

Spark: never miss a moment





Kevin



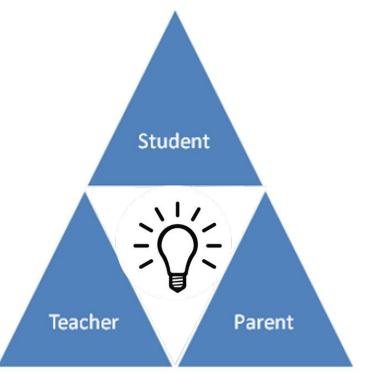
David



Melissa



Bronson



Problem/Solution: Scheduling and resource constraints prevent many parents and teachers from actively working together to support students in their educational development. With communication limited to just quarterly conferences, if even that often, both parents and teachers crave ways to collaboratively and effectively track a child' s development. Spark allows teachers and parents to capture the learning progress of each individual student, and the versatility of Spark allows parents to easily view their child's progress across a variety of platforms.

Value Proposition: Streamlining student growth tracking for teachers.

Tasks

A

Simple: easily sort & recollect a child's developmental history



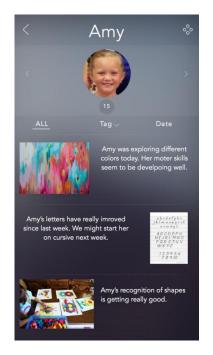
Medium: capture a moment in a child's education



Complex: share a moment in a child's education with his/her parents.

major design change #1: individual student views



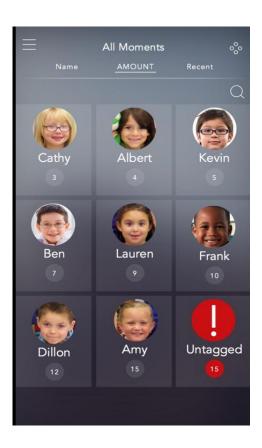






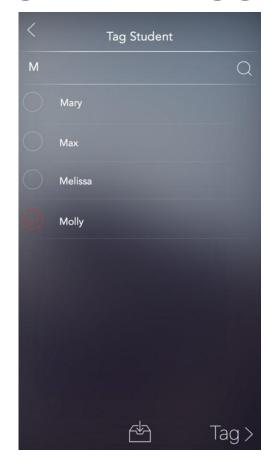
major design change #2: grid view





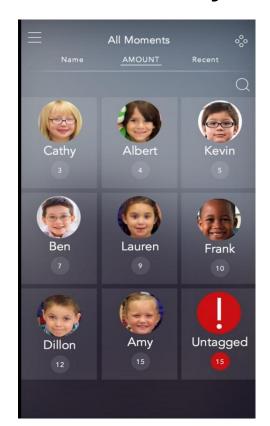
major design change #3: tagging





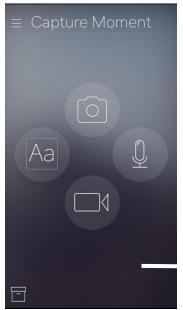


task flow, simple: easily sort & recollect a child's developmental history.





task flow, moderate: capture a moment in a child's education.



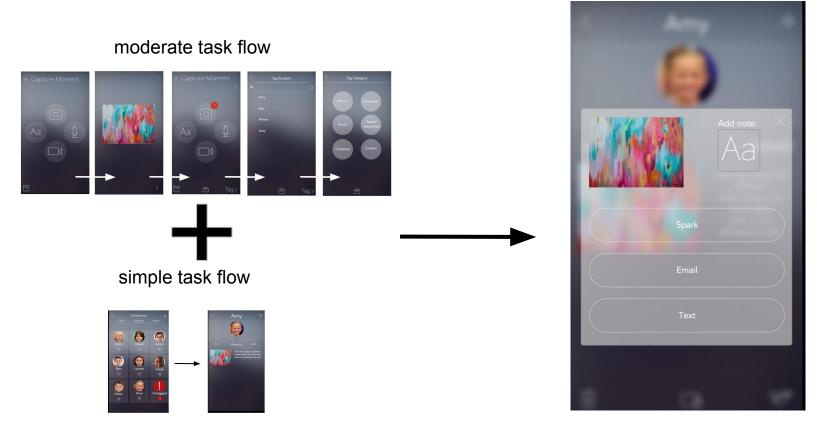








task flow, complex: share a moment in a child's education with his/her parents.

