



Human-Computer Interaction Design Studio Observation Methods

3 April 2014

<http://cs247.stanford.edu>

Design Critique

Announcements

Observation Methods

P2: Observation

P1: Show and Tell

Design Critique

Announcements

Observation Methods

P2: Observation

P1: Show and Tell

Design Critique

Critiquing in real world examples of design
What does it teach us about HCI?

Toothbrushes



Toothbrushes in Context



Design Critique

Announcements

Observation Methods

P2: Observation

P1: Show and Tell

CS547 HCI Seminar

Fridays 12:50-2:05pm in Gates B01, 1 unit

A range of speakers touching on user interface design, social media, collaboration, psychology, design methods and ethnography
A useful supplement to CS247!

Steve Whittaker: Technology & Memory

<http://cs547.stanford.edu>

Working Out Kinks

More timely uploads to web site

<http://cs247.stanford.edu>

Lecture slides

Problem statements

Grading rubrics

Class communication

Sign up in Piazza



CS247L

Wednesdays 6pm-7:50pm
in **320-106** (note new room!)

1 unit

Next week: Intro to communications APIs
Can attend individual sessions even if not
registered for the lab

I'd like to hear about experiences with Samba,
Dumbstruck, Chatwala, or GigggleMail

Course Q & A

CS247 Q&A Forum on piazza.com, **sign-up:**
piazza.com/stanford/spring2014/cs247

For questions likely to be of interest to other students (e.g., clarification or guidance on projects), please **post to the online forum.**

More sensitive questions should be sent to the course staff at **cs247@cs.stanford.edu.**

Enrollment Update

First round of enrollment updates for the waitlist coming once we have collected P1

