

The prototype is in InVision. The main purpose of the prototype is to show screens and UX flow without having to enter actual data.

The landing screen after a brief loading page is a new meeting screen. Click through the bottom navigation bar or highlighted action items on a screen to interact. The service will highlight touchable points on the screen if your initial click is invalid. Possible tasks are to plan a new meeting, respond to an invite, or view existing meetings and stats.

Note on “swiping”: While there is a possible “swiping” gesture for the app, simply click to skip ahead whenever this is present - the swiping simulator in InVision is poorly implemented, and tapping to go to the next screen in place of a swipe is much easier for testing. Unfortunately this means that, although not highly important, the user cannot swipe back to a previous screen.

There are several limitations. Login/signup are not implemented, as there is no backend database to InVision. Text entry for new meeting info, existing meetings, and invites are hard-coded to show data, as again, these features require a database.

An additional limitation of the navigation menu is that clicking on “new meeting” will redirect you to a new meeting page rather than let you continue where you left off with, due to InVision not supporting conditional logic.

There are no “Wizard of Oz” techniques, as the prototype is self-sufficient.