

bento

Bento provides a platform for users to document inspiration that they see on a daily basis, and be reminded to come back to it and act on it.

PROBLEM:

creative inspiration is scarce. when we forget about things in the world or moments that inspire us, we're frustrated and our creative process is hindered

SOLUTION:

Bento is a just-in-time solution that helps you actively record your life for moments or pieces that inspire you, and then prompts you to come back and act on this creative inspiration later

TASKS

SIMPLE

setting a reminder for an inspiration entry

MEDIUM

scrolling through a journal of inspiration

COMPLEX

creating an inspiration entry

FRAME:

HEURISTIC EVALUATION

DESIGN CHANGES

PROTOTYPE IMPLEMENTATION

HEURISTIC EVALUATION:

27 total violations

5 severe violations

primarily user control

HEURISTIC EVALUATION:

TAKEAWAY 1:

need to be able to delete content/reverse parts of the content creation process

HEURISTIC EVALUATION:

TAKEAWAY 2:

difficult to exit out of canvas/content creation;
header bars didn't do good job of showing
status

HEURISTIC EVALUATION:

TAKEAWAY 3:

reminders are unintuitive because we abstracted too much away; should allow user to see what kind of reminder is getting set

FRAME:

HEURISTIC EVALUATION

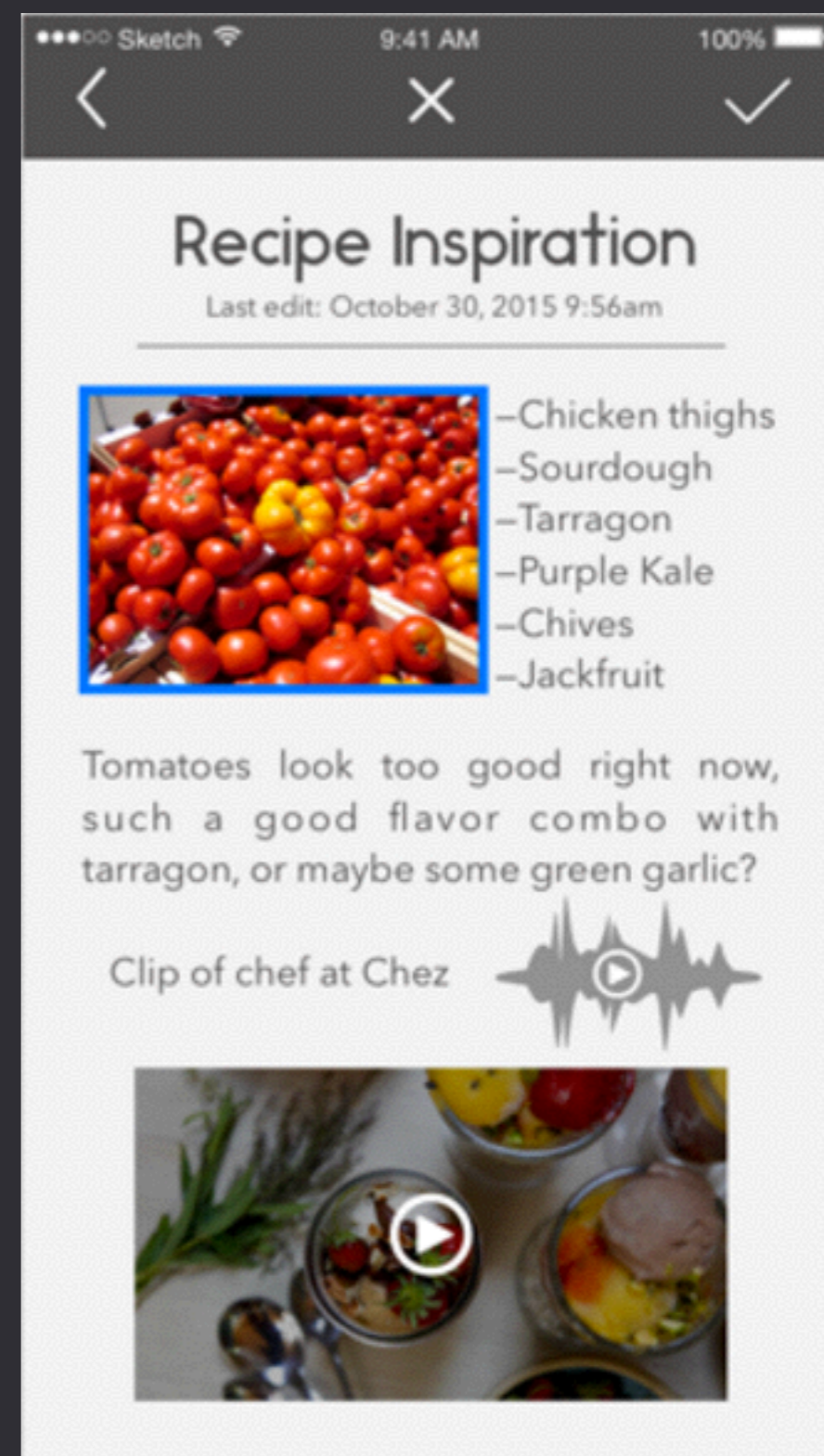
DESIGN CHANGES

PROTOTYPE IMPLEMENTATION

DESIGN CHANGES

ALTERATION 1:

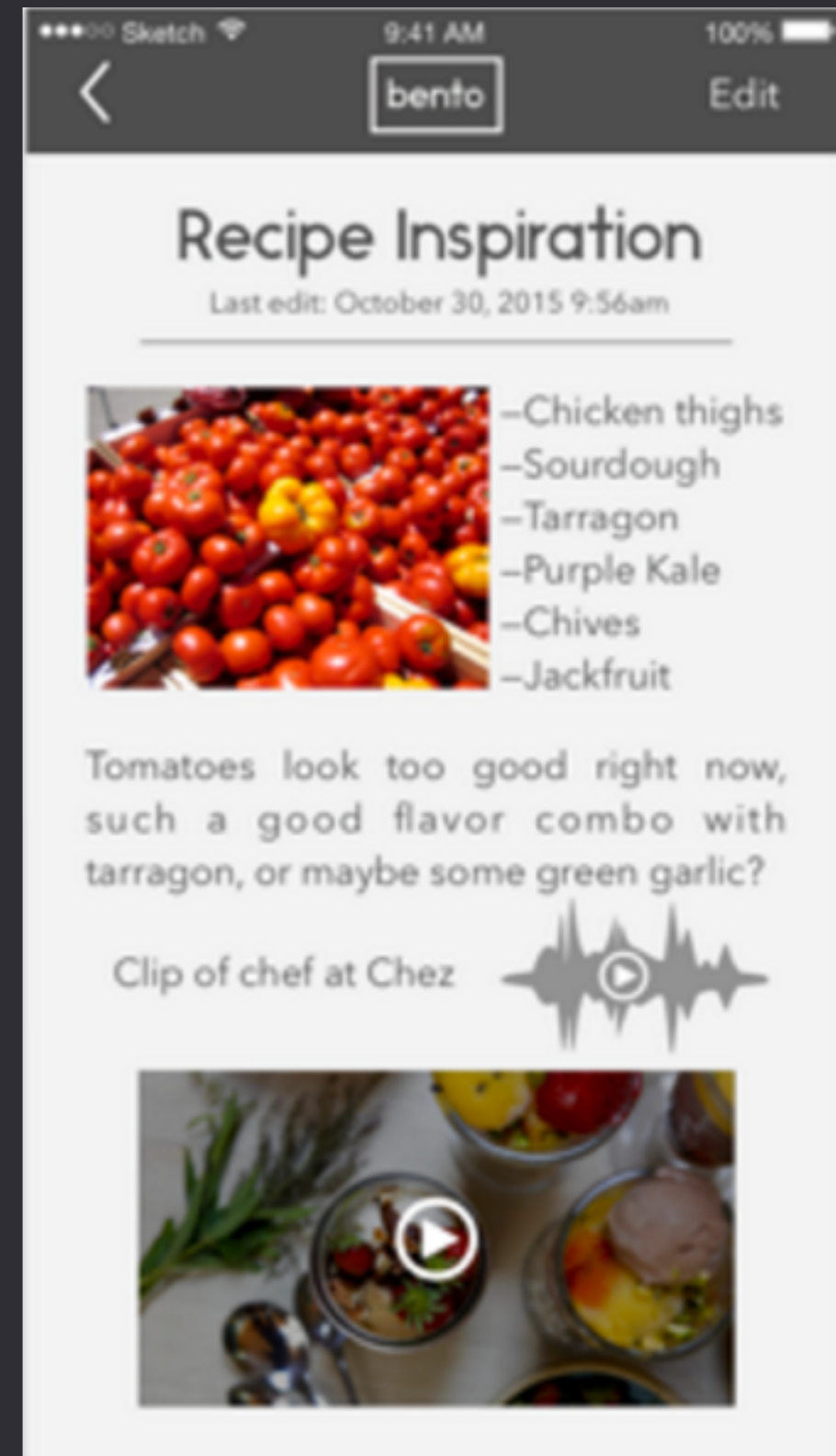
X to delete selected asset



DESIGN CHANGES

ALTERATION 2:

Back button/updated header bars added



FRAME:

HEURISTIC EVALUATION

DESIGN CHANGES

PROTOTYPE IMPLEMENTATION

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currently, we have implemented the simple task (scrolling through past entries) in iOS in Objective-C

HOWEVER:

we are looking to switch to Ionic, which has much better support for the movement of our elements

PROTOTYPE IMPLEMENTATION

todos:

possibly convert everything to Ionic

redesign reminder setting process

finish tasks 1 and 3

PROTOTYPE IMPLEMENTATION

the plan is to redo task 2 (scrolling) in Ionic by Wednesday, and over next weekend build out task 3 (adding/editing entries), finishing task 1 (setting of reminders) by next Friday; task 1 also needs to be redesigned, which hopefully will also be done by next Wednesday

PROTOTYPE IMPLEMENTATION

“Wizard of Oz” – system automatically knowing what kind of reminder to set based on entry; will probably just always choose time in this case

Starting Data – all hardcoded

iPhone 6 - iPhone 6 / iOS 9.1 (13B137)

Carrier 2:03 PM

bento

Recipe Inspiration 2 min ago

 Tomatoes look too good right now, such a good flavor combo with tarragon, or maybe some green garlic? 

- Chicken thighs
- Sourdough
- Tarragon
- Purple Kale
- Chives

Paris Day 3 1 day ago

 Packed tourists outside of the Louvre, felt like a sardine. Talked with Mary about the value of art in American society vs French society. Aesthetics, culture, pace of life, historical value of Renaissance art—is American art culture less prevalent because we don't have the historical context for it? The Impressionists paintings were my... 

Music to Listen to 5 days ago

T-Swift's latest album, Truman recommended Chance the Rapper and E-40's new song   

- Temper Trap
- Fleet Foxes
- The Weeknd
- The Jonas Brothers
- Lionel Ritchie

Future Social Media 1 week ago

Must post a few videos in the next week, some inspiration here. 

  Videos:  

- funny baby video
- talking about stress
- mascara (sponsored)
- dress (sponsored)

PROTOTYPE IMPLEMENTATION

Building a prototype is hard.

Might need to switch to Ionic.

Getting first task up involves a lot of framework and groundwork that might need to be replicated.

Design changes revolved around system status and reversal.