Pass It On runs on an embedded Marvel prototype.

To accept a challenge:
1) Scratch to reveal challenge
2) Accept challenge

To complete a challenge:
1) Click on challenge
2) Mark completed

To view past completed challenges:
1) Click on trophy room

To pass on a challenge:
1) Go to trophy room
2) Select a previous challenge icon
3) Choose a person to send it to
4) Pass it on

Limitations:
Not all of the logic is implemented, so if you complete a challenge then go through a series of screens, it might put that completed challenge back on your current challenge list, because it does not remember that you have completed it. A challenge should only move to the archive trophy room after it has been successfully completed.

Not all the challenges and icons are active. Only the first challenge on the challenge list is active, and only the star icon and coffee cup icon on the trophy page are active. When passing along a challenge, only an anonymous user is active to forward to.