If we don't collect a P1 from you, we will assume you are dropping the class

Subsequent updates will be announced on a rolling basis

Design Critique

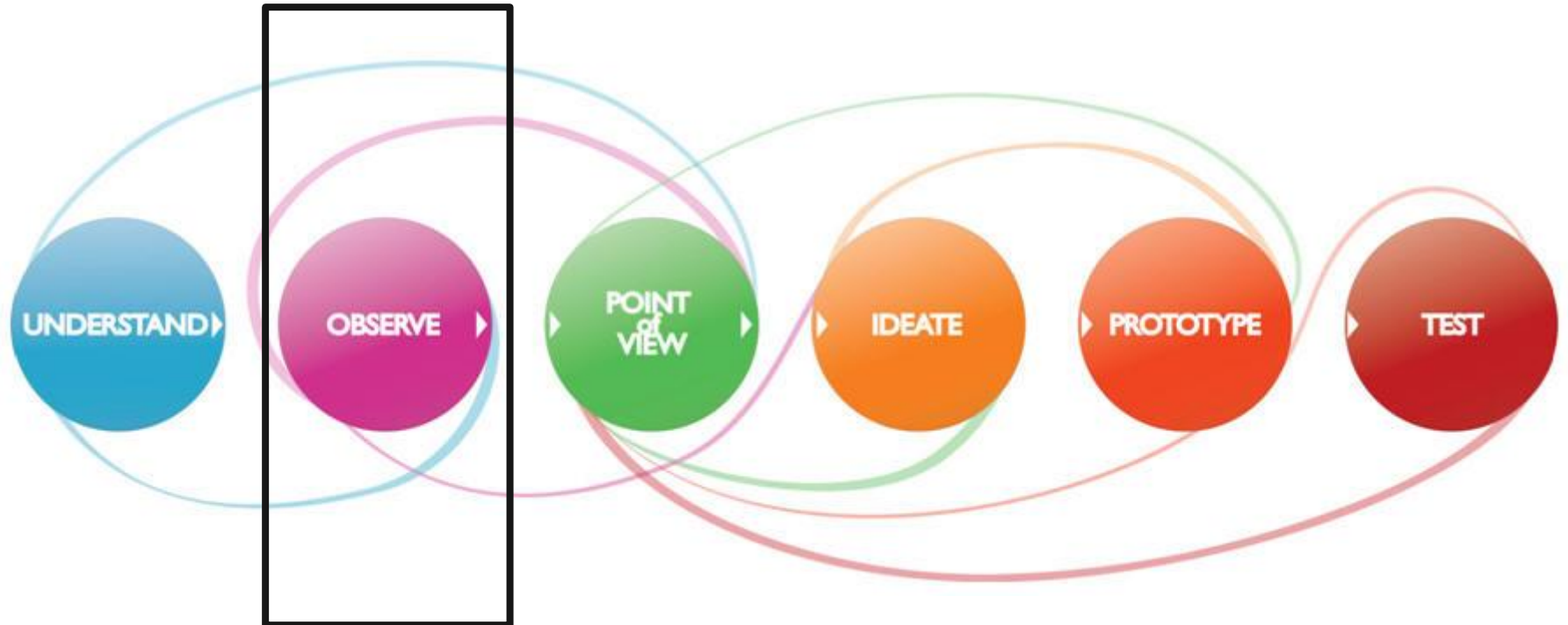
Announcements

Observation Methods

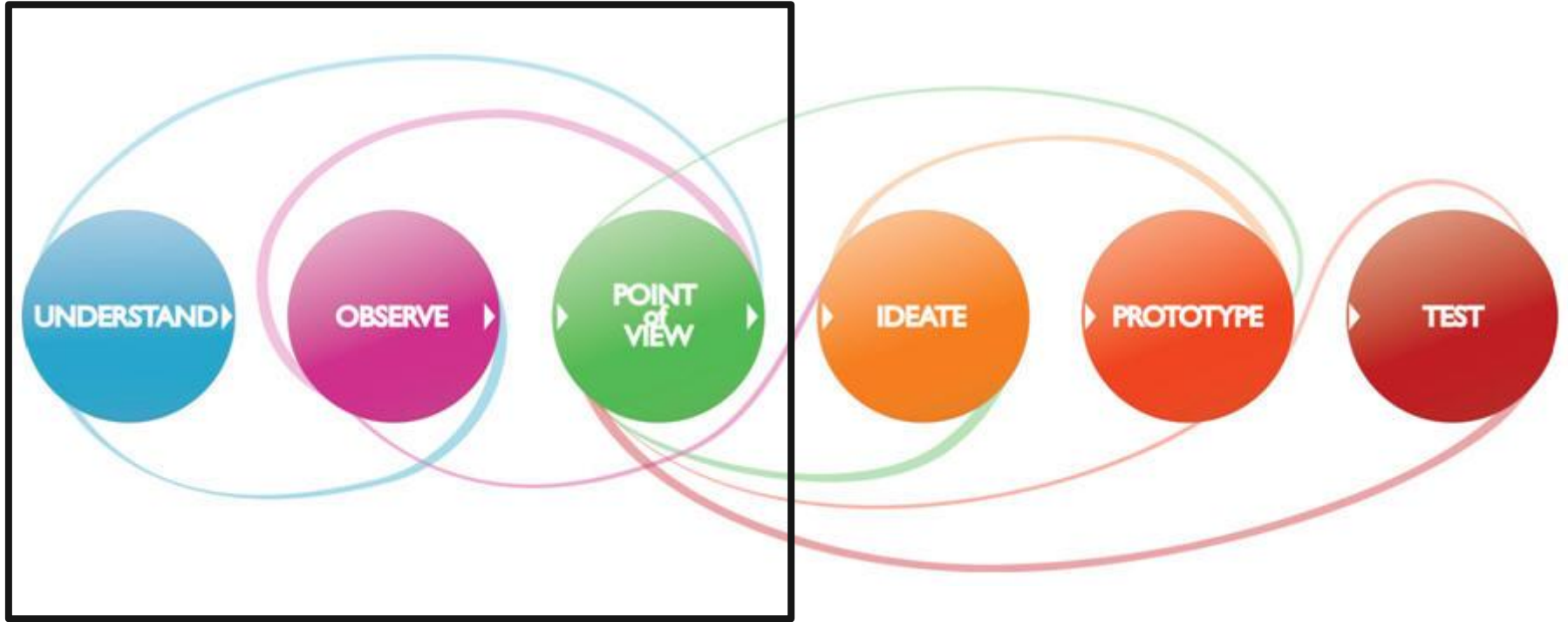
P2: Observation

P1: Show and Tell

P1: Observation

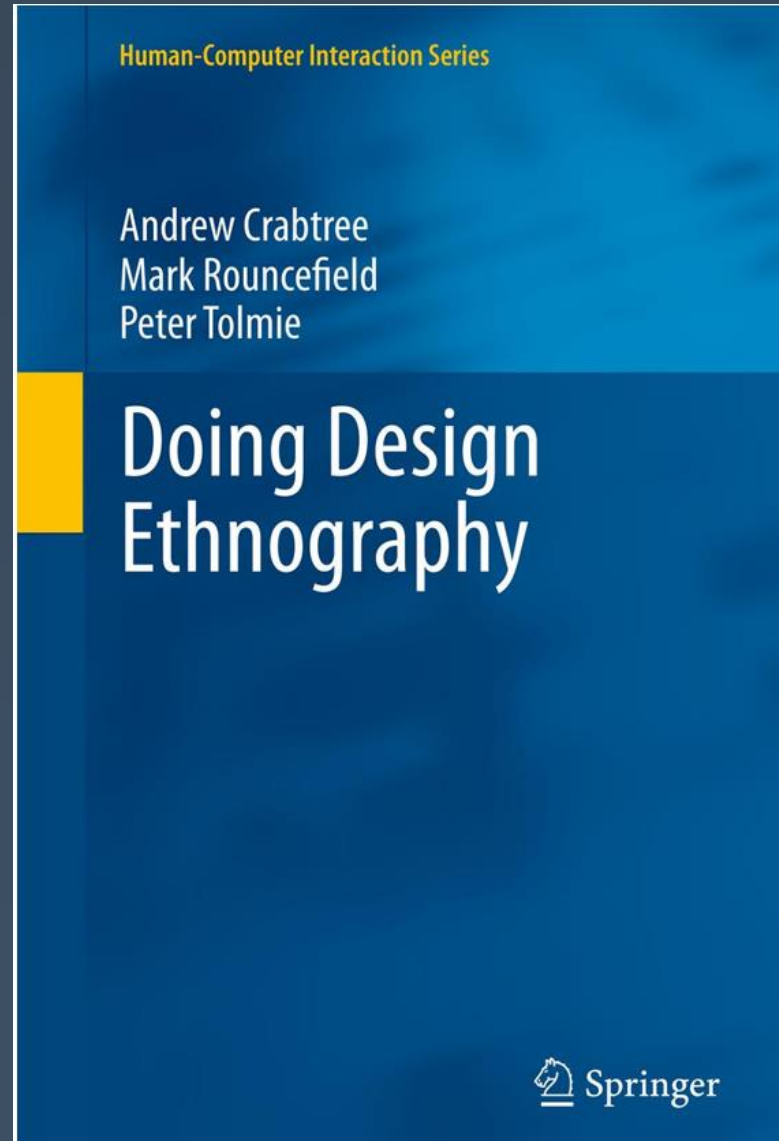


P2: Observation toward Design POV



Ethnographic Observation
Participant Observation
Semi-Structured
Interviews

Ethnographic observation



Ethnographic Observation

Observing *actual* activity

Approximate to design target

Immerse in context

Shadow, record, review

Ethnographic Choices

Picking a place to observe lots of examples by many different people

- Observing lots of examples

- Selectively looking for key behavior(s)

