

# Intro, Version Control, HTML5

CS147L Lecture 1  
Mike Krieger

# Hello!

- A little about me.

# Hello!

- And a little bit about you?

# By the end of today

- Know what this lab will & won't teach you
- Have checked out week 1's materials from SVN
- Make a basic, iPhone-friendly HTML5 document with a list and a video tag

# Administrivia

- 1 unit, pass/fail
- Course credit = at least 8 of 9 lectures
- Honor code statement

# What this class **is** about

- Practical skills, applied to weekly assignments
- HTML5, Javascript, CSS, and Python
- Emphasis on mobile
- Version control & Google Analytics

# What this class **isn't** about

- Objective-C and Cocoa (take CS193p instead)
- Cross-platform Javascript development (IE issues, etc)

# What can't you do with a webapp?

- Real-time accelerometer (but can detect rotation changes)
- Device APIs like e-mail, CoreData...



# Some iPhone Webapps

Thursday, September 24, 2009

(demo in iPhone simulator)

# Should I take this class?

- “I’ve programmed a bit before, but haven’t ever written a web application” (take whole class)
- “I’ve done web development, but not worked with rich web applications or mobile” (take whole class)
- “I’m experienced in Web and mobile development” (don’t take for credit, come to lectures you’re interested in)

# Quarter Project

- No hand-in assignments
- Weekly, incremental project: a cs147 portfolio (you can show this off later)
- Weekly checkouts from Subversion

# Quarter at a glance

2. CSS
3. CSS & Javascript
4. Javascript & jQuery, touch events
5. Video Prototyping
6. iPhone-specific features (location, etc)
7. Server-side
8. Server-side, part 2
9. Google Analytics & Experimentation
10. *Dead week* — no class, but I'll be here if you have Q's

# Google Group

- <http://groups.google.com/group/cs147-tech-2009>
- TAs will be on hand to answer questions
- Help each other out as well
- I'll address recurring Q's in lab

# Version control

- Why version control?
- Free hosting options

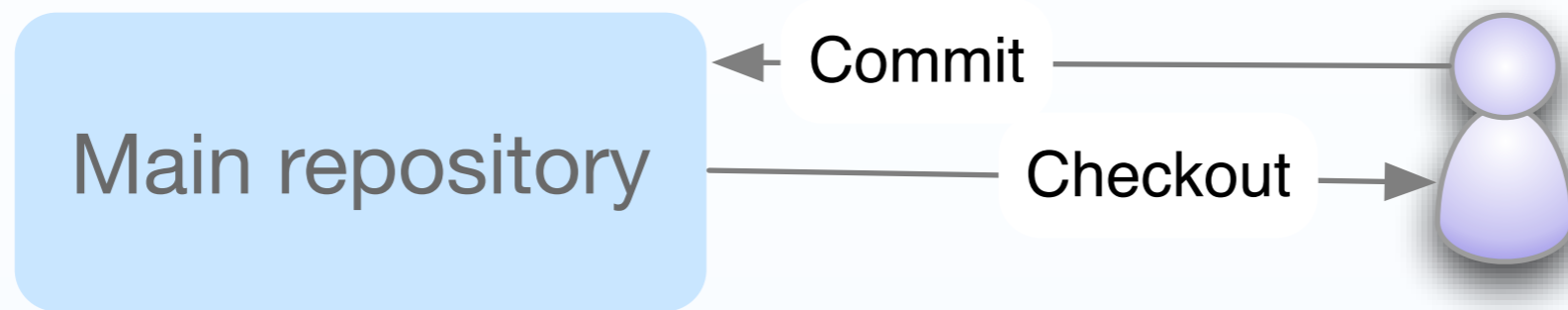
Thursday, September 24, 2009

useful real-world; you're guaranteed to need it in a job, and it'll get you up and running faster. Also, it'll help you collaborate with your team-mates and avoid losing / overwriting work

