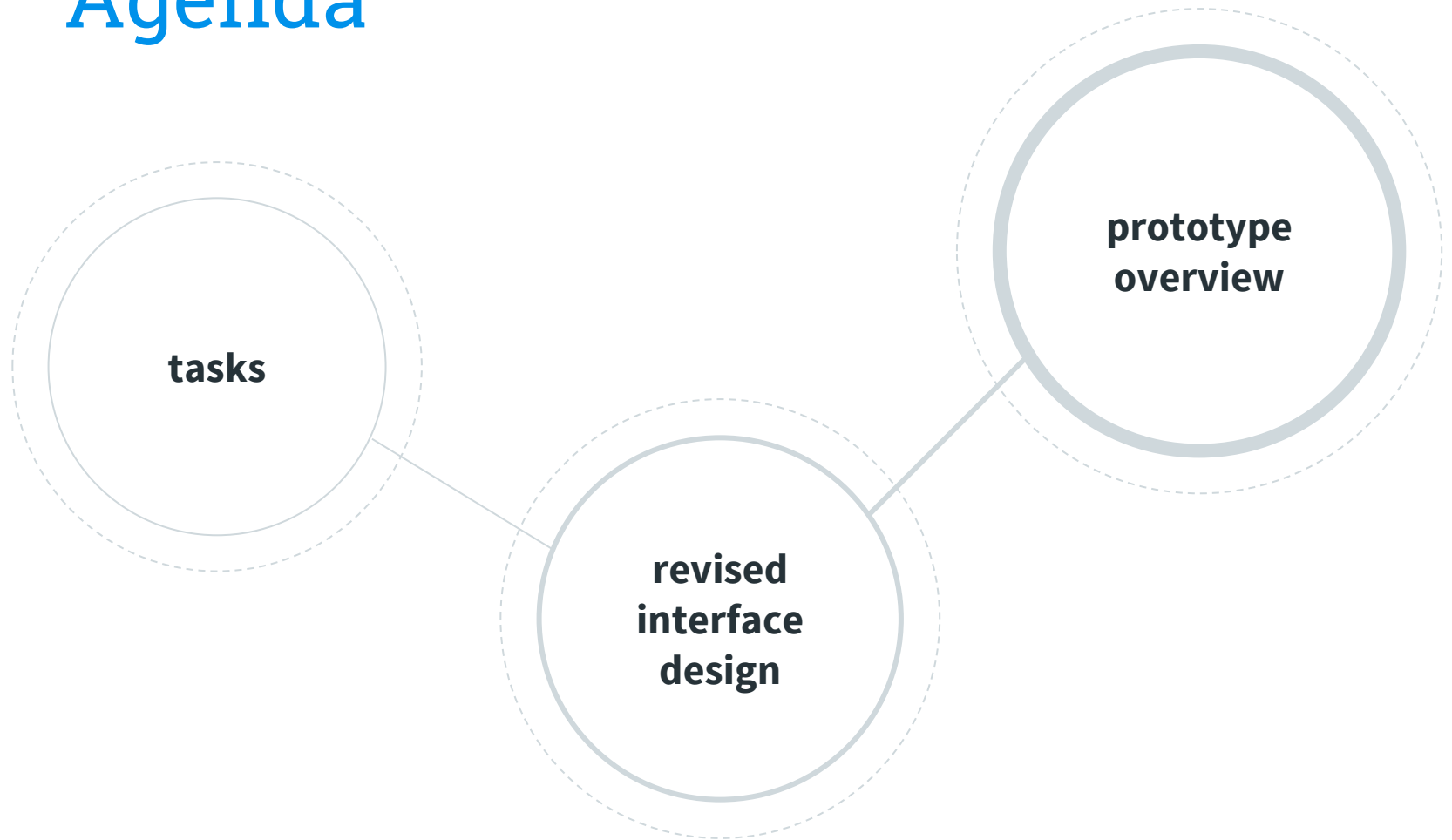
**Find Friends Everywhere**



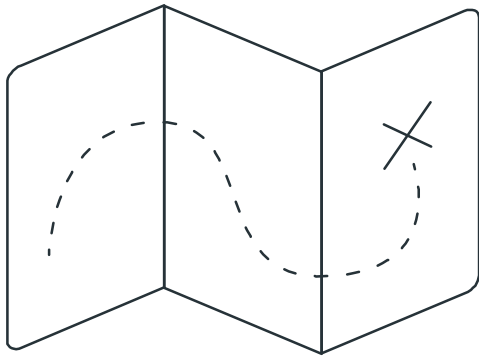
“

*Travelers face two major pain points while traveling: they do not know people in the area, and they struggle to readjust back to normal life upon return. Our application helps people locate friends and potential new friends at their travel destination. This newly formed travel community will serve as points of contact upon returning home, allowing travelers to connect to the trip they just concluded.*

# Agenda



# Tasks



## Task 1:

Find a person  
you do not  
know\*

Medium

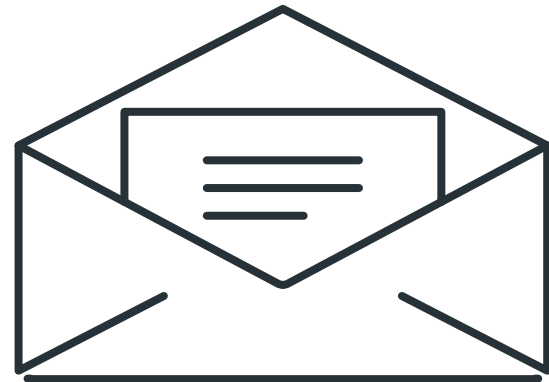


\*changed

## Task 2:

Contact a  
Person

Simple





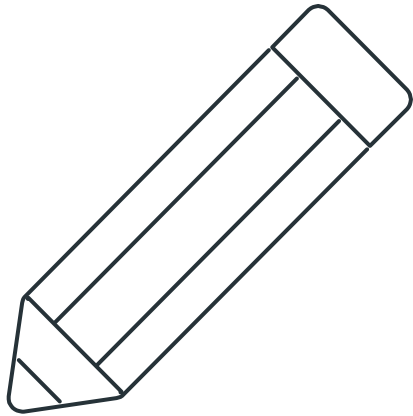
## Task 3:

Meetup  
with a  
person

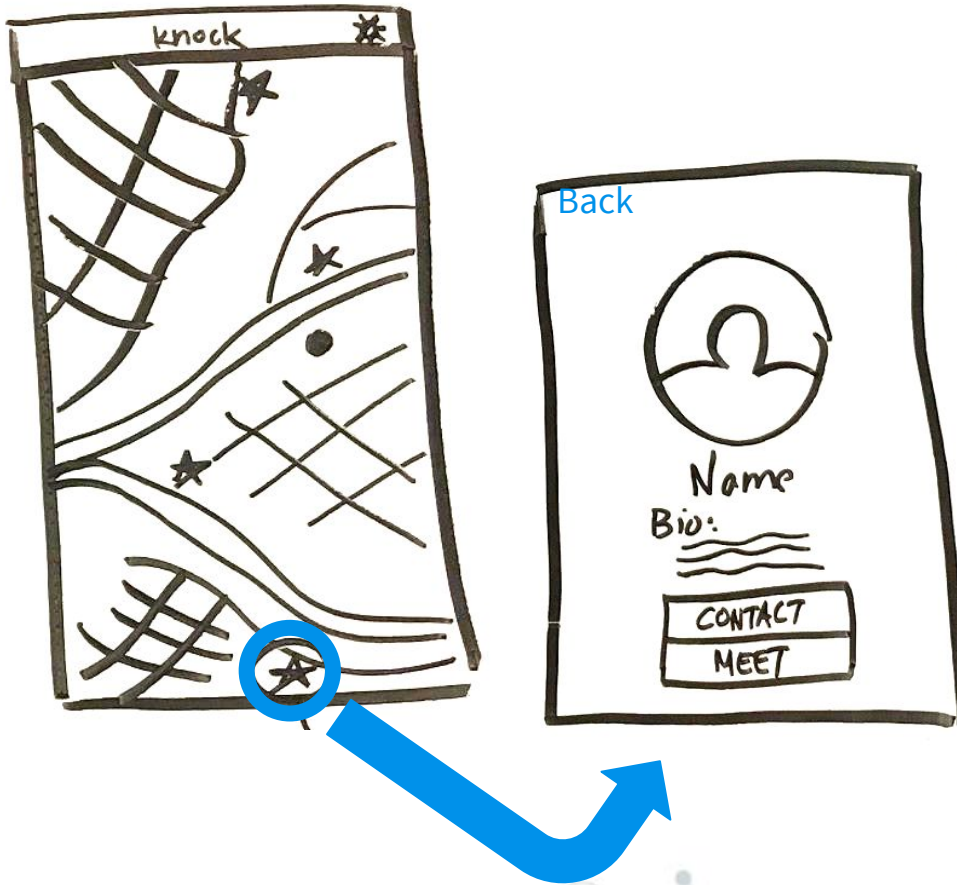
Complex



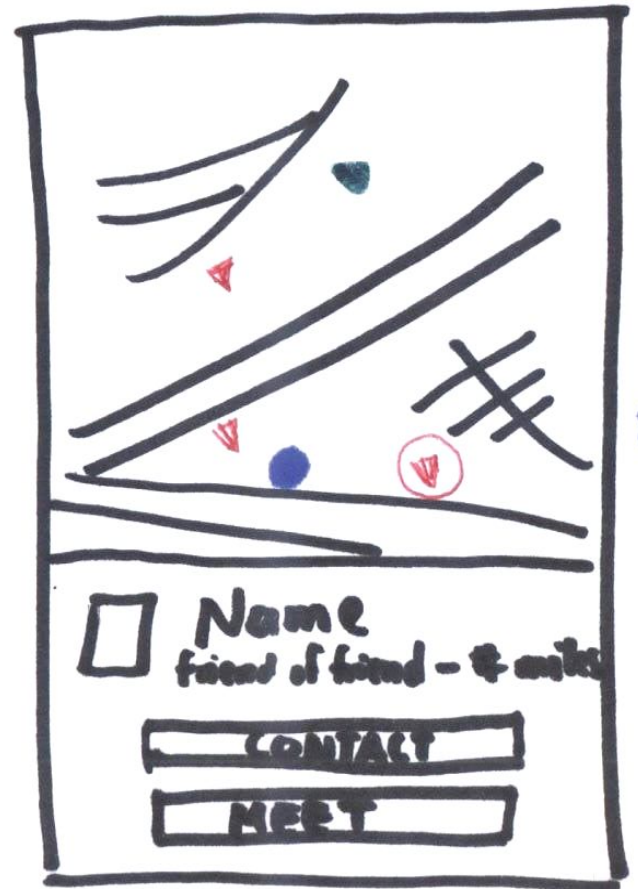
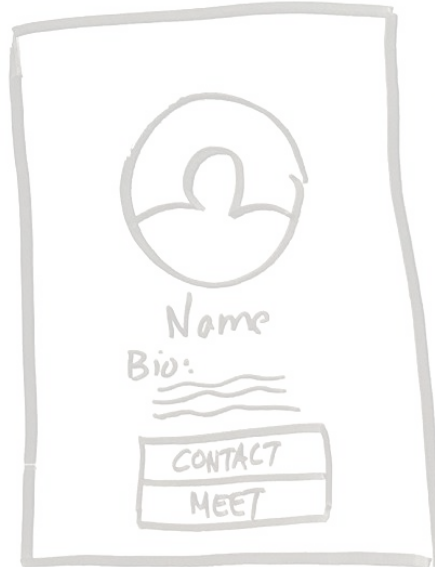
# Revised Interface



