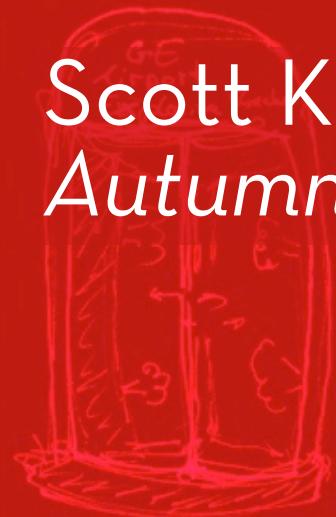


What We Learned... and Where We're Going

Scott Klemmer
Autumn 2009



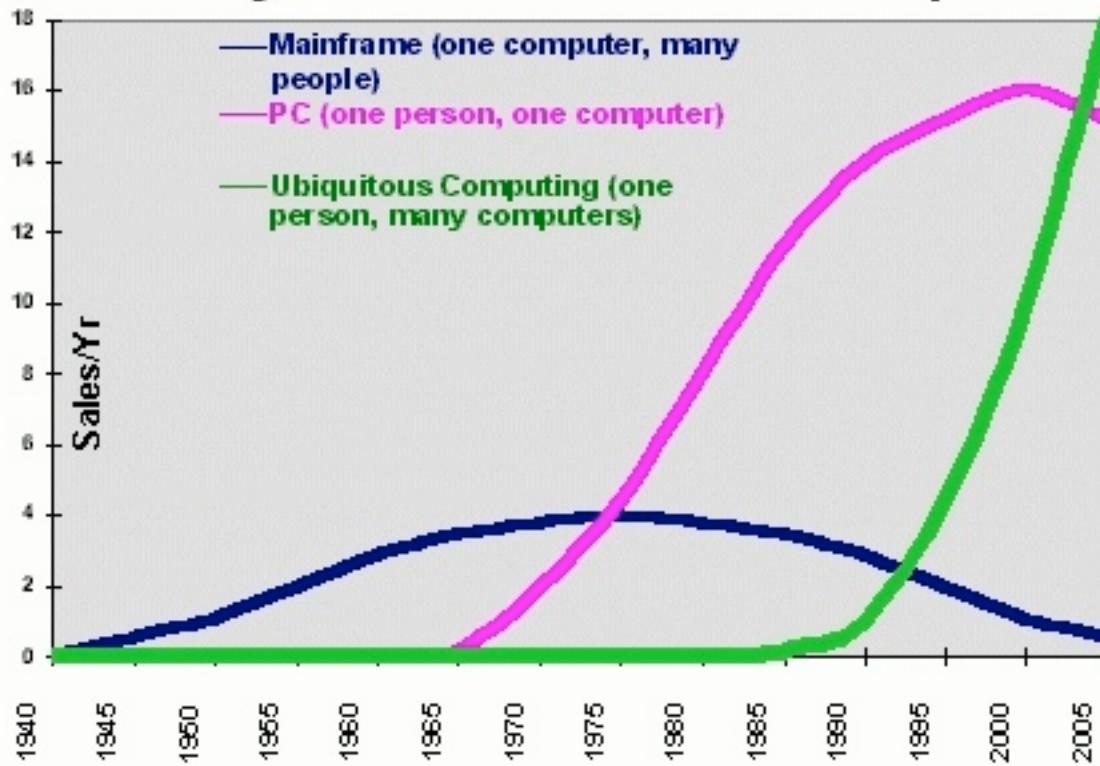
Scott: a gate that shows who walked through it last
Bill: a gate that measures ceremonial gates

20 minutes of showing futuristic videos, in three themes

20 minutes of reviewing the course

10 minutes of administrivia

The Major Trends in Computing



Source: Weiser, Mark. Nomadic Issues in Ubiquitous Computing, Xerox PARC, 1998

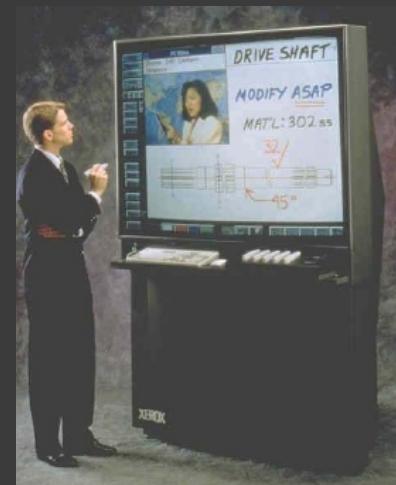
Computers at many scales



PARCTAB
(inch)



PARCPAD / mPAD
(foot)



Liveboard
(yard)

Pervasive, Natural, Calm

Pervasive*, Natural?, Calm!

Speech



Microsoft



Where will these principles come up next? What did you learn?

Winter HCI Courses

- cs247: HCI Design Studio
- cs294h: Social Software
- cs124: From Languages to Information
- ..and the d.school, psychology, communications, CCRMA, visual art, product design (ME), MS&E, education...
- see hci.stanford.edu/courses

Spring HCI Courses

- cs303: Research Topics in HCI
- cs376: Designing Computer Science Experiments