Civility Med-Fi Prototype

Team Members: Lorena Huang Liu, Steven Qian, Kate Stockdale, Jessica Xu
Overview

- 3 Representative Tasks
- Revised UI Design
- Medium Fidelity Prototype Walk-Through
- Tools Used
- Summary
RT #1: Providing Feedback

CIVILITY

**Average Words/Min**
- TODAY: 165
- YESTERDAY: 150
- LAST WEEK: 140
- OVERALL: 155

CIVILITY

**Average Volume (db)**
- TODAY: 70
- YESTERDAY: 68
- LAST WEEK: 72
- OVERALL: 70

CIVILITY

**Number of Reminders**

<table>
<thead>
<tr>
<th>Date</th>
<th>Reminders</th>
</tr>
</thead>
<tbody>
<tr>
<td>TODAY</td>
<td>10</td>
</tr>
<tr>
<td>11/2</td>
<td>9</td>
</tr>
<tr>
<td>11/1</td>
<td>10</td>
</tr>
<tr>
<td>10/31</td>
<td>7</td>
</tr>
<tr>
<td>10/30</td>
<td>6</td>
</tr>
<tr>
<td>10/29</td>
<td>8</td>
</tr>
</tbody>
</table>

(See More ▼)
RT #2: Sending Warning Notifications
RT #3: Identifying Fruitless Conversations
Revised UI Design: Signing Up

Before: 1 page sign up

After: 2 page sign up
Revised UI Design: Simplified Feedback

Before: Line Graph

After: Bar Graph

CIVILITY

Average Words/Min

TODAY - 165
YESTERDAY - 150
LAST WEEK - 140
OVERALL - 155

CIVILITY

Average Volume (db)

TODAY - 70
YESTERDAY - 68
LAST WEEK - 72
OVERALL - 70
Revised UI Design: Navigation

Before: Visible Arrows

After: No Arrows
1. General Walkthrough/Feedback
2. Showing Warning and Off Topic Notifications
3. Showing Settings & Pause Feature

DEMO
http://invis.io/7M1N5SSQ4
Tools Used: Invision & Illustrator

Pros:
- Already familiar with tools
- Vector images
- Easy to edit

Cons:
- Had to draw every screen
- No ability to do multiple actions in a row
Summary

- Main changes were made in data visualization
- Minor changes in UI
- Prototyping to scale
- Challenge designing for such a small interface