## Revision 1: Identifying People through Profile

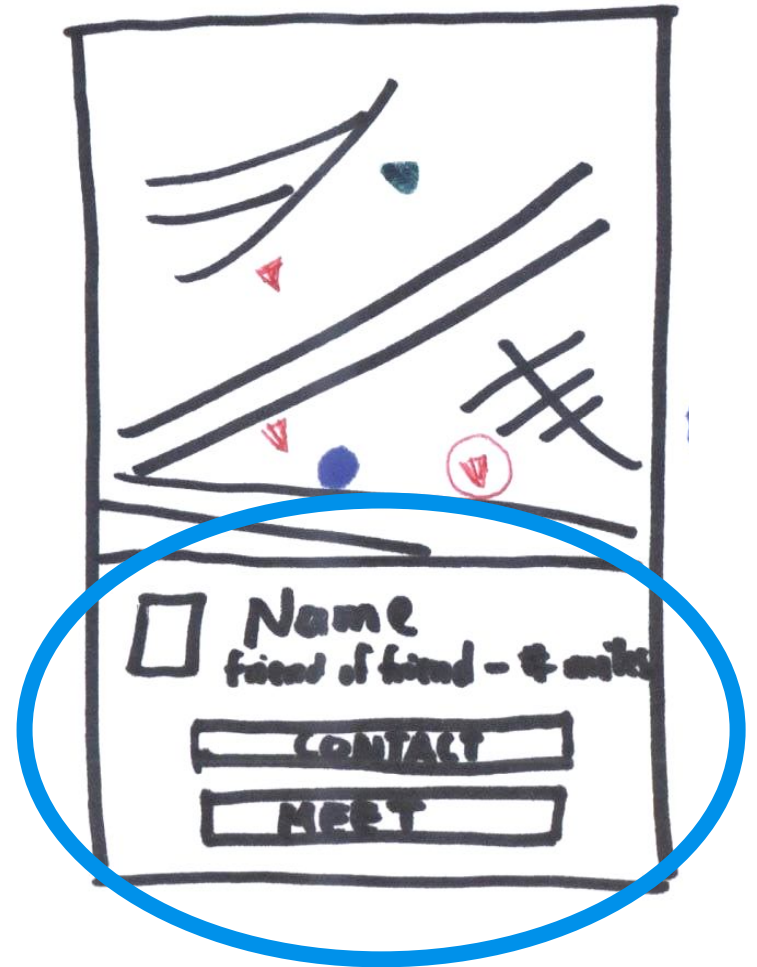


## Revision 1: Identifying People through Profile

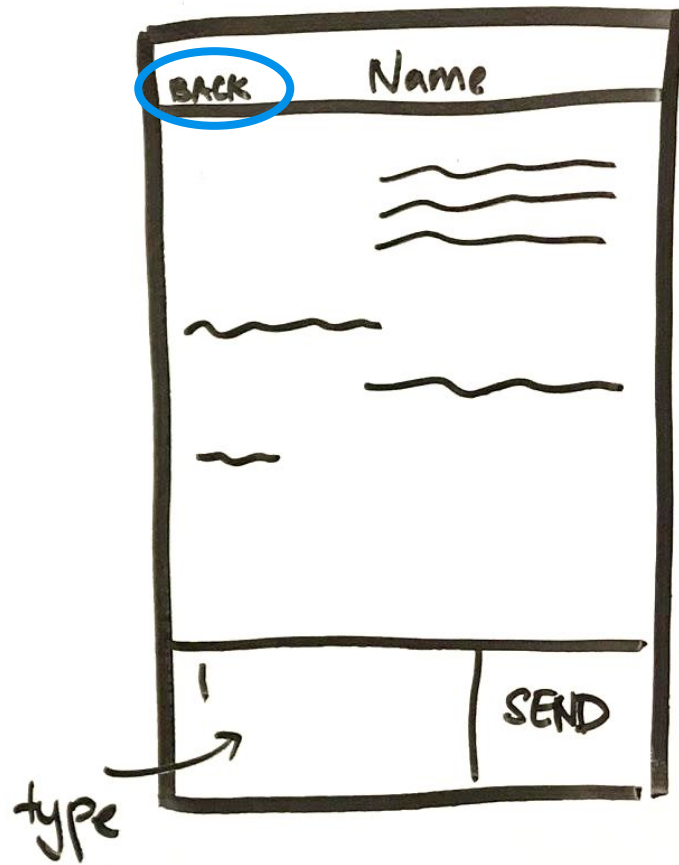


## Revision 1: Identifying People through Profile

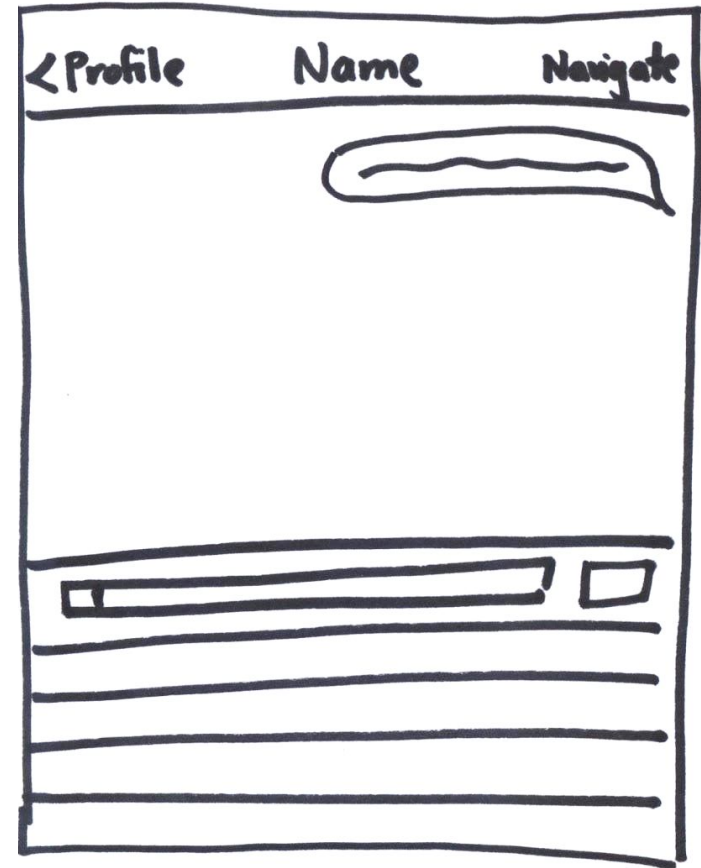
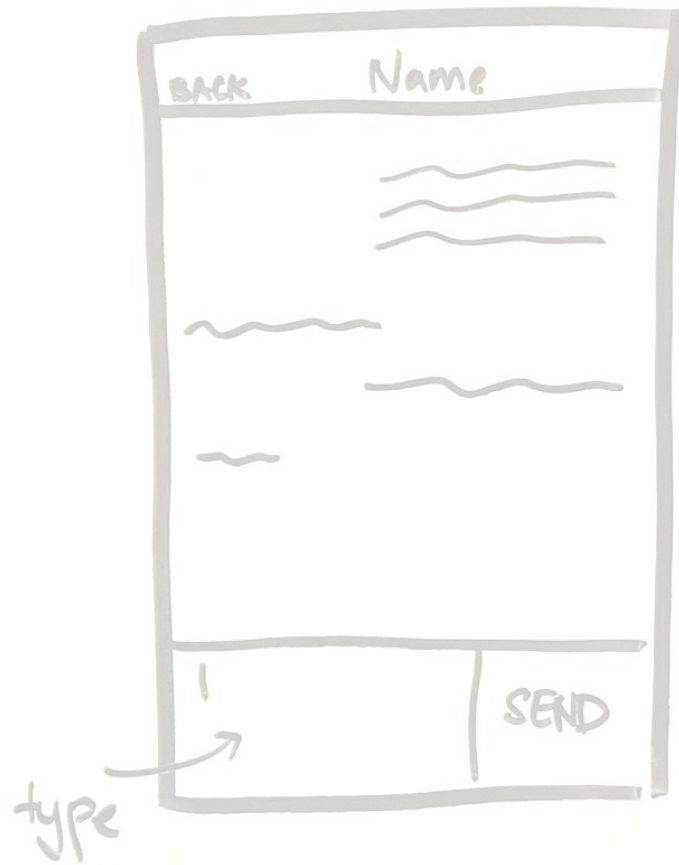
Simple Profile Overlay  
Over the Map Interface



## Revision 2: Chat to Meet Transition



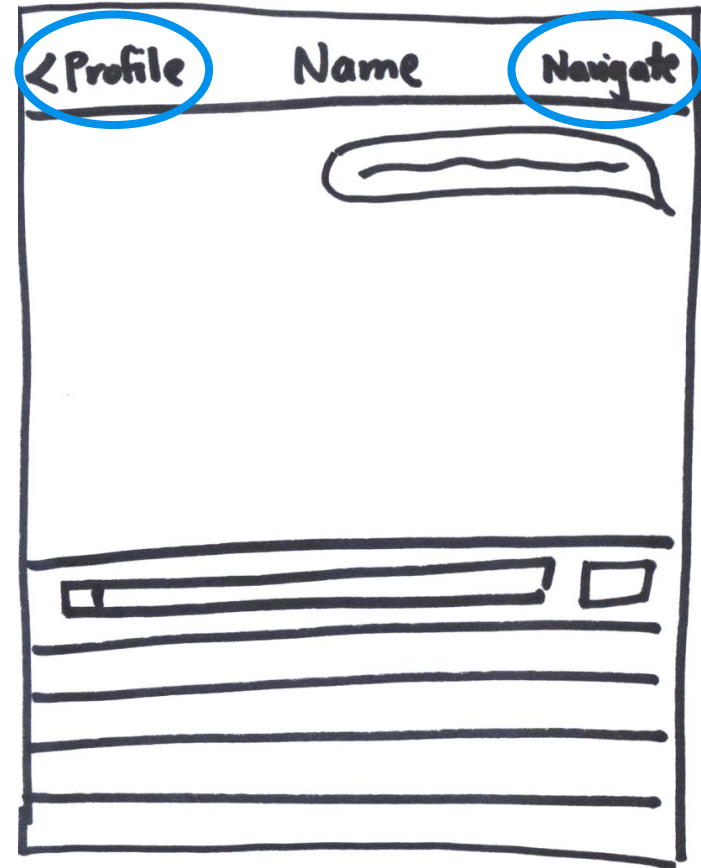
## Revision 2: Chat to Meet Transition



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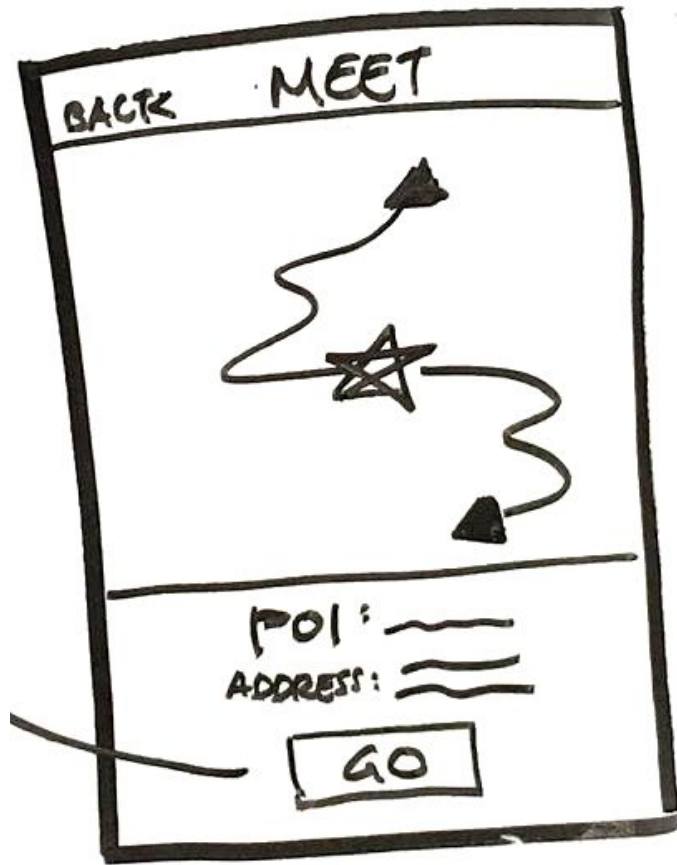
Clear button text