# Get Subversion (SVN)

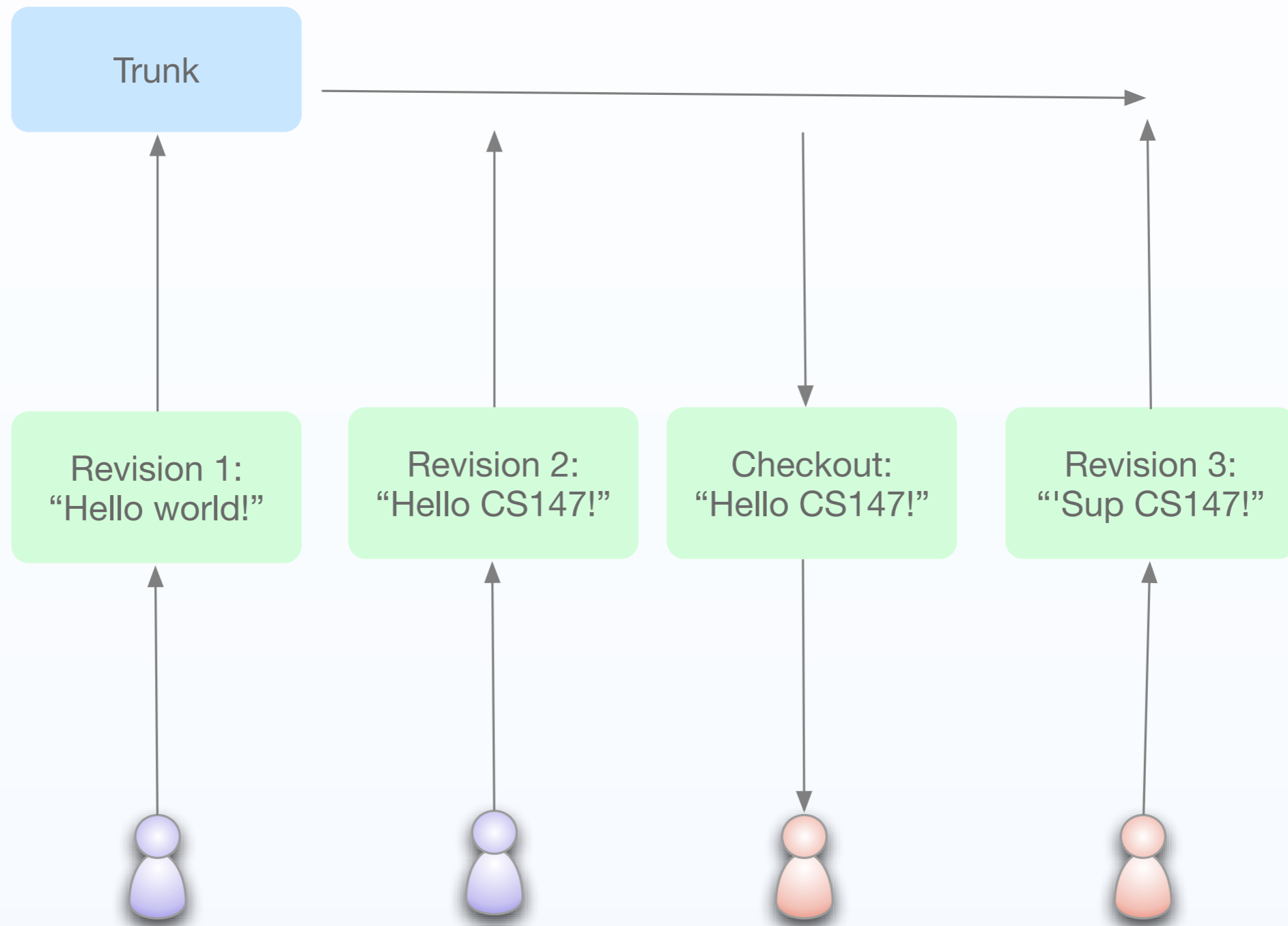
- Mac: you're done!
- Windows: <http://subversion.tigris.org/getting.html>
- Explorer integration: <http://tortoisesvn.tigris.org/>
- Linux: you're (probably) already done

# How traditional version control works





# How version control works



# Checkout our code

```
svn checkout http://cs147lab.googlecode.com/svn/trunk/
```

# Your own code

- Will help set up a group repository later in the quarter.

Questions?

# Web Development Intro

# What makes WebDev hard?

- Cross-platform issues make browser-specific hacks common
- Javascript is weakly-typed, so bugs can sometimes be hard to track down
- No single language to keep things together; Javascript talking to a variety of back-end systems

# What makes Web Dev fun?

- Instant gratification!
- Huge reach for web apps
- and we're lucky...iPhone web apps can make a lot of assumptions

# The 4 components

HTML

*content*

```
<div>hello world</div>
```

CSS

*style*

```
div { font-weight: bold }
```

Javascript

*action*

```
$('#div').click(function...
```

Server-side

*communication*

```
onRequest: return {"hello": "world"}
```



# Today: HTML5

- I'll assume...
- you've had at least a little bit of experience with basic HTML & tags

# A (brief) history of HTML

- Hypertext is an old idea
- Gopher v HTML, ca 1991
- Today: 3 main rendering engines



(Vannevar Bush)

# HTML Structure

- An enclosing **<html>** tag
- A **<head>**er section
  - External Javascript & CSS, metadata
- A **<body>**
  - your content goes here

