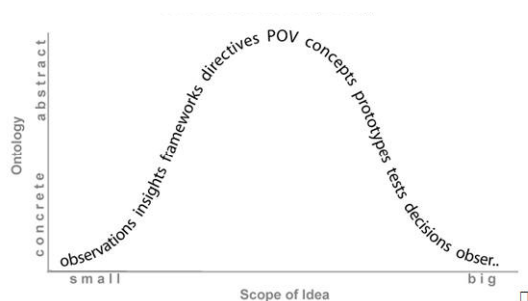
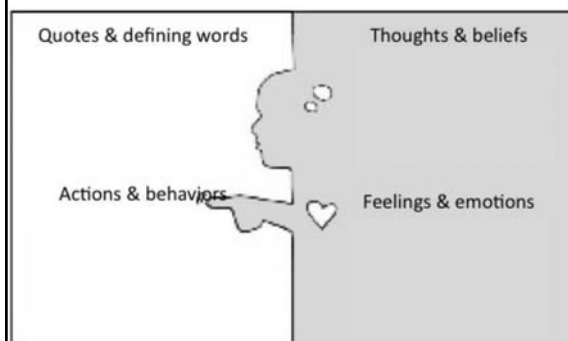


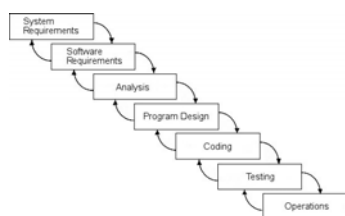
Abstraction Trajectory [Nicole Kahn, Michael Barry]



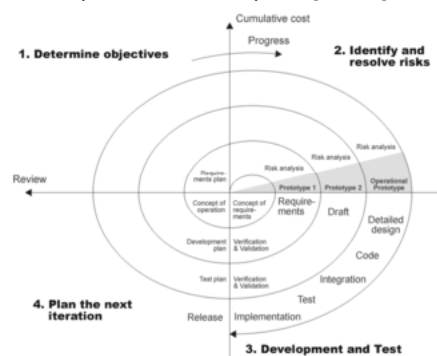
Empathy diagram [d.school]



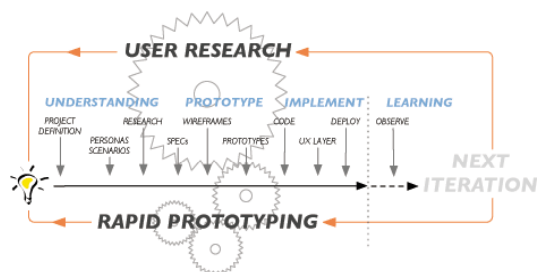
Classic Waterfall model of Software Development



Spiral software development [Boehm]



Interaction design [Dan Hill]



Information system design [Jesse James Garrett]

