

# POVs and Experience Prototypes

## Sexual Assault Trauma and Reporting on Campus

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*We met...*

**Naomi**, a sophomore at Stanford University who had **never**  
experienced sexual assault.

*We were surprised that...*

Despite not knowing a lot about what classifies as sexual assault, as well as what the reporting process at Stanford looks like, she has a lot of **anxiety** and **frustration** around the issue.

*It would be game changing to...*

Make sexual assault awareness education and reporting more  
**manageable** and **less scary**.

# Additional Interviews





*We met...*

**Carley**, the Acting Director of the **SARA Office**

*We were amazed that...*

She **wasn't invested in getting people to report**, just in helping people get the resources and resolutions they need to move forward

*It would be game changing to...*

**Help** survivors get the **resources** they need.



*We met...*

**Annie**, a student at BYU.

*We were amazed that...*

She could easily talk us through the process of how she would report a sexual assault on her campus, but was **concerned** that she would be **expelled** in conjunction with the assault.

*It would be game changing to...*

Give sexual assault survivors the **security** and **confidence** needed to report sexual assault on campus.



*We met...*

**Sara**, an RA in a sorority at Stanford.

*We were amazed that...*

She would possibly **not encourage** a friend to report a sexual assault victim to report **given the state of campus resources** right now.

*It would be game changing if we...*

Gave students and student staff **a sense of security** with their school.



*We met...*

**Victoria Molino**, a C.A.R.E. advocate at **UCLA**  
**Advocacy Office for Sexual & Gender Based Violence**  
**& Misconduct**

*We were surprised that...*

...even Victoria, an administrator at UCLA, **wasn't completely happy** with  
the current system for reporting sexual assault and thought there were **significant**  
**improvements** that could be made

*It would be game-changing to...*

...**work in conjunction** with schools administrative offices to  
come up with **solutions.**

# Top 3 POVs







*We met...*

**Naomi**, a sophomore at Stanford University who had **never**  
experienced sexual assault.

*We were surprised that...*

Despite not knowing a lot about what classifies as sexual assault, as well as what the reporting process at Stanford looks like, she has a lot of **anxiety** and **frustration** around the issue.

*It would be game changing to...*

Make sexual assault awareness education and reporting more  
**manageable** and **less scary**.



*We met...*

**Paige**, a student who **had been sexually assaulted** while at a campus party and had recently **finished the sexual assault reporting process**

*We were Surprised...*

that Paige had only **reported** when a friend encouraged her to **3 weeks later**. She had been **nervous** about reporting because she **didn't understand** the process.

*It would be Game Changing...*

to make Paige **comfortable** reporting the situation **on her own**.



*We met...*

**Carley**, the Acting Director of the **SARA Office**

*We were amazed that...*

She **wasn't invested in getting people to report**, just in helping people get the resources and resolutions they need to move forward

*It would be game changing to...*

**Help** survivors get the **resources** they need.

We met...

**Naomi**, a sophomore at Stanford University who had never experienced sexual assault.

**HMW help survivors understand all of their options without getting overwhelmed?**

Despite not knowing what she was surprised that...

at Stanford looks like, she had **anxiety** and **frustration** around the issue.

It would be interesting to...

Make sexual assault awareness education and reporting more

**manageable** and **less scary**.

*We met...*

Paige, a student who had been sexually assaulted at a campus party and had recently just finished the sexual assault reporting process

**HMW eliminate the unknown aspect of sexual assault reporting and the resources available?**

*We were Surprised...*

that Paige had only reported and encouraged her to report later. She had been nervous about reporting because she didn't understand the process.

*It would be Game Changing...*

to make Paige more comfortable in reporting the situation on her own.

*We met...*  
Carley, Acting Director of the SARA Office  
*We were amazed that...*  
She **wasn't invested in getting people to report,** just  
helping people use the resources and resolution they were forward  
*It would be good to have...*  
**HMW make reporting easier and  
less stressful for people who  
choose to do so?**

**Help** survivors get the **resources** they need.

# HMW help survivors understand all of their options without getting overwhelmed?



## What worked:

- Liked being walked through options
- Preferred the control of choosing one thing at a time