Direct access to meet  
up process from chat





## Revision 3: Meetup Process



# Revision 3: Meetup Process



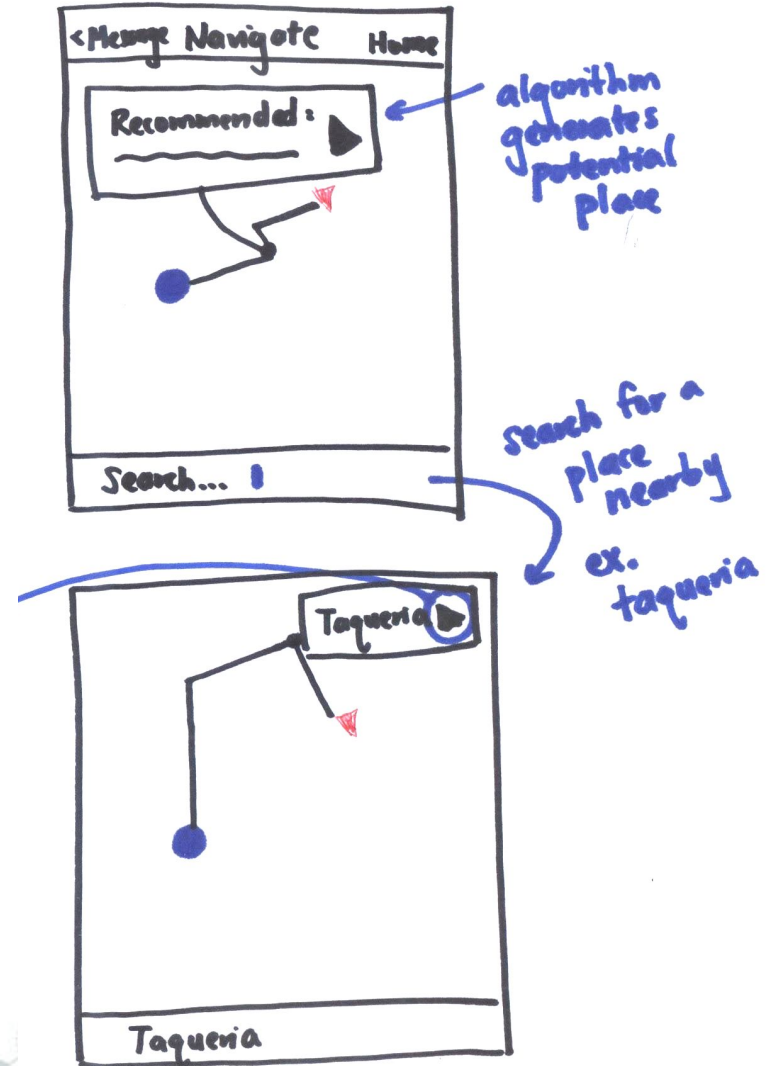
algorithm generates potential place

Search for a place nearby  
ex. taqueria



## Revision 3: Meetup Process

New search bar where users can select meetup location



# Task Flows





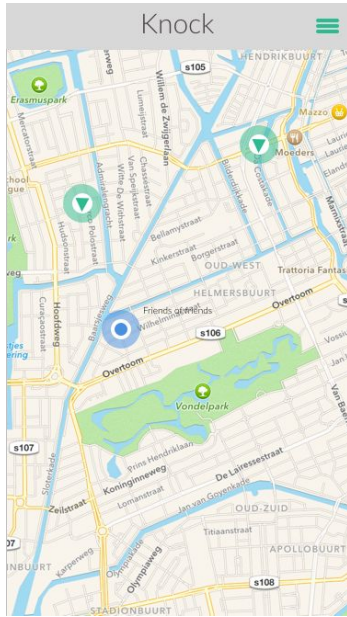
## **Task Flow 1:**

**Find a person you do not  
know**



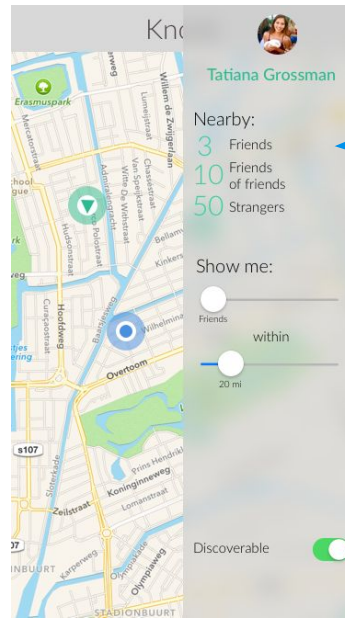
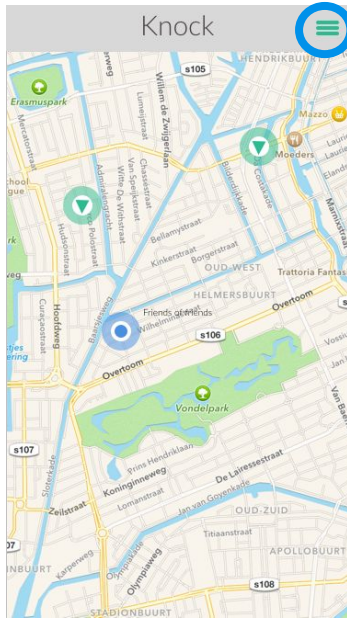
initial map screen

● = you  
▼ = nearby friends



initial map screen

● = you  
▼ = nearby friends

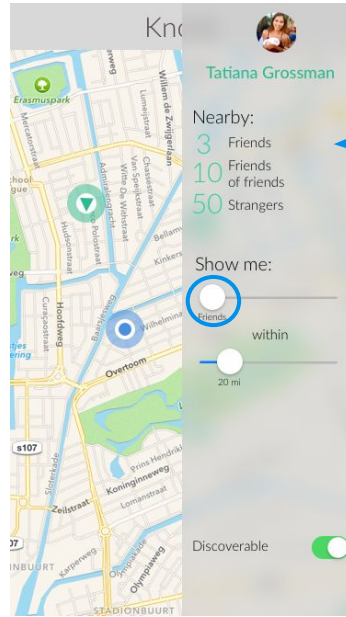
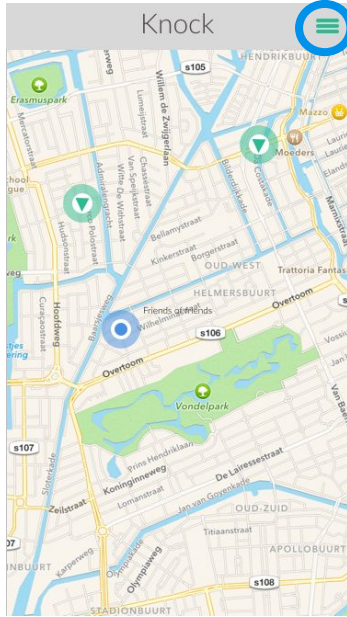


