Instagator

Simple Group Travel

Group Travel is hard

- Invites and Confirmation
- Lodging
- Group vs. Individual Activities
- Document Tracking
- Payments
- Social Loafing

Instagator makes it better

- One platform for every stage of the trip
- Group involvement increases engagement
- Planner and Participant Reminders
- In-app cost tracking
- Lowered barriers to future group travel

Agenda

- Heuristic Evaluation Overview
- Revised Design
- Prototype Status
- Demo!

Heuristic Evaluation

"If there is no struggle, there is no progress." -Frederick Douglass

Heuristic Evaluation

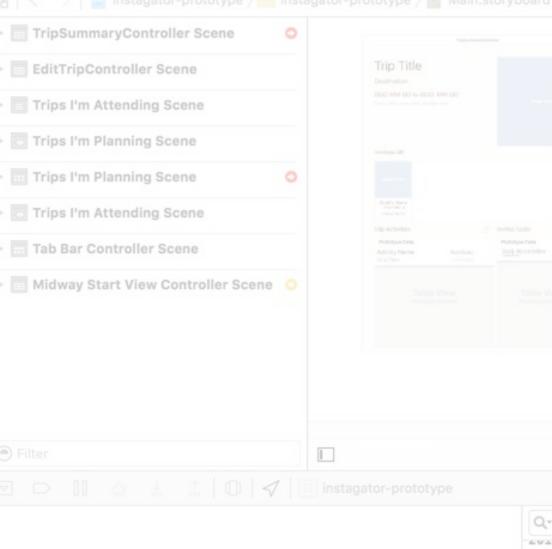
Category	# Viol. (sev 1)	# Viol. (sev 2)	# Viol. (sev 3)	# Viol. (sev 4)	# Viol. (sev 5)	# Viol. (total)
[H2-1: Visibility of Status]	0	0	1	0	0	1
[H2-2: Match Sys & World]	0	2	5	1	0	8
[H2-3: User Control]	0	1	1	3	0	5
[H2-4: Consistency]	0	1	9	2	0	12
[H2-5: Error Prevention]	0	1	1	0	1	3
[H2-6: Recognition not Recall]	0	2	2	2	0	6
[H2-7: Efficiency of Use]	0	5	2	1	0	8
[H2-8: Minimalist Design]	1	7	1	0	0	9
[H2-9: Help Users with Errors]	0	1	0	0	0	1
[H2-10: Documentation]	0	2	0	0	0	2
Total Violations by Severity	1	22	22	9	1	55

Highlights

- Issues with med-fi logic flow and implementation
- Ease of use fixes: quick returns to home, fewer screens
- One severity 5 issue due to lack of error handling given the dummy data of med-fi

Heuristic Evaluation - Key Fixes

Level 3	Level 4
 Consistent Back, Cancel, and Save interactions 	 Icons, consistency, and communication
 Denser information: 8/8 confirmed, reservation status 	 Inter-user communications - poll reminders, payment updates, general inbox
 New ways to enter a poll - currently next to "save" in itinerary 	 Fully-fleshed feature set (delete trips, admin privileges, error handling)
 Process and flow cleanup (med-fi problems, not design) 	
 General font, icon, alignment work (redesigned full UI) 	



14 **Redesign and Prototype** Implementation Canada Sat. Nov 21 to Sat. Nov 28 CANADA Invitees (3 attending, 1 awaiting response) LVLJ-11-4J Unable to Probab list is on Try th (1 which you or constra Moose Petting "<NSLa 0x79d99440 0x79d9dea0 "<NSLa 0x79d99440 0x79d9dea0 Saturday Morning "<NSLa 0x79d99440 0x79d9dea0 Will attem <NSLayoutC Response' Make a sym UIViewAler

All Output



Redesign Themes

- Utilize familiar iOS techniques
 Utilize real estate to simplify flow
 a. Dashboard approach
- 3. Improve overall aesthetics