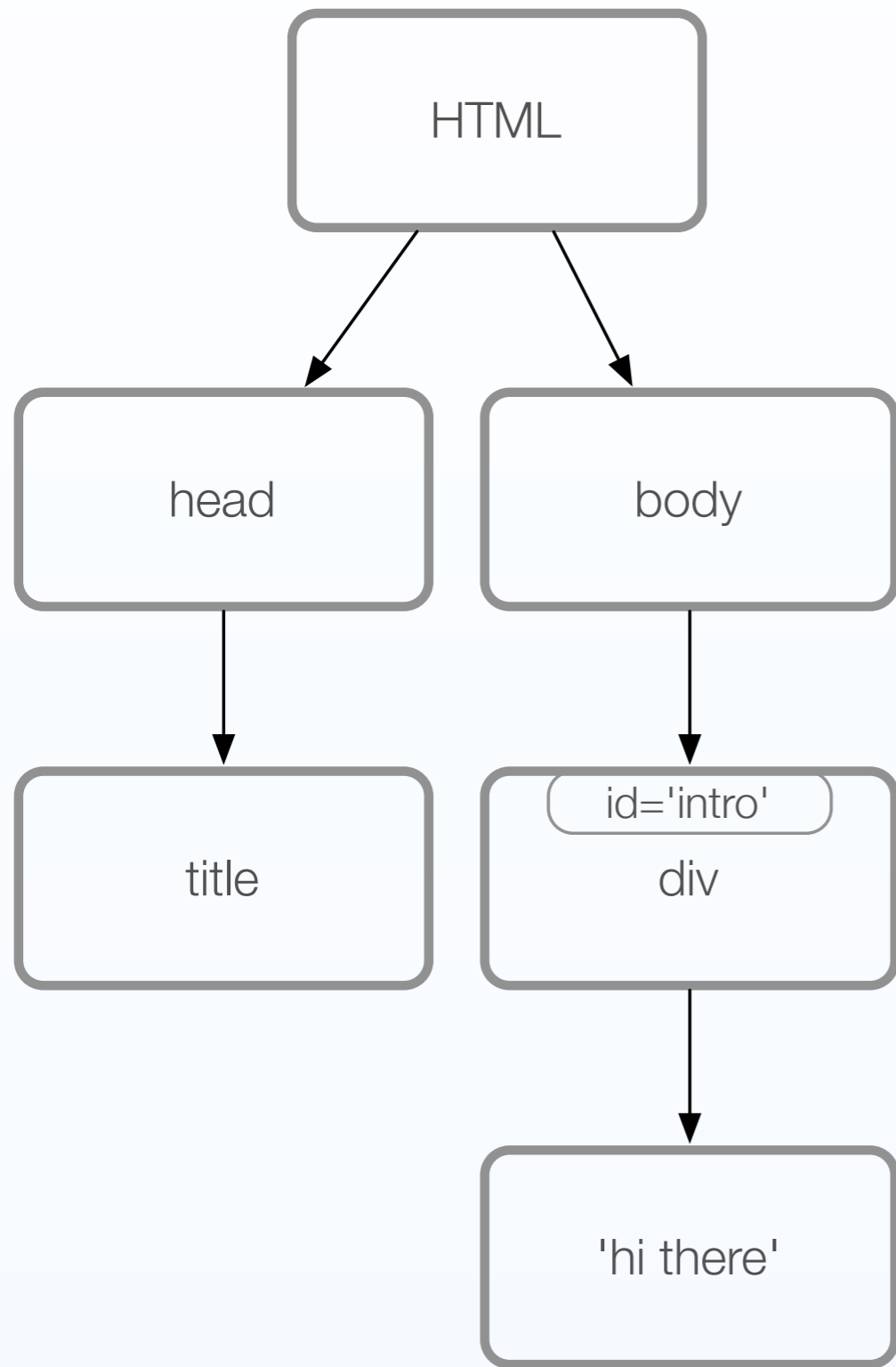
# In the background...

- Browser **parses** your written HTML tags
- Builds a **Document Object Model** (DOM) representation
- Displays the **rendered DOM** to the user
- Waits for **user interaction**

# The **DOM**

- Cross-browser standard
- How HTML ends up as a bunch of **nodes**

# A sample DOM tree



```
document.getElementById('intro')
```

```
document.body.firstChild;
```

```
<html>
```

```
  <head>
```

```
    <title>My first page</title>
```

```
  </head>
```

```
  <body>
```

```
    <div id='intro'>hi there</div>
```

```
  </body>
```

```
</html>
```

# What goes in the head?

- **<script>**: in-line or external Javascript
- **<link>** and **<style>**: CSS
- **<title>**: page title, shown by browser
- **<meta>**: metadata, not shown to user

# What goes in the body?

- **<div>**: a section of your page
- **<span>**: a piece of styled text
- **<table>**, **<tr>**, **<td>**: tables
- **<form>**, **<input>**: form elements
- **<ul>**, **<ol>**, **<li>**: list elements
- **<a>**: clickable links



# Tables or <div>s?

- Some would argue: <http://giveupandusetables.com>
- Tables faster to get off the ground
- <div>s more accessible
- iPhone, probably easier to <div> it

# (X)HTML

- Most websites today are HTML 4.01 or XHTML
- XHTML = strict(er) HTML
  - every tag needs to be closed
  - attributes need to be quoted
  - self-closing tags (**<br />**)