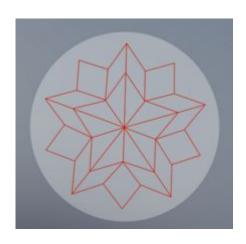


Prototyping Overview: Tools

- Used Marvel + Sketch
- Helped:
 - A lot of great resources
 - Don't have to make everything yourself
 (icons are provided, templates are provided,
 easy drag interface. Snap-to-grid system is great,
 alignment is automatic).
 - Suitable for design prototyping needs.

Did not help:

- Not interactive
 - Could not capture pictures/video/voice with prototype.
 - Had to pay in order to add collaborative function
- Downloading screens requires you to upgrade to Premium plan



Prototyping Overview: Limitations/Trade-offs

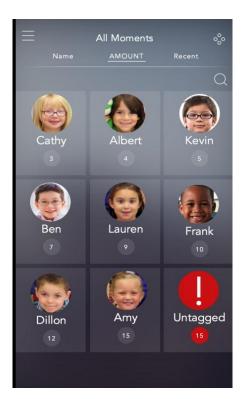
- To give a realistic feel, there are many different screens/permutations of different functions.
- Non-interactive (no ways to actually capture media to simulate the experience)
- More detailed prototype meant fleshing out more details/adding more screens
 - Increases learning curve for prototype

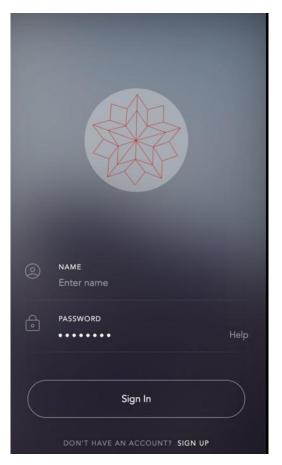


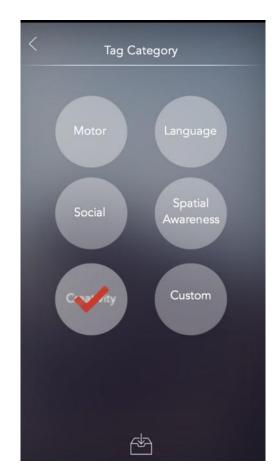
Prototyping Overview:

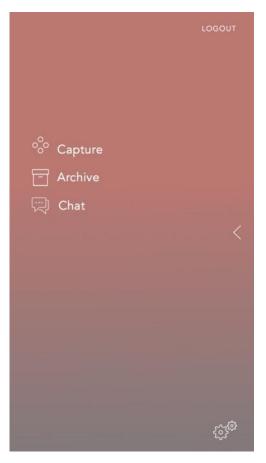
- Wizard of Oz:
 - Media capture/upload
 - Sharing
- Hand-coded features:
 - Pre-populated with data to make it look realistic (screens with images of children, sample text upload, sample picture upload, etc.)



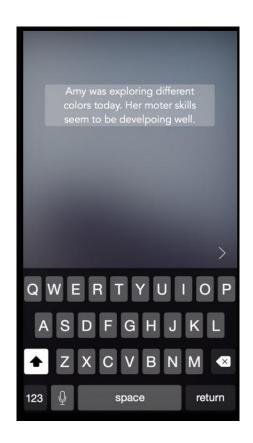








Log In Tagging Menu







Text Capture

Video Capture

Voice Capture