New Design

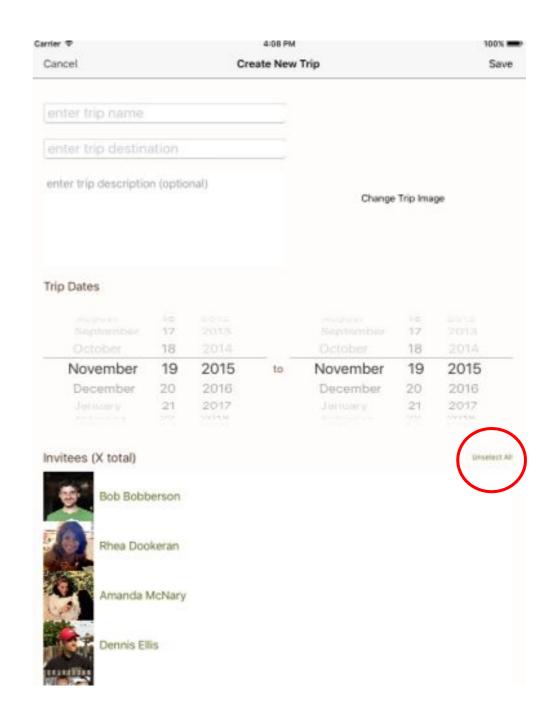


New Design

Cariter T	4:04 PM Trips I'm Planning	
CANAUA		
Canada		
Sat. Nov 21 to Sat. Nov 28		

Trace for Attaceding

Tops Fre Parenty

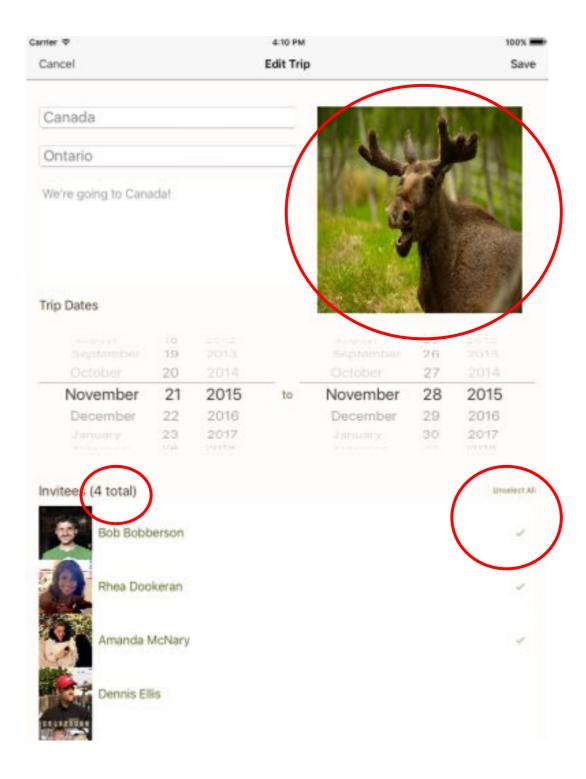


New Design

Tops I'm Flanning

ner ♥ Trips I'm Planning		4:08 PM Trip Summary		TOON Edit
Canada			aia	
Ontario				Ga+
Sat. Nov 21 to 5 We've going to Canad				
			CCANADA	Ş
Invitees (3 atten	ding, 1 awaiting	response)		Edit Invitees
Q.	0	S.		Ŭ
Bab	Rhea	Amanda	Tanner	
No ToOost	No ToDosi	No ToDost	No TaDos!	
Trip Activities		Œ	Invitee Tasks	\oplus
Moose Petting Sat. Nov (18-11) to 1	Sat. Nov (20:11)	Set Event	Submit deposit Due: Thu. Nev (16:11)	4/4
Hiking Sat. Nov (23:11) to	Sun. Nov (01:11)	Set Event		
Saturday Morni	ng	Poll Event		
Sun. Nov (00:11) to	Sun. Nov (01:11)	View Repults		

Tites for Attarship

















Benefits:

- Native Application
- Good Dev Environment
- Built-in emulator
- Storyboard

Drawbacks:

- We didn't know Swift
- Custom built for each platform

Benefits:

- Web dev tools (we know these!)
- Built-in emulator

Drawbacks:

- No native capabilities
- More code required
- New tool
- Lacks pre-made objects, use HTML





Future Features

- Task interface
 Sending reminders
- Poll interface
 - Creation by admin
 - Participation by members
 - Results for admin
- User privileges



Hard-coded Data

- Options
 - Databases difficult set-up and interfacing
 - Local storage local
 - Global vars Perfect!
- Data
 - \circ People
 - Trips
 - Tasks
 - Polls
 - Events
 - Images



Other Tricks and Techniques

- Notifications >> Messages
- Straight up lying

Of COURSE Tanner is now an admin...

"A journey is best measured in friends rather than miles" - Tim Cahill

Wrap