# HTML5

- Proposed standard
- New APIs: drag & drop, inter-document communication, localStorage (SQL on device)
- New elements: <canvas>, <audio>, <video>, <nav>, <footer>, etc.
- iPhone supports many of these

# Deconstruction



[Advanced Search](#)  
[Language Tools](#)

Google Search

I'm Feeling Lucky

[Advertising Programs](#) - [Business Solutions](#) - [About Google](#)

©2009 - [Privacy](#)

div

a



form

[Advanced Search](#)  
[Language Tools](#)

Google Search

I'm Feeling Lucky

font

[Advertising Programs](#) - [Business Solutions](#) - [About Google](#)

©2009 - [Privacy](#)

center

body



Store

Mac

iPod + iTunes

iPhone

Downloads

Support

Search



# nano shoots video.

Now with video camera, larger screen, and FM radio with Live Pause.



[Watch the new TV ad ▶](#)

divs, everywhere



Hot News Headlines | [Apple's New iPod nano "another winner"](#)





Store

Mac

iPod + iTunes

iPhone

Downloads

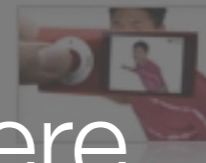
Support

Search



# nano shoots video.

Now with video camera, larger screen, and FM radio with Live Pause.