- Good for high individual variation

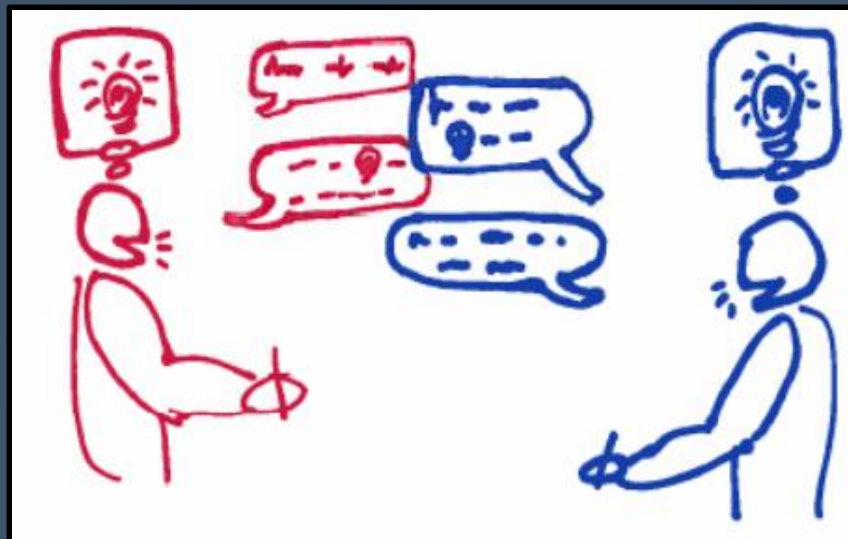
Observing few examples deeply

- Good for detail differences

Co-discovery

Have two people work on a task together
(even though the task is normally done by
one person)

Coordination with each other naturally elicits
cognition



Ethnographic observation

+

- Rich understanding of user's need
- Grounded in actual activity (not user's perceptions)

-

- Time and skill intensive
- Careful generalizing
- Hard to project into future situations

Ethnographic Example

Participant Observation



Chapter 59: Participant Observation

Bruce Hanington & Bella Martin, *Universal Methods of Design: 100 Ways to Research Complex Problems, Develop Innovative Ideas, and Design Effective Solutions*

Participant Observation

Actively engage in target activity

Personally interact in social context

When you can't personally participate, reach out to informants

Participant Observation Data

As with ethnographic observation: pictures, videos, sketches notes

Keep journal of own perceptions, reactions

Participant Observation

+

- Rich, first-hand understanding of user's need

-

- Can't do with all activities
- Careful generalizing

Participant Observation Ex.

Semi-structured interviews

<https://www.youtube.com/watch?v=TYHxfKw0kOg>



Semi-structured interviews

Interactively asking questions (face-to-face, Skype, telephone)

Explore “why” to complement “what”

Subjective user’s viewpoint

Interview at site where they can show activity

“Extreme” participants

Individually or groups

Semi-structured interviews

Begin with list of open-ended questions

- Ask all users these questions

- Let users elaborate

- Flexibility to ask follow-up questions

Must record (audio or video)

Interviewer should attend to user (not notepad or laptop), use recording for data (note timestamps, key points)

work in pairs

Question language (Don't)

Avoid “why” questions

Embarrassing questions

“What did you have the most problems with?”

Leading/Prestige bias

People answer a certain way because they want you to think that way about them

“How easy was that?” “How quickly did you finish?”

Question language (Do)

Think about the most recent time you...

How do you feel about...

What do you like best about it?

What's the most important thing you would like to improve?

Interview Example

<https://www.youtube.com/watch?v=yMwQUZirfyg>

Interviews

+

- Capture user's perspective, perceptions
- Get to clarify, elaborate on responses

-

- Subjective view (what they say they do)
- Interviewer(s) can bias the interview
- Time-consuming
- Hard to quantify

Interview Example

Qualitative Data Analysis

What is common across instances?

What is different across instances?