slide-out menu



initial map screen

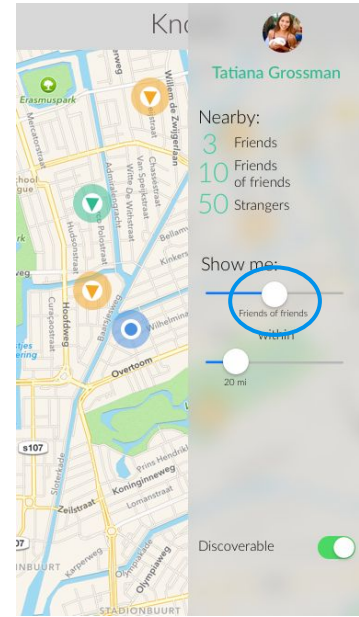
● = you  
▼ = nearby friends



slide-out menu



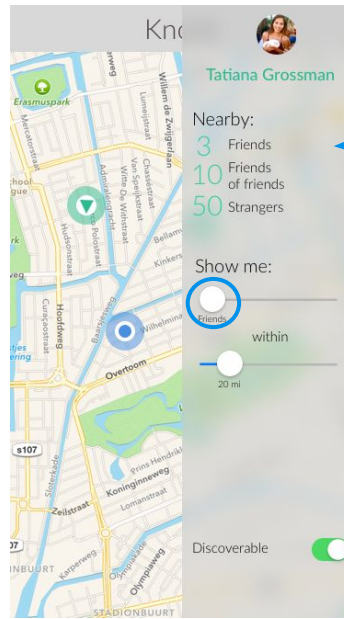
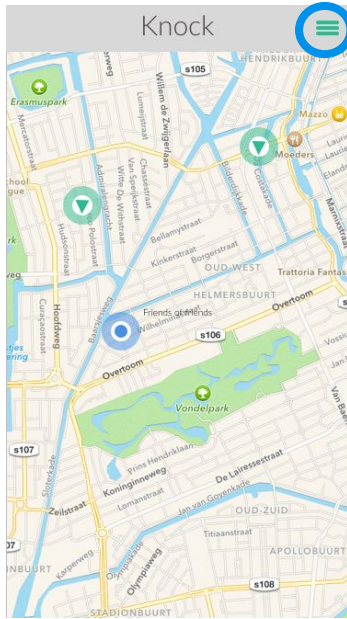
move knob for "friends of friends"





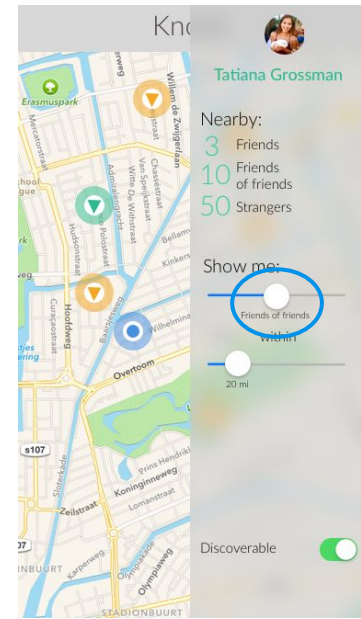
initial map screen

● = you  
▼ = nearby friends



slide-out menu

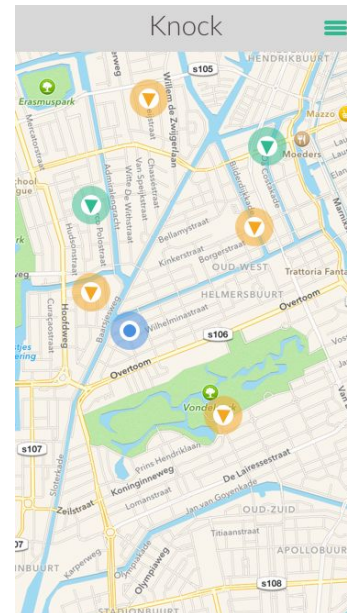
move knob for "friends of friends"



tap the map to exit menu

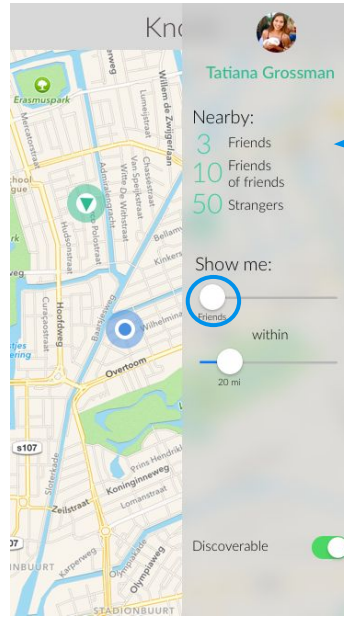
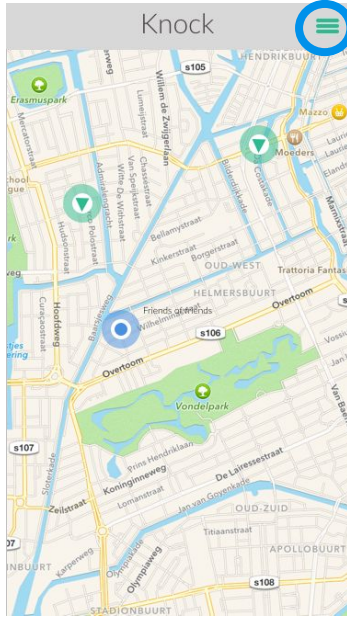


map dynamically responds to settings



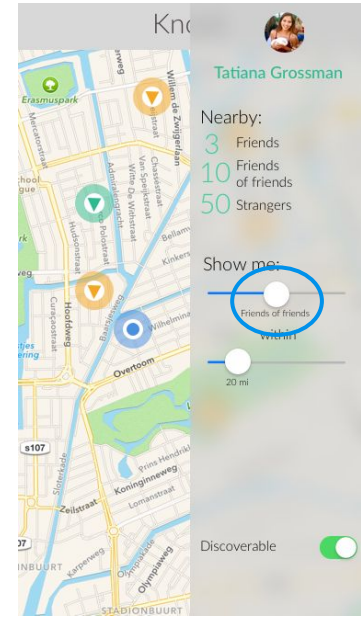
initial map screen

● = you  
▼ = nearby friends

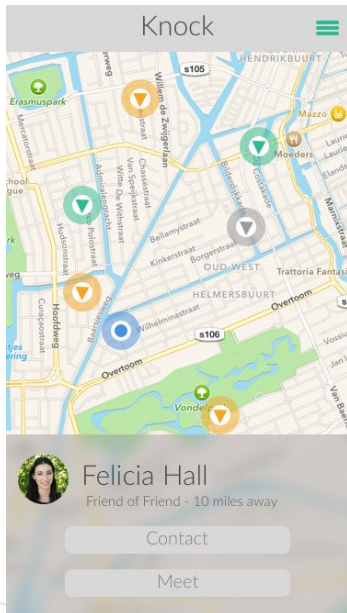


slide-out menu

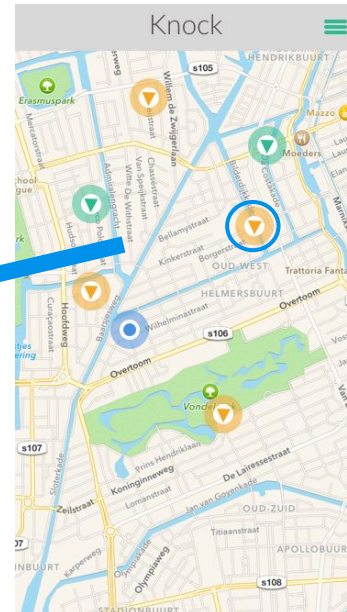
move knob for "friends of friends"



person's profile appears at the bottom



tap on triangles to explore nearby people



tap the map to exit menu



map dynamically responds to settings



A decorative network diagram in the top-left corner, consisting of various sized grey circles connected by thin grey lines, some with dashed lines, creating a web-like structure.