Watch the new TV ad ▶

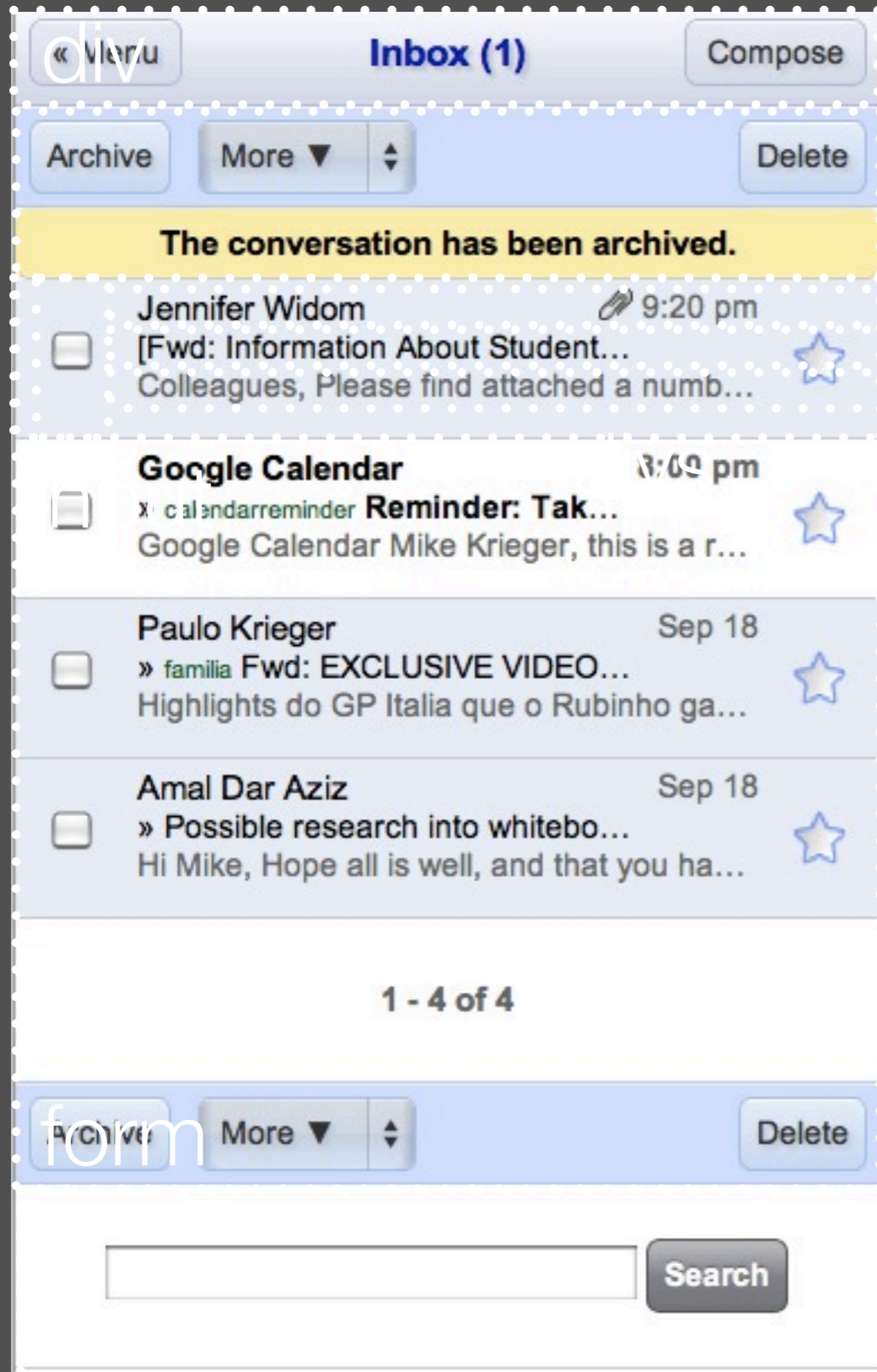
divs, everywhere



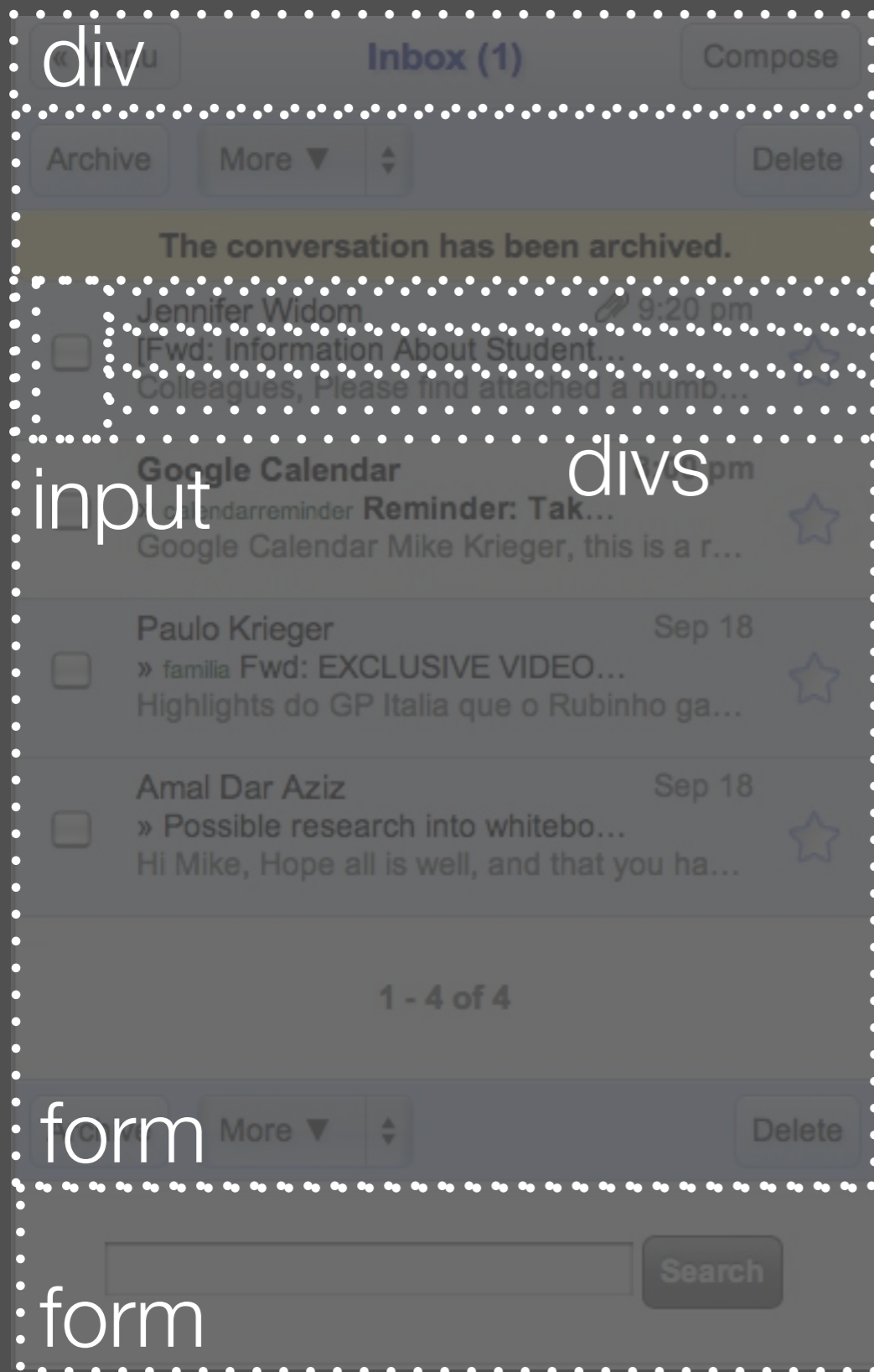
Hot News Headlines

Apple's New iPod nano "another winner"





# Gmail for iPhone



# Gmail for iPhone



# SnowStack

[Click here to open the Snow Stack live demo.](#)

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demo in browser: [Click here to open the Snow Stack live demo.](#)

# SnowStack

A gallery of images displayed on a wall. Three items are highlighted with dotted white borders and the word 'div' written in white. The first item is a purple flower on a green background. The second is a black and white photo of a waterfall. The third is a photo of a person in a red shirt playing basketball. The rest of the gallery contains various other images, including a colorful sunburst, a blue object, and a person in a blue shirt.