## What didn't work:

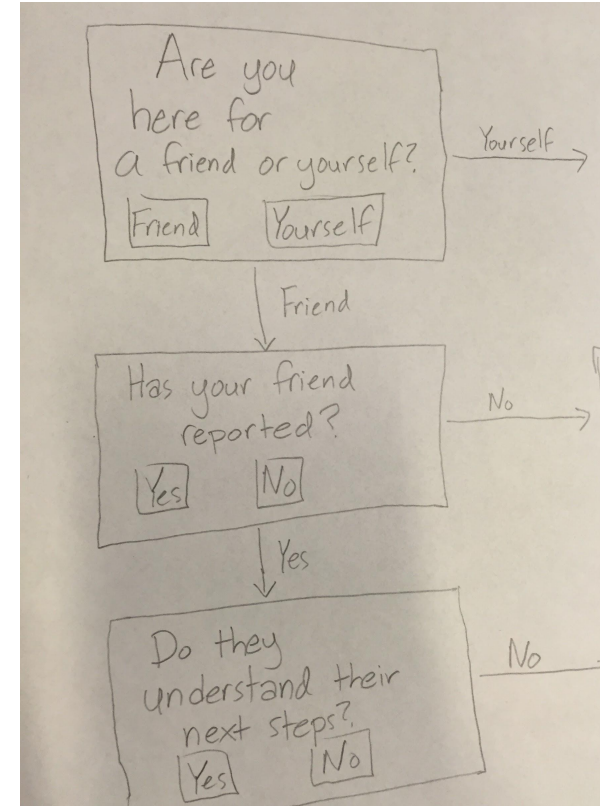
- Limiting
- Blocky design

## Surprise:

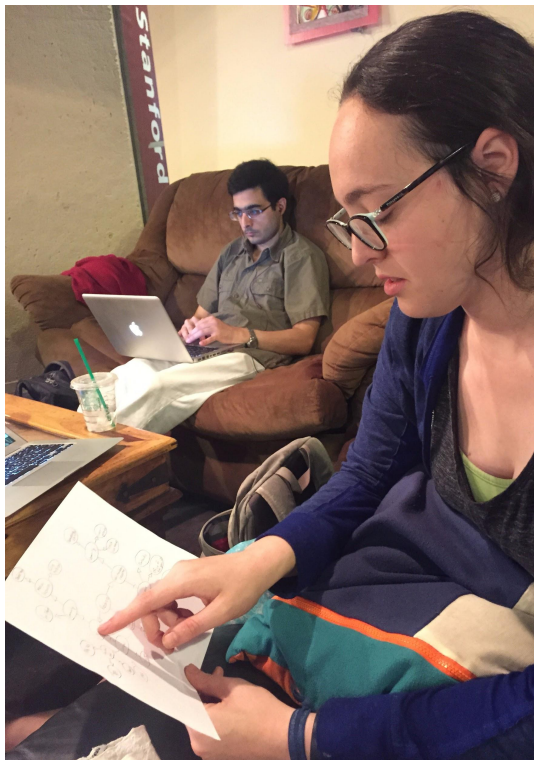
- Limiting vs. overwhelming balance
- Lack of control

## Validity:

- People liked having a clear way to walk through the options available and said that helped them figure out where they would look first.



# HMW eliminate the unknown aspect of sexual assault reporting and the resources available?



## What worked:

- Clearly showed many resources available
- Logic of where everything was made sense

## What didn't work:

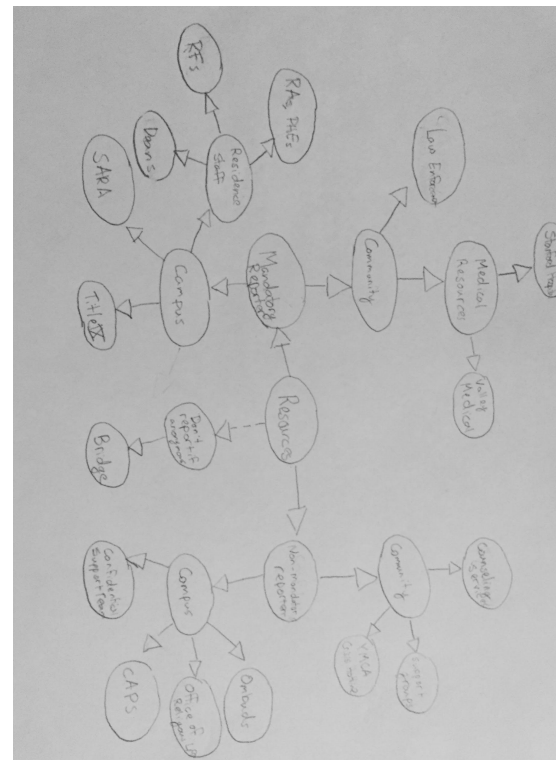
- Showed an overwhelming amount of information at once
- Some of the titles of subcategories were unclear
- Required a lot of navigation

## Surprises:

- Ignorance of number of resources
- Few people knew about in-person confidential resources

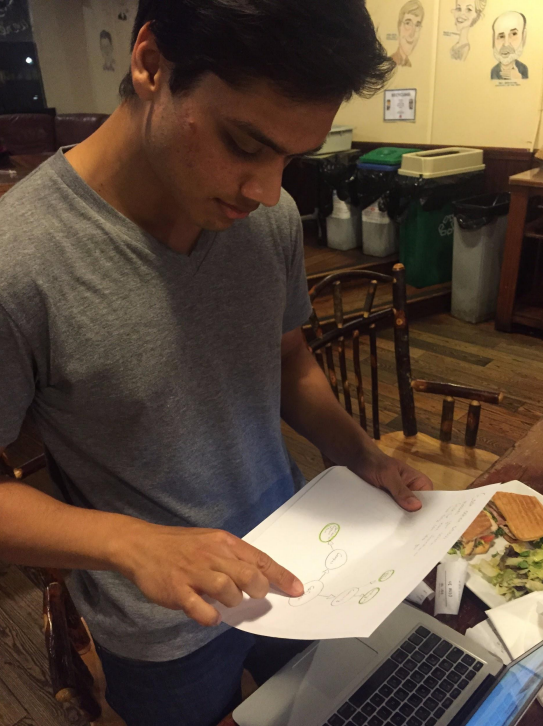
## Validity:

- Even people familiar with resources were surprised by some, so some options clearly weren't as well known





# HMW make reporting easier and less stressful for people who choose to do so?



## What worked:

- Really liked the information available at the end
- Found it easier to visualize who they should talk to

## What didn't work:

- Busy Screen
- Unclear what was clickable and what wasn't

## Surprises:

- Wanted to know “What would happen if...” not who was there to support them
- Wanted all the information on the screen but fewer things on the screen

## Validity:

- People really wanted to see who would be involved in an investigation. They liked the setup, but wanted more information about what would happen if they chose to report.