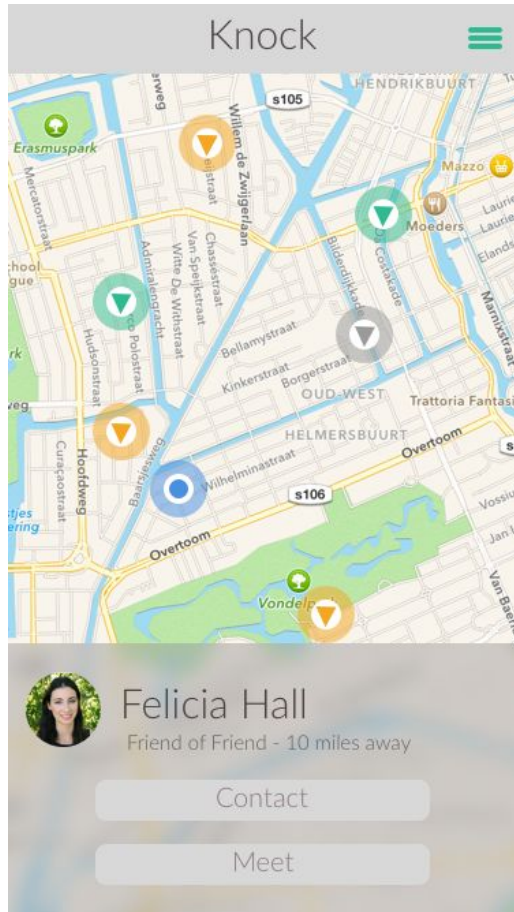
# **Task Flow 2:**

## **Contact a Person**

A decorative network diagram in the bottom-right corner, similar to the one in the top-left, with grey circles and connecting lines.

person's location is shown with by the ▼

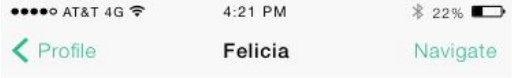
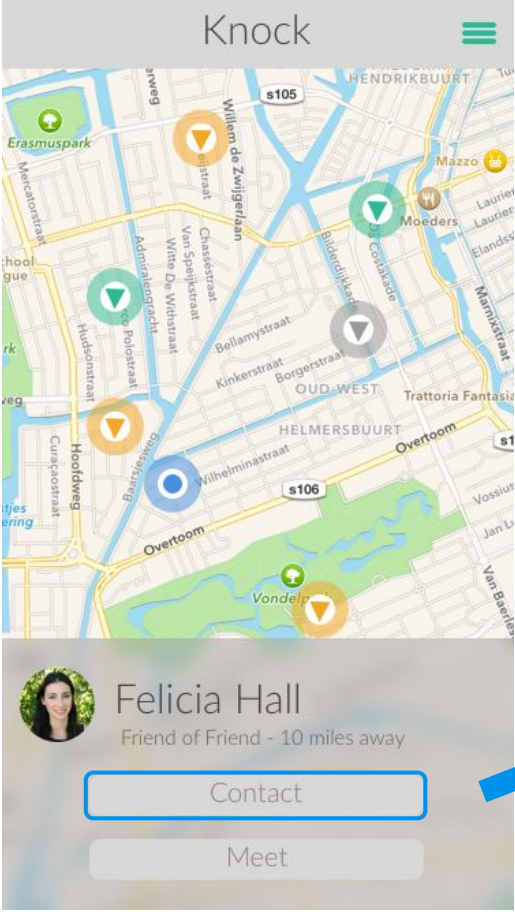
person's profile is shown at the bottom of the screen



“Profile” button takes user to the chat buddy’s main profile page

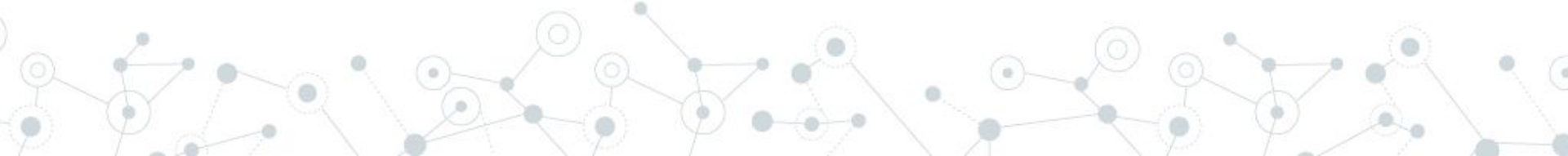
person’s location is shown with by the ▼

person’s profile is shown at the bottom of the screen



Hey, wanna meet up?

press “Contact” to enter in-app chat



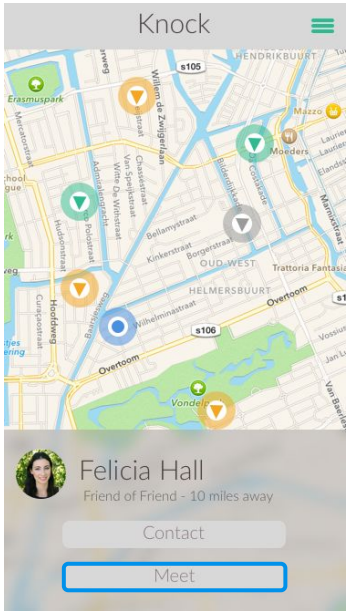
A decorative network diagram in the top-left corner, consisting of various sized circles (nodes) connected by thin lines (edges). Some nodes are solid grey, while others are hollow with a grey outline. The connections form a complex, branching structure.

# **Task Flow 3:**

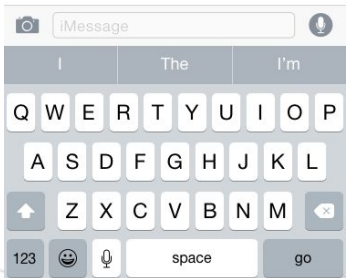
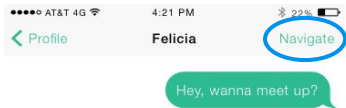
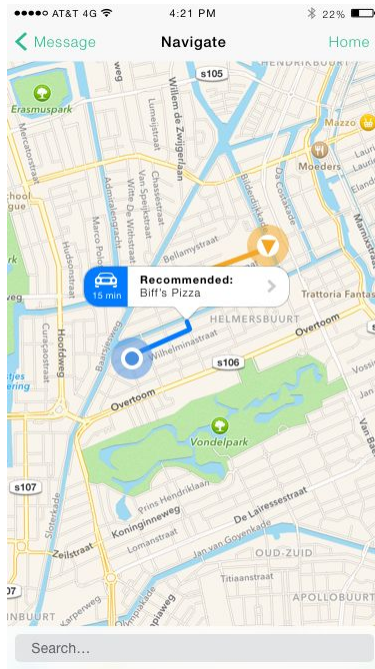
## **Meetup with a Person**

A decorative network diagram in the bottom-right corner, similar to the one in the top-left, featuring a cluster of interconnected nodes and edges.

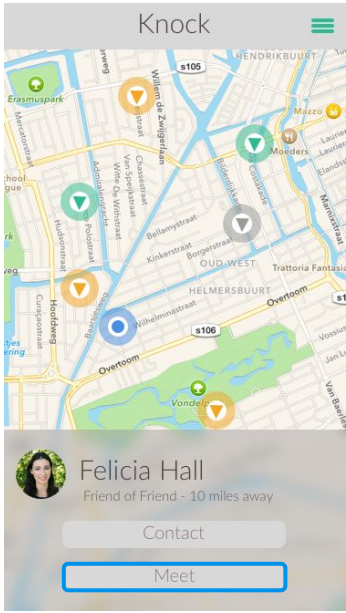




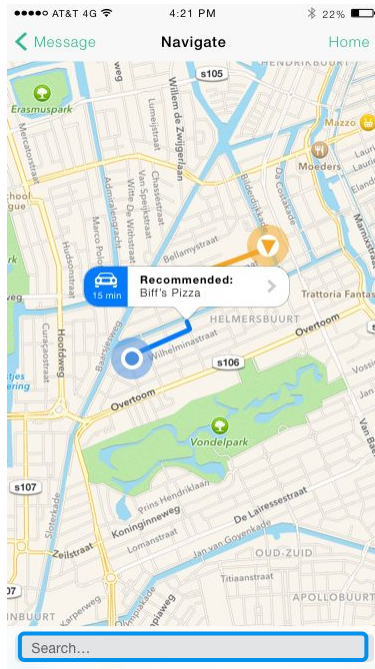
enter meetup process by pressing either "Contact" or "Navigate"