div

div

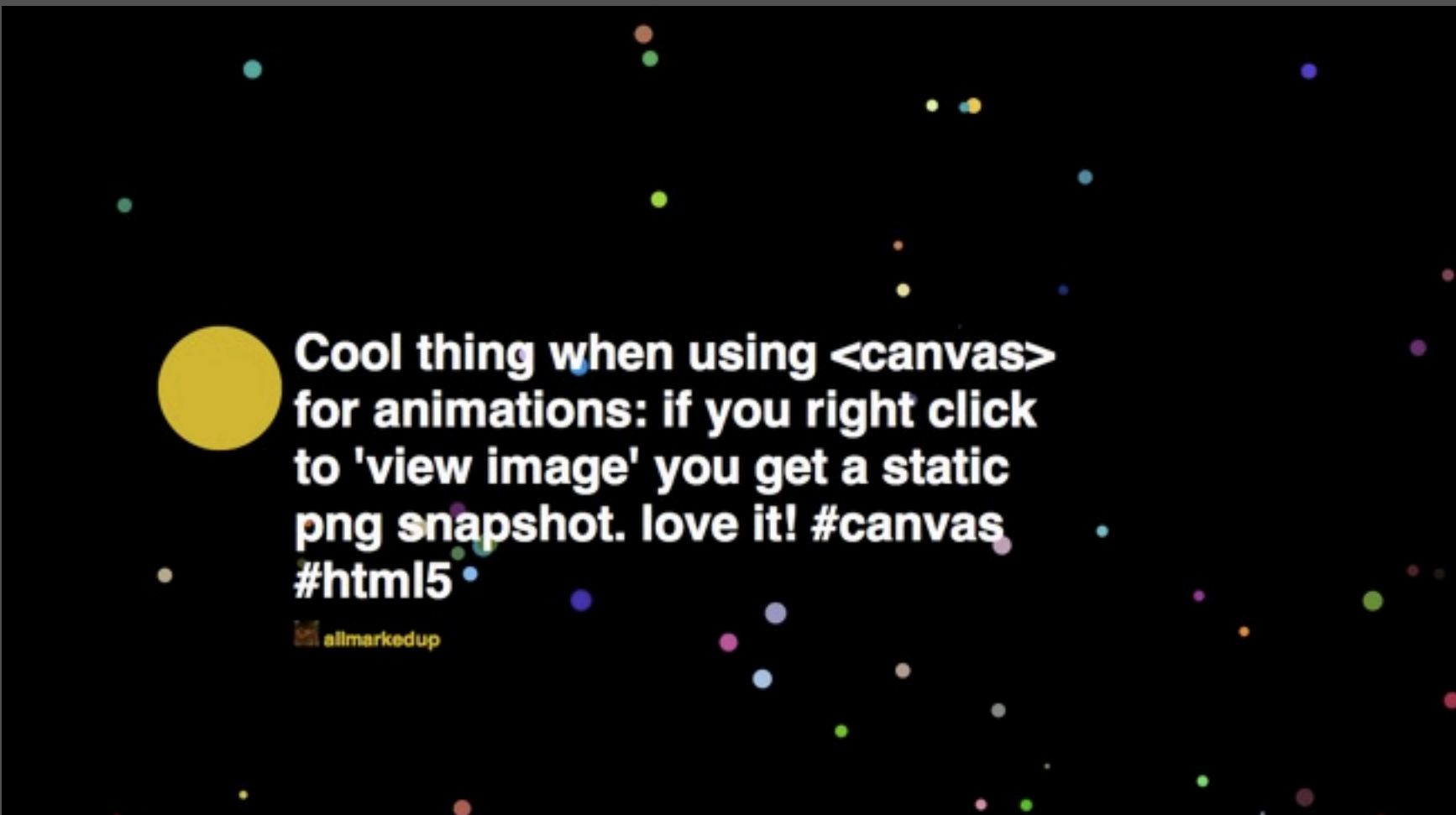
div

[Click here to open the Snow Stack live demo.](#)

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demo in browser: [Click here to open the Snow Stack live demo.](#)

