

Welcome to Spiel!

We had a blast developing the app and posting sample Spiels, and hope that you'll have as much fun as we did. The following are some pointers to help you understand what the prototype can and can't do.

### Installation Requirements

- Download .zip file from public Github repo
- Open the .zip file and launch the XCode project on a Mac
- Run the XCode project and interact with our prototype!

### Limitations

- In this prototype, you can't create a new account. You are interacting with the app from Katherine's perspective, which comes with a pre-filled profile with previous Spiels and 18k followers.
- You can't view or add new comments or likes for each Spiel. All the numbers are hard-coded.
- The notifications feature has yet to be implemented.

### Task Pointers

- To post a Spiel, tap on the "+" button located at the center of the navigation bar. You will be able to add photos from your photo library, select a category, and type in the name and story related to the Spiel.
- To search for Spiels by category, tap on the magnifier button located in the navigation bar. Typing a category will load relevant Spiels for you to discover. Search is case-sensitive for this implementation (go ahead and try searching "tech," "entertainment," and "food")!
- To share a Spiel on Facebook, simply tap on the rightmost share button in the share modal, edit the text, and submit.
- To view and delete your Spiels, tap on the rightmost icon in the navigation bar, which will bring you to your profile – from your profile you can access Spiel detail pages where you can delete your own Spiels.
- To view Spiels posted by the people you are following, tap on the home button in the navigation bar.