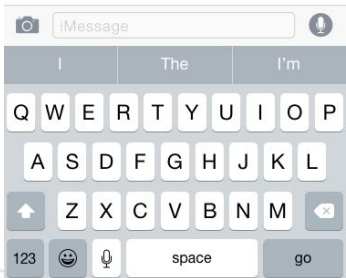
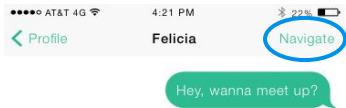
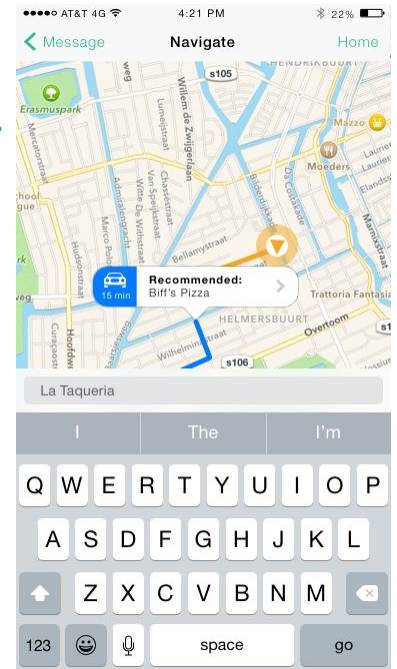


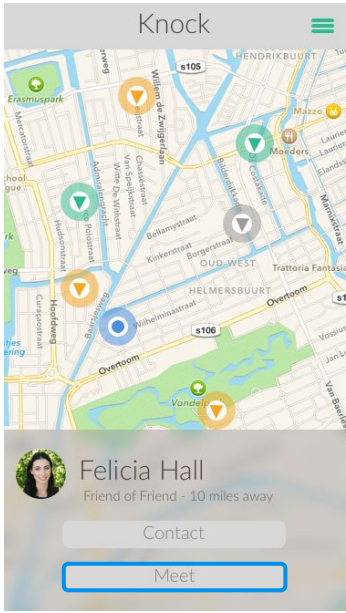


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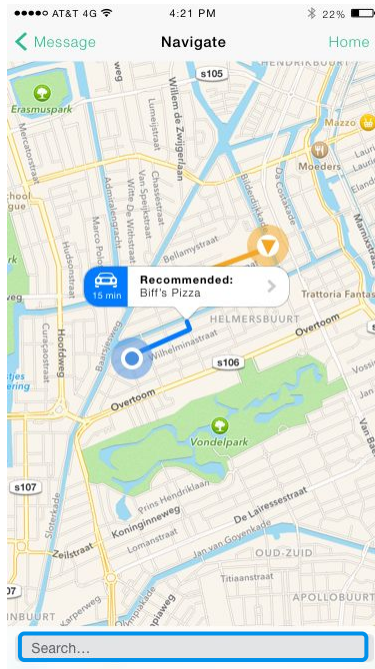


to enter own destination, tap the "Search" box

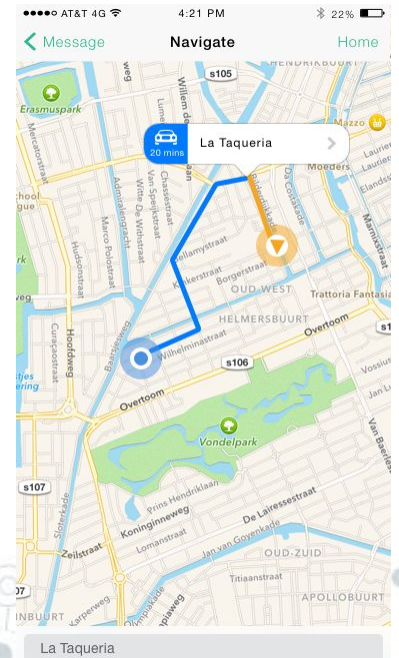
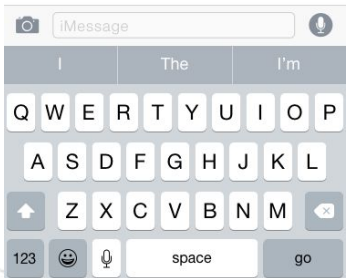
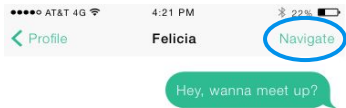
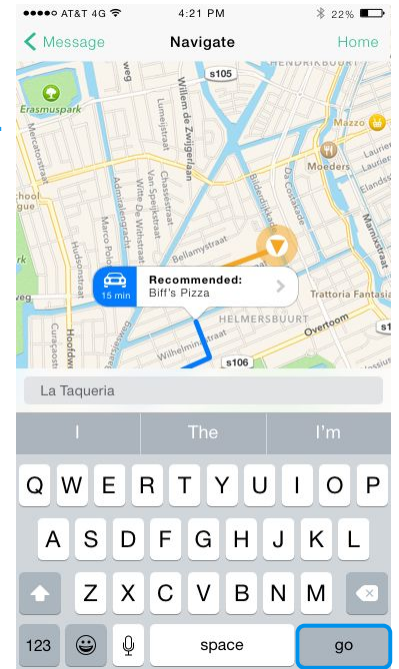


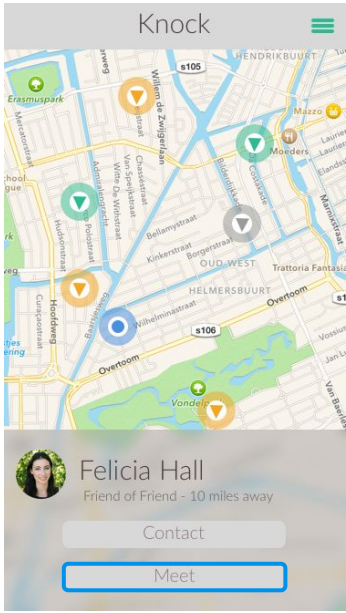


enter meetup process by pressing either "Contact" or "Navigate"

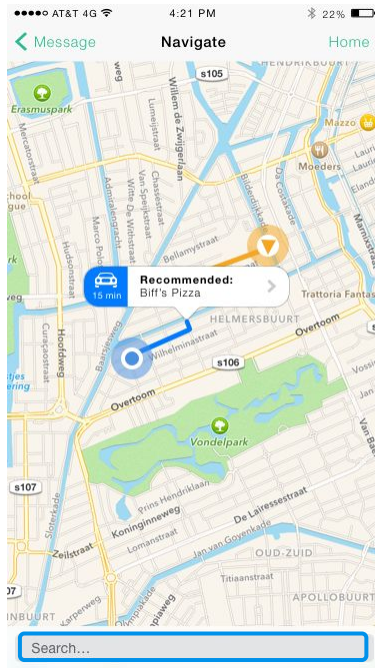


to enter own destination, tap the "Search" box

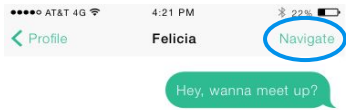
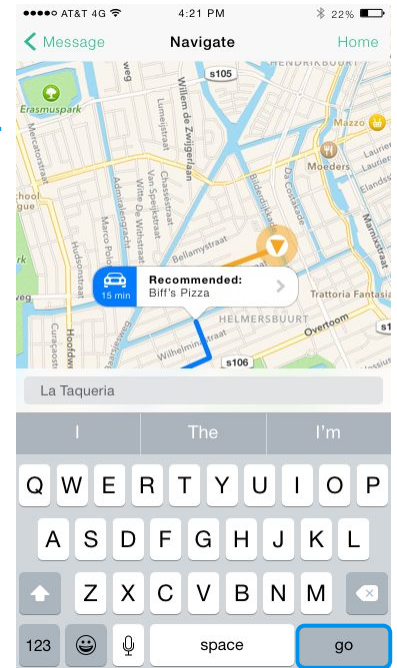




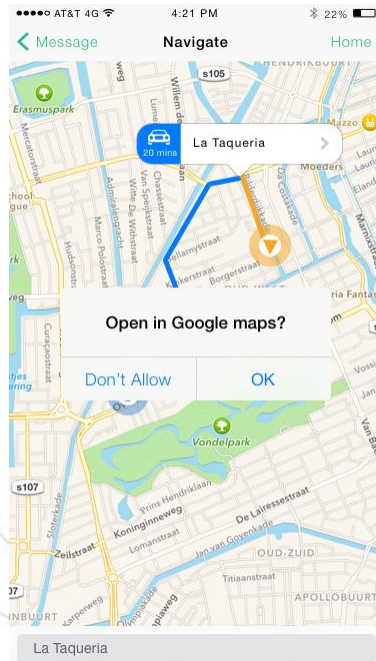
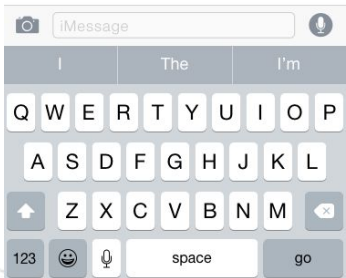
enter meetup process by pressing either "Contact" or "Navigate"



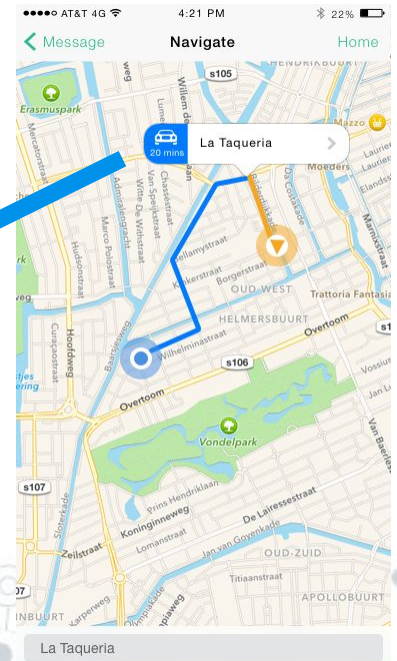
to enter own destination, tap the "Search" box



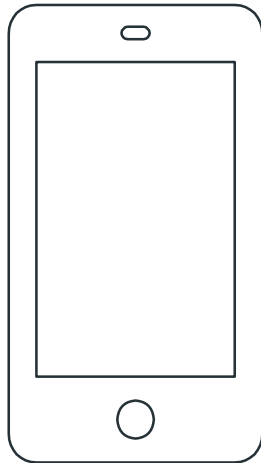
select "OK" to use Google Maps for navigation

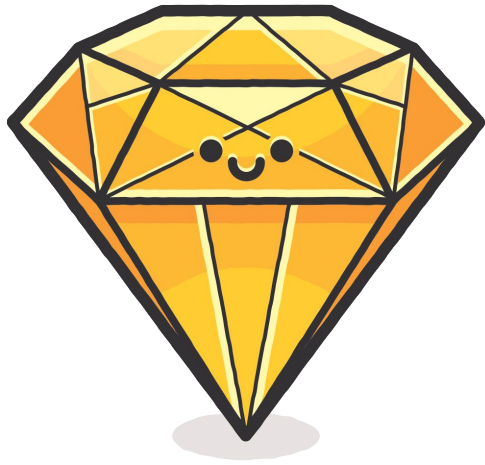


tap the car



# Prototype Overview



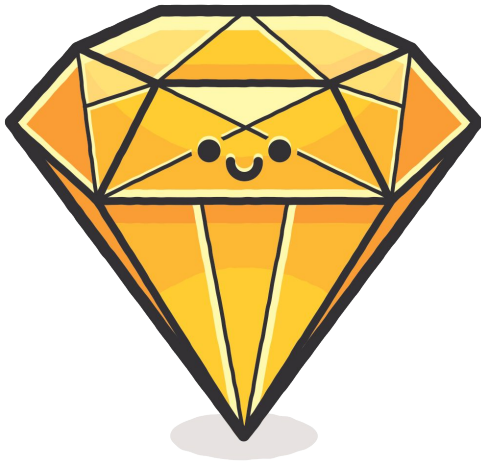


**Sketch**



**Marvel**





**Sketch**



**Marvel**

## **PROS**

- helpful UI design templates for iOS
- clean design

## **CONS**

- difficult to navigate layers
- no responsive map interface





**Sketch**

**PROS**

- helpful UI design templates for iOS
- clean design

**CONS**

- difficult to navigate layers
- no responsive map interface



**Marvel**

**PROS**

- provides interaction capability

**CONS**

- limited prototype flow



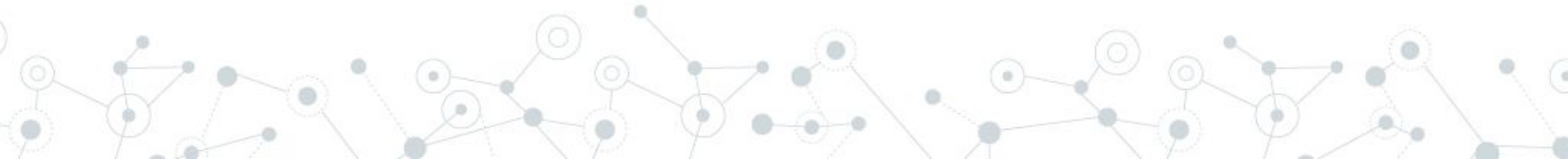
# Limitations/Trade-offs

Extra user profiles

Distance-adjustable  
map interface

Real-time chat  
messaging

Step-by-step navigation  
directions





# Limitations/Trade-offs

Extra user profiles

Distance-adjustable  
map interface

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directions

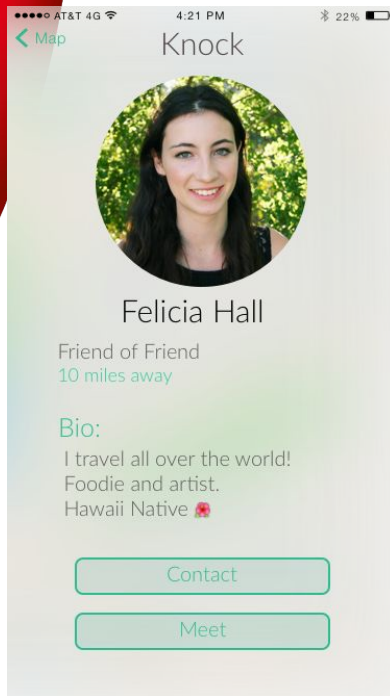


**Streamlined,  
uncluttered task  
flow**

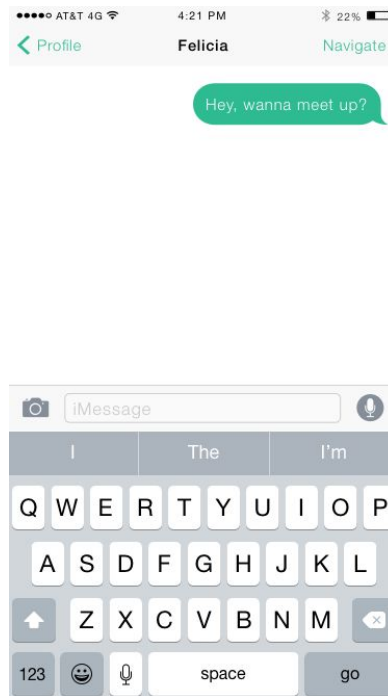
No back-end software  
in medium-fi  
prototyping



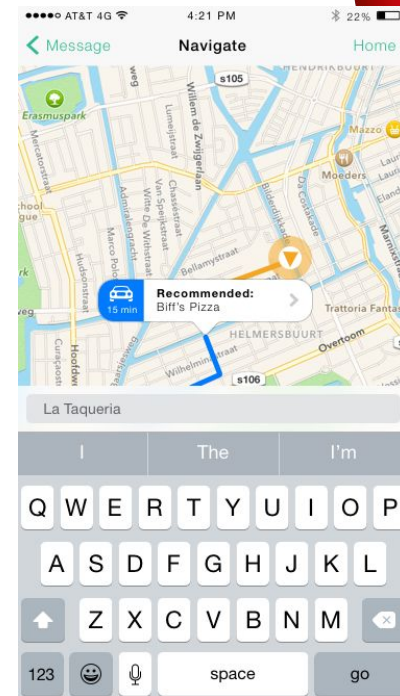
# The Wizard of Oz



Profiles



Chat



Location Input



**Thanks!**

**Any questions?**

[http://web.stanford.edu/class/cs147/projects/mobility/knock\\_knock/](http://web.stanford.edu/class/cs147/projects/mobility/knock_knock/)