# Canvas & Audio Experiment



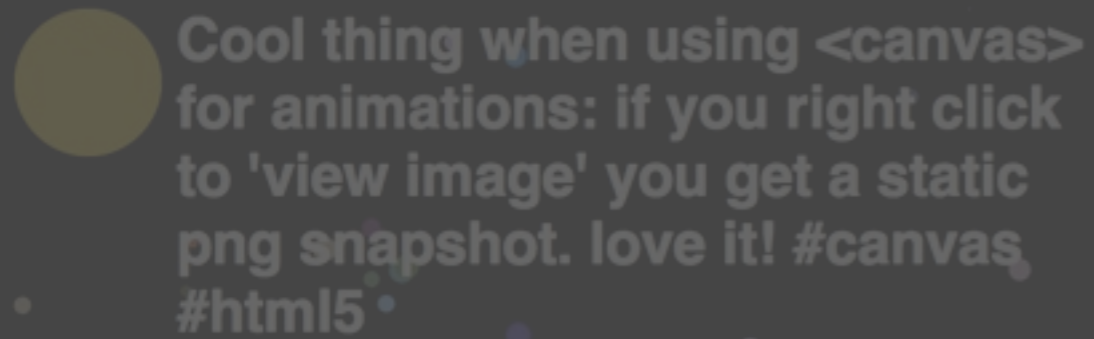
Cool thing when using `<canvas>`  
for animations: if you right click  
to 'view image' you get a static  
png snapshot. love it! #canvas  
#html5

 allmarkedup

<http://9elements.com/io/projects/html5/canvas/>



# Canvas & Audio Experiment



Cool thing when using `<canvas>` for animations: if you right click to 'view image' you get a static png snapshot. love it! #canvas #html5

allmarkedup

`<canvas>`

audio

<http://9elements.com/io/projects/html5/canvas/>

# iPhone-specific HTML

resource:

[http://developer.apple.com/safari/library/  
codinghowtos/Mobile/UserExperience/  
index.html](http://developer.apple.com/safari/library/codinghowtos/Mobile/UserExperience/index.html)

# Setting device width

- In your header:

```
<meta name="viewport"  
content="width=device-  
width" />
```



# Disabling zooming

- In your header:

```
<meta name="viewport"  
content="width=device-width,  
user-scalable=no" />
```

# Detect rotation

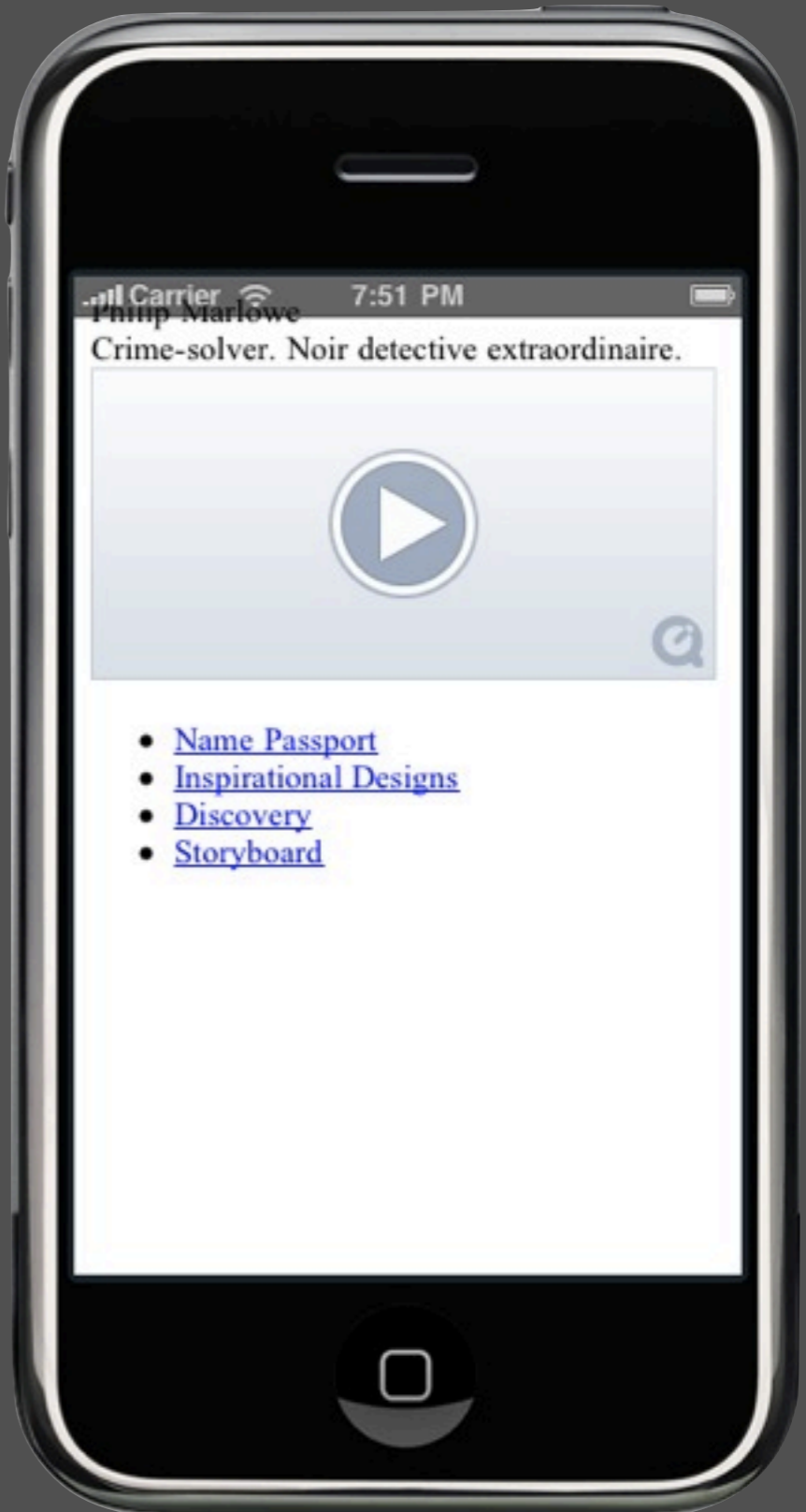
- In your body tag:

```
<body  
onorientationchange='doSomething()  
>
```

# Change status bar

- In your body tag:

```
<meta name="apple-mobile-web-  
app-status-bar-style"  
content="grey|black|black  
translucent" />
```



# Making your app full-screen

- In your header:

```
<meta name="apple-mobile-web-app-capable" content="yes" />
```

# Home screen icon

- In your header:

```
<link rel="apple-touch-icon"  
href="my-icon-name.png" />
```

# Video and Audio

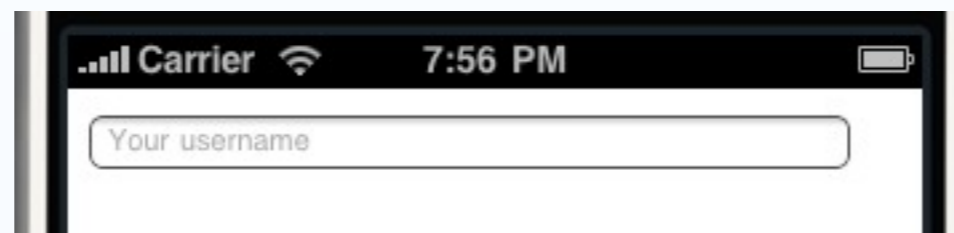
- In your body element:

```
<video width="640" height="360"  
src="video.mp4" autobuffer>
```

```
<audio src="song.m4a">
```

# Form field with pre-filled values

```
<input type='text'  
placeholder='Your username' />
```





# Search boxes

```
<input type='search' />
```

**attributes:**

**results:** number of results

**autosave:** id for autosaving searches

**incremental:** search as you type?

**onsearch:** search event handler

# Detecting touch events

```
<div ontouchstart='doSomething  
()' />
```

(we'll do more of this in the  
Javascript events)

# Portfolio: Part 1

```
<!DOCTYPE html>

<html>

  <head>

    <title>CS147 Portfolio</title>

  </head>

  <body>

    <div id='fullname'>Philip <span id='last-name'>Marlowe</span></div>

    <div id='bio'>Crime-solver. Noir detective extraordinaire.</div>

    <ul id='assignments'>

      <li>Name Passport</li>

      ...

    </ul>

  </body>

</html>
```



```
<!DOCTYPE html>

<html>

  <head>

    <title>CS147 Portfolio, Day 1</title>

    <meta name="viewport" content="width=device-width, user-scalable=no" />

  </head>

  <body>

    <div id='fullname'>Philip <span id='last-name'>Marlowe</span></div>

    <div id='bio'>Crime-solver. Noir detective extraordinaire.</div>

    <ul id='assignments'>

      <li>Name Passport</li>

      ...

    </ul>

  </body>

</html>
```



```
<!DOCTYPE html>

<html>

  <head>

    <title>CS147 Portfolio, Day 1</title>

    <meta name="viewport" content="width=device-width, user-scalable=no" />

  </head>

  <body>

    <div id='fullname'>Philip <span id='last-name'>Marlowe</span></div>

    <div id='bio'>Crime-solver. Noir detective extraordinaire.</div>

    <ul id='assignments'>

      <li><a href="name-passport.html">Name Passport</a></li>

      <li><a href="inspirational-designs.html">Inspirational Designs</a></li>

      <li>

        . . . . .

      </li>

    </ul>

  </body>

</html>
```





```
<!DOCTYPE html>

<html>

  <head>

    <title>CS147 Portfolio, Day 1</title>

    <meta name="viewport" content="width=device-width, user-scalable=no" />

  </head>

  <body>

    <div id='fullname'>Philip <span id='last-name'>Marlowe</span></div>

    <div id='bio'>Crime-solver. Noir detective extraordinaire.</div>

    <video src='marlowe.mp4'></video>

    <ul id='assignments'>

      . . . . .

    </ul>

  </body>

</html>
```



# By the end of today

- ✓ Know what this lab will & won't teach you
- ✓ Have checked out week 1's materials from SVN
- ✓ Make a basic, iPhone-friendly HTML5 document with a list and a video tag

# Next week

- CSS: how to quickly go from basic, boring text and `<div>`s to a rich-looking layout

Questions?