Identify groupings, categories, patterns (note as collect data), review across instances

Rich description of activity

- Resources used to accomplish

- Hindrances that get in the way

Communicating Findings

Describe methodology, data collected

Demonstrate data collection

- Pictures, quotes, clips from data

Use data, summaries to convince

A warning about “cherry picking”

- Comments should be representative

- Illustrative data, not sound bytes

RUSSELL CROWE · JENNIFER CONNELLY · RAY WINSTONE · EMMA WATSON · and ANTHONY HOPKINS

NOAH

IN THEATRES NOW
IN THEATRES AND IMAX

STORY | CAST & FILMMAKERS | VIDEOS | GALLERY | ART SHOW | PARTNERS | NEWS | REVIEWS

access
hollywood

"THE FIRST MUST-SEE
BLOCKBUSTER OF THE
YEAR"

SCOTT MANTZ

Rolling Stone

"EPIC"

PETER TRAVERS

The Washington Post

"IF YOU LIKED
'BRAVEHEART,'
'GLADIATOR,' AND 'TITANIC,'
YOU WILL LOVE 'NOAH.'"

"THIS FILM IS DEEP AND
THOUGHTFUL."

EWIN McMANUS, PASTOR, MOSAIC CHURCH

"A POWERFUL, ARTISTIC
INTERPRETATION OF THE
BIBLICAL TEXT."

JON TYSON, PASTOR, TRINITY GRACE CHURCH

"NOAH IS NOTHING SHORT
OF ASTONISHING."

GREG THORNBURY, PRESIDENT, THE KING'S
COLLEGE

Activities



Fishing Bday
Party



Playing at the
Park



Play Center



Swimming
Lessons



Swim Team



Gymnastics



Outdoor Soccer



Indoor Soccer



Track & Field
Meet

Socially Connecting People

- ▶ “liked the opportunity to talk one on one with your partner, while **feeling a part of the activities.**” [G1]
- ▶ “be **part of my kids’ life** while I am not able to be there physically” [G2]
- ▶ “it **felt like I was sitting next to her** when I could see her reactions and the kids swimming at the same time”. [G4]
- ▶ “it was **wonderful to share my kids’ activities real-time** rather than just shooting video and emailing it later. It was fun to do.” [G4]
- ▶ “Very cool to show my husband what the girls do at gymnastics. **It felt like we were together.**” [G6]

Design Critique

Announcements

Observation Methods

P2: Observation

P1: Show and Tell

P2 Goals

Observation exercise in the domain of Social Communication

Communicating what you learned from observation

Trying out a group for the final project P4

P2 Steps

1. Form groups
2. Pick a communication activity/setting
3. Pick two appropriate methodologies
4. Collect data
5. Analyze data
6. Prepare a slide deck for a 4-minute presentation
7. Reflect on what you learned

P2 Deliverables

Observations slide deck – **12:00 noon, Tuesday April 8**, submitted by email

Potential 4-minute presentation, **in class Tuesday April 8**

Individual reflection form, by **end of day, Wednesday, April 9**

P2 Grading

20% Activity and Methodology Choice

30% Observation work

20% Quality of data analysis

20% Communication through slide deck

10% Individual Reflection

Design Critique

Announcements

Observation Methods

P2: Observation

P1: Show and Tell

P1: Show and Tell

Time to share your P1 insights!

Teaching staff will circulate around room in 3 groups (we'll mix it up)

- Walk through your poster in 1 minute **(timed!)**
- Share poster, critique among each other, with teaching team
- Form groups of 3 for P2

A Note on Critique

Start with question that prompts elaboration

Tell me more about...

How did you...

Critique **expands** the creator's understanding of their own ideas

Critique **does not** shut someone down

Ready... Get Set...

Pilot your 1-minute presentation with your neighbor

While teaching team gets organized

Go!

P1: Show and Tell

Do not leave class without giving your poster to the staff!

Do not leave class without registering your P2 group through the Google Form!

<http://bit.ly/CS247-